

# A Drive in the Country Introductory Scenario #1

## Allied Set Up



44.224  
in Column



44.223



45.224

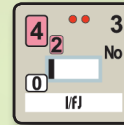


43.225

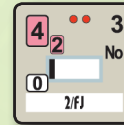
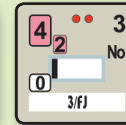


44.225

## German Set Up



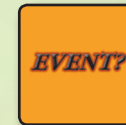
44.222



46.223



56.201



52.210

## Command Values

Allied Command Rating: 3  
 Allied Command Points: 4  
 German Command Rating: –  
 German Command Points: –

## Special Rules

The German Player does not receive the +3 Fire Zone to Fire Zone modifier until the D(-)/2HHC unit has entered hex 55.202. Once entered, all modifiers now apply.

No units except D(-)/2 HHC may move. D(-)/2HHC unit may not leave the marked Club Route road that runs from hex 44.225 to hex 55.202.

All Units are always in Command at all times.

No road blocks may be created or Rearguard Units deployed during this scenario by either player.