

# Stonewall Jackson's Way II – Errata 9/19/23

## All Green Alike

1. AGA scenario 4, special rules 3 & 4 clarification. After the second init win with a 6 all effects of Command Paralysis are over. Assume that is when Command Paralysis "ends" for the purposes of the Elzey Special Rule.
2. AGA scenario 5, special rule 1 clarification: "Union units can only perform retreat marches on turns 1 & 2" should read "Union units can perform retreat marches on turns 1 & 2 only, not on turn 3".
3. AGA scenario 5, Union set-up correction: Heintzelman's & Franklin-B's hex should be N4917 (Germantown).
4. AGA scenario 7, special rule 14 correction: "column xx32" should read "column "32xx".
5. Page 6 - Scenario 2, second VP condition  
CLARIFICATION: Reword the second VP condition from "If all five of ..." to be "If any of the five Confederate infantry that are eligible to exit the map for VPs did not exit"

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1. Page 36 in the SJW2 booklet, the "MAP" section in the right column, delete the 3<sup>rd</sup> paragraph (no cutting is required because there are no gray sections where indicated). In what was the 4th paragraph, where it says "S2403 on the south map (Culpeper)", change Culpeper to Warrenton.
2. The Franklin & Porter leader counters have the wrong pictures.

## Errata added from the 2021 Printing

1. Ripley should be a brigade not a division. He is listed 4 times in Setups where "Div" should change to "Brig. Also his counter should change to the Brigade designation.
2. Pg 59, Setup, Schenk s/b Schenck
3. On page 36, the first paragraph on the top left, here is the "was" text:

Players can identify which army a leader or unit belongs to based on the background color inside the box showing that counter's unit type for Military Units. For leaders this color designation is the background color to the right of the leader portrait. For AV units this color is blue, and for AP units this color is green.

And here should be the new text:

Players can identify which army a leader or military unit belongs to based on the color of the box around that counter's tactical value. For AV units this color is blue, and for AP units this color is green.

4. Page 49, top right VP chart, Confederate Marginal Victory should be 12 to 16 not 12 to 32.