

## STRIKE – COUNTER STRIKE as of 23 May 23

All,

I appreciate your patience and finding the things I've inevitably missed in the proofing. I deeply apologize. I will get this fixed in the living rules.

Corrections:

1. The town of Schalbach is incorrectly spelled Scholbach in the exclusive rules. These misspellings are on page 4 in the Contents, page 5 in the VP chart, page 13 in the title to Scenario 1, and page 14 in the Victory Conditions for Scenario 1.
2. On page 13, the Command Rating for the 44<sup>th</sup> Inf Div should be 1. It is correct on the Divisional Display on the map.
3. On page 13, the color code for the German unit, 5. 130 should be brown, matching the counter.
4. On page 15, the rules reference under the Victory Conditions should be 12.0 Scenarios, General Comments, not 9.0.
5. On page 15, the German and American Victory conditions should include "equal to"

German Victory	$\geq 16$
Draw	9 – 15
American Victory	$\leq 8$

6. On pages 17 and 22, the German Reinforcements entering at 0700 24 November should be placed in hex 16.00, not 15.00.
7. On the map, hex 31.15 is incorrectly numbered 31.25

Clarification:

1. Attached units are considered part of the division they are attached to, as a formation or independent units. Attached units use the division's activations, command, and operations points. This should be added under 12.0 Scenario, General Comments.

My thanks for all those taking the time to ask about corrections and help us clean this up. Thanks for your patience. Again, I apologize for these issues. Hopefully they will not impact your play and I will work with MMP to get them fixed as soon as possible for when they post the rules.