

THE THIRD WINTER

Scenario Book

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Table of Contents

Scenario 1 The Dnepr Battles (Campaign Game Start, 4 maps)

26 Sept 1943 to 26 April 1944 (63 Turns)

Page 1

Scenario 2 Die Götterdämmerung (January Campaign Start, 4 maps)

26 Jan 44 to 26 April 44 (27 turns)

Page 11

Scenario 3 Red Thunder (April Campaign Start, 2 maps)

8 Apr 44 to 26 April 44 (6 turns)

Page 22

Scenario 4 Manstein's Fire Brigades (1 map)

26 Dec 43 to 22 Jan 44 (9 turns)

Page 33

Scenario 5 II SS Pz Corps Strikes Back (1 map)

8 Apr 44 to 26 April 44 (6 turns)

Page 37

Scenario 6 Rumanian Finish (1 map)

8 Apr 44 to 26 April 44 (6 turns)

Page 43

Scenario 7 Hube's Pocket (1 map)

22 Mar 44 to 15 Apr 44 (8 turns)

Page 49

Scenario 8 Korsun Pocket: Scorpions in a Bottle (half-map)

26 Jan 44 to 19 Feb 44 (8 turns)

Page 53

Scenario Setup Notes

- Scenarios specify the first turn's weather and who sets up first and who moves first. Thereafter, use regular initiative/weather rolls.
- Reinforcements come from the order of arrivals, supply tables, and Repl tables.
- Transport Points that are stacked with Supply Points (SP) can set up loaded or unloaded. Organic Trucks are noted as loaded or empty.

- Note some German terms among the setups: "Krd" is motorcycle, "Aufk" is armored recon, and "Pz" is tank. The Abbreviations section in the game-specific rules has others.

Scenario 1: The Dnepr Battles

The full campaign in all its glory.

General Information

First Turn: 26 Sept 43

Last Turn: 26 April 44

Total Game Length: 63 turns

First Player: Soviet

Setup Order: Axis first

Weather: Dry with Normal Flight on 26 Sept

Special Scenario Rules

- 26 September is the third turn for 1st and 2nd Ukraine in Offensive Posture, the third turn for 3rd Ukraine in Regrouping Posture and second turn for 4th Ukraine in Regrouping Posture (important for 3.3e).
- All Volga Class Bridges are intact.
- Poltava has been declared a Fortress (2.4a).

Victory Conditions:

Use the Campaign Game Victory Conditions (5.0)

Soviet Set-Up Information

Rail Cap: 7

Reserve Markers: 10 available

Barrage Markers: 1st and 2nd are Ready, 3rd and 4th are in "2" box on the Front Barrage Marker Track (see 3.4).

Reinforcements: Per Order of Arrival

Variable Repls: Per Repl Table

Dead Pile:

- 1 Gd Mech Corps (9 Gd Tk Bde)
- 2 Gd Mech Corps (37 Gd Tk Bde)
- 4 Gd Mech Corps (36 Gd Tk Bde, 1828 SU Bn)
- 5 Gd Mech Corps (24 Gd Tk Bde)
- 3 Gd Tank Corps (18 Gd Tk Bde)
- 4 Gd Tank Corps (14 Gd Tk Bde)

- 5 Gd Tank Corps (20 Gd Tk Bde)
- 6 Gd Tank Corps (53 Gd Tk Bde)
- 7 Gd Tank Corps (56 Gd Tk Bde)
- 8 Gd Tank Corps (59 Gd Tk Bde)
- 1 Mech Corps (219 Tk Bde)
- 7 Mech Corps (41 Gd Tk Bde)
- 3 Tank Corps (103 Tk Bde)
- 9 Tank Corps (23 Tk Bde)
- 10 Tank Corps (186 Tk Bde)
- 11 Tank Corps (20 Tk Bde)
- 16 Tank Corps (164 Tk Bde)
- 19 Tank Corps (79 Tk Bde)
- 20 Tank Corps (8 Gd Tk Bde)
- 23 Tank Corps (39 Tk Bde)
- 29 Tank Corps (31 Tk Bde)
- 31 Tank Corps (100 Tk Bde)

Soviet Railheads:

Map D: D55.05, D55.09 (The lines from D62.06 to D55.05 and D55.09 are Soviet gauge, as is the line between D55.05 and D55.09).

D51.21 (Soviet gauge back to D62.19).

D55.26 (Soviet gauge back to D62.27).

Map B: B46.03 (Soviet gauge back to B51.02, and then the rails to the map edge through D59.29 and B57.07, including the line between B59.29 and B57.07).

B32.18 (the rail lines to the north through B25.34 and east through B48.16 are converted, but the rail line to the south towards B31.13 is not).

B16.28 (the rail line to the east is Soviet gauge).

B16.35 (just the map-edge hex).

Wrong Gauge Markers:

Map D: D57.01 and D56.04 (the line between these two hexes is German gauge).

D50.35 (the line to the southwest from this hex is German gauge).

Map B: B54.09 (and the line to the west from this point is German gauge).

B20.28

B20.30 and B18.35 (the line between these two hexes is German gauge).

RVGK-1 Box (Ready):

4 Gd Cav Corps (9 Gd Cav Div, 10 Gd Cav Div, 30 Cav Div, 1815 SU Bn, 12 Gd Mort Rgt, Organic Truck (empty))
2nd Tank Army HQ

RVGK-1 Box (Rebuilding):

4 Gd Mech Corps (13 Gd Mech Bde, 14 Gd Mech Bde, 15 Gd Mech Bde, 292 Gd SU Bn, Organic Truck (empty))
3 Tank Corps (50 Tk Bde, 51 Tk Bde, 57 Mot Bde, 1540 SU Bn, 1818 SU Bn, 234 Mort Rgt, Organic Truck (empty))
11 Tank Corps (36 Tk Bde, 65 Tk Bde, 12 Mot Bde, 1493 SU Bn, 243 Mort Rgt, Organic Truck (empty))

RVGK-2 Box (Ready):

3rd Gd Tank Army HQ
8 Gd Mech Corps (19 Gd Mech Bde, 20 Gd Mech Bde, 21 Gd Mech Bde, 1 Gd Tk Bde, 64 Gd Tk Bde, 354 Gd SU Bn, 265 Gd Mort Rgt, Organic Truck (empty))
13-3-3 Gd Inf Div (38, 51, 67, 90)
12-2-2 Gd Inf Div (71)
120-2-2 Gd Katy Div (3)
9 Mech Corps (69 Mech Bde, 70 Mech Bde, 71 Mech Bde, 59 Gd Tk Bn, 1823 SU Bn, 616 Mort Rgt, Organic Truck (empty))
66-1-2 Arty Div (3a, 3b)
13-3-3 Inf Div (29)
4-3-5 SU Bn (1529)
3-3-6 SU Bn (1836)
7-3-6 Tk Bde (91, 94)
2-2-6 MC Rgt (50)

RVGK-2 Box (Rebuilding):

6 Gd Tank Corps (51 Gd Tk Bde, 52 Gd Tk Bde, 22 Gd Mot Bde, 1442 SU Bn, 1835 SU Bn, 1893 SU Bn, 272 Gd Mort Rgt, Organic Truck (empty))
7 Gd Tank Corps (54 Gd Tk Bde, 55 Gd Tk Bde, 23 Gd Mot Bde, 1507 SU Bn, 1894 SU Bn, 467 Gd Mort Rgt, Organic Truck (empty))
29 Tank Corps (25 Tk Bde, 32 Tk Bde, 53 Mot Bde, 1446 SU Bn, 1549 SU Bn, 271 Mort Rgt, Organic Truck (empty))

D60.19:

RVGK-1 Marker
2 SP

D59.29:

17th Air Army HQ Marker
13-3-3 Inf Div (50)

D57.27:

12-2-2 Gd Inf Div (82, 88)

D56.26:

8th Gd Army HQ
13-3-3 Gd Inf Div (39)

D55.05:

8th Air Army HQ Marker
4-3-3 Gd Abn Bde (7)
(1)-0-3 Rail Repair Rgt (4 Ukr)

D55.09:

4th Ukr Front HQ (Regrouping Posture)
4-3-3 Gd Abn Bde (4)
1 Truck Point
1 Wagon Point

D55.19:

51st Army HQ

D55.25:

12-2-2 Gd Inf Div (74)
4-3-6 Tk Bn (141)

D55.26:

13-3-3 Gd Inf Div (27, 79)
5-4-5 Gd Tk Bn (5)
(1)-0-3 Rail Repair Rgt (3 Ukr)

D53.25:

6th Army HQ
12-2-2 Inf Div (78)
(5)-1-1 AA Div (21)
1 SP

D53.32:

12th Army HQ
12-2-2 Inf Div (244)
5-4-5 Gd Tk Bn (16)

D53.35:

3rd Ukr Front HQ (Regrouping posture)
(3)-2-2 AT Bde (42)
1 Truck Point
1 Wagon Point

D52.30:

12-2-2 Inf Div (203, 333)
2-2-6 SU Bn (1888)

D51.15:

5th Shock Army HQ
(5)-1-1 AA Div (15)
1 SP

D51.21:

3rd Gd Army HQ
(5)-1-1 AA Div (22)
1 SP

D51.30:

13-3-3 Gd Inf Div (60)

D50.11:

44th Army HQ
5-4-5 Gd Tk Bn (7, 9)
(5)-1-1 AA Div (18)
(1)-0-1 Pontoon Bde (1, 2)
1 SP

D50.14:

12-2-2 Inf Div (230)
(3)-2-2 AT Bde (9)

D50.27:

1st Gd Army HQ
(5)-1-1 AA Div (3)
1 SP

D49.03:

28th Army HQ
2-2-6 MC Rgt (52)

D49.06:

2nd Gd Army HQ
12-2-2 Inf Div (295)
(1)-0-1 Pontoon Bde (4 Ukr)
(5)-1-1 AA Div (2)
90-2-2 Gd Arty Div (2a)
1 SP
Optional Pontoon Track Bridge marker

D49.12:

11-1-1 Inf Div (417)

D49.14:

5 Gd Cav Corps (11 Gd Cav Div, 12 Gd Cav Div, 63 Cav Div, 9 Gd Mort Rgt, Organic Truck (empty))

D49.16:

13-3-3 Gd Inf Div (96)
78-1-2 Arty Div (26)

D49.20:

19 Tank Corps (101 Tk Bde, 202 Tk Bde, 26 Mot Bde, 1452 SU Bn, 1824 SU Bn, 179 Mort Rgt, Organic Truck (empty))

D49.21:

1 Gd Mech Corps (1 Gd Mech Bde, 2 Gd Mech Bde, 3 Gd Mech Bde, 1544 SU Bn, 116 Gd Arty Rgt, 267 Mort Rgt, Organic Truck (empty))

D49.22:

13-3-3 Gd Inf Div (57)
12-2-2 Inf Div (279)
28-1-1 Mort Bde (23)

D49.26:

13-3-3 Gd Inf Div (35)
13-3-3 Inf Div (24)

D48.07:

2 Gd Mech Corps (4 Gd Mech Bde, 5 Gd Mech Bde, 6 Gd Mech Bde, 1543 SU Bn, Organic Truck (empty))
8-4-8 Gd Tk Bde (33)
5-4-5 Gd Tk Bn (1)
90-2-2 Gd Arty Div (2b)

D48.09:

20 Tank Corps (80 Tk Bde, 155 Tk Bde, 7 Gd Mot Bde, 1834 SU Bn, 1895 SU Bn, 291 Mort Rgt, Organic Truck (empty))
40-2-2 Gd Katy Bde (13)

D48.11:
12-2-2 Inf Div (61, 77)
4-4-3 Assault Eng Bde (12)

D48.13:
13-3-3 Gd Inf Div (50)
5-4-5 Gd Tk Bn (60)

D48.17:
12-2-2 Inf Div (320)
7-3-6 Tk Bde (140)

D48.19:
12-2-2 Inf Div (315, 346)

D48.22:
13-3-3 Gd Inf Div (61)

D48.23:
13-3-3 Gd Inf Div (59)

D48.24:
13-3-3 Gd Inf Div (47)
5-4-5 Gd Tk Bn (10)

D48.25:
13-3-3 Gd Inf Div (25)
4-4-3 Assault Eng Bde (11)

D48.27:
12-2-2 Inf Div (328)
(1)-0-1 Pontoon Bde (4, 5)
Optional Pontoon Track Bridge marker

D48.30:
12-2-2 Inf Div (243)
(1)-0-1 Pontoon Bde (3 Ukr)

D47.01:
11-1-1 Inf Div (416)
(3)-2-2 AT Bde (6)
120-2-2 Gd Katy Div (4)

D47.04:
13-3-3 Gd Inf Div (86)
4-4-8 Gd Tk Bn (22)

D47.13:
13-3-3 Gd Inf Div (40)
(3)-2-2 AT Bde (15)

D47.14:
13-3-3 Gd Inf Div (34)
4-4-5 Gd Tk Bde (6)

D47.15:
13-3-3 Gd Inf Div (54)
5-4-3 Assault Eng Bde (43 Sp)

D47.16:
12-2-2 Inf Div (301)
7-3-6 Tk Bde (238)

D47.17:
14-4-3 Gd Inf Div (4)

D47.18:
12-2-2 Inf Div (257)

D47.20:
84-1-2 Arty Div (7a, 7b)

D47.22:
7 Mech Corps (16 Mech Bde, 63 Mech Bde, 64 Mech Bde, 1440 SU Bn, 1821 SU Bn, 614 Mort Rgt, Organic Truck (empty))

D47.23:
23 Tank Corps (3 Tk Bde, 135 Tk Bde, 56 Mot Bde, 1443 SU Bn, 457 Mort Rgt, Organic Truck (empty))

D47.26:
14-4-3 Gd Inf Div (20)
3-4-3 Assault Eng Bde (51)

D46.01:
12-2-2 Inf Div (221)
(5)-1-1 UR Bde (78)

D46.02:
12-2-2 Inf Div (347)

D46.03:
12-2-2 Inf Div (130)
(5)-2-1 Gd UR Bde (1)

D46.04:
13-3-3 Gd Inf Div (33)
(3)-2-2 AT Bde (8)

D46.05:
12-2-2 Gd Inf Div (87)
3-4-3 Assault Eng Bde (63)

D46.06:
12-2-2 Inf Div (302)
2-2-6 SU Bn (1892)

D46.07:
14-4-3 Gd Inf Div (3)
4-4-5 Flm Tk Bn (1890)

D46.08:
13-3-3 Gd Inf Div (24)

D46.09:
13-3-3 Gd Inf Div (109)
5-4-5 Gd Tk Bn (62)

D46.10:
13-3-3 Gd Inf Div (108)
8-4-8 Gd Tk Bde (32)

D46.11:
13-3-3 Gd Inf Div (49)
(3)-2-2 AT Bde (7)

D46.18:
12-2-2 Inf Div (91)

D46.19:
12-2-2 Inf Div (126)
4-4-3 Assault Eng Bde (7)

D46.20:
12-2-2 Inf Div (216)
7-4-6 Gd Flm Tk Bde (31)
4-4-3 Assault Eng Bde (44 Sp)

D46.21:
12-2-2 Inf Div (259)
7-4-3 Gd Mot Bde (5)

D46.22:
12-2-2 Inf Div (266)
4-3-6 Tk Bn (243)

D46.26:
12-2-2 Inf Div (195)
(3)-2-2 AT Bde (5)

D46.27:
13-3-3 Inf Div (6)
84-1-2 Arty Div (9a)

D45.01:
12-2-2 Inf Div (118)
(5)-1-1 UR Bde (116)

D45.27:
12-2-2 Inf Div (152)
7-3-6 Tk Bde (11)

D44.26:
12-2-2 Inf Div (228)
(3)-2-2 AT Bde (11)

D43.26:
12-2-2 Inf Div (223)
4-3-6 Tk Bn (52)

D43.33:
13-3-3 Inf Div (53)
7-3-6 Tk Bde (201)

D43.35:
12-2-2 Gd Inf Div (73)
12-2-2 Inf Div (303)
(3)-2-2 AT Bde (30)

D42.26:
11-1-1 Inf Div (409)
2-2-6 SU Bn (1816)

D42.27:
12-2-2 Inf Div (353)
4-4-8 Gd Tk Bn (17)

D42.28:

84-1-2 Arty Div (9b)

D42.35:

13-3-3 Inf Div (19)
12-2-2 Inf Div (233)
4-3-6 Tk Bn (34, 262)

D41.28:

12-2-2 Inf Div (236)
4-3-6 Tk Bn (224)

D41.34:

14-4-3 Gd Inf Div (15)
8-4-8 Gd Tk Bde (27)
84-1-2 Arty Div (16a, 16b)

D40.28:

11-1-1 Inf Div (394)
2-2-6 SU Bn (1889)

D39.30:

13-3-3 Inf Div (31)
4-3-6 Tk Bn (212)

D37.30:

2-2-6 MC Rgt (53)

D37.31:

2-3-6 Gd MC Rgt (3)

D37.32:

13-3-3 Gd Inf Div (58)

D37.33:

14-4-3 Gd Inf Div (14)
7-3-6 Tk Bde (173)

D37.34:

13-3-3 Gd Inf Div (36)

B62.31:

12-2-2 Inf Div (232)
3-4-3 Assault Eng Bde (42)

B61.06:

12-2-2 Inf Div (52)
4-3-6 Tk Bn (148)

B54.32:

12-2-2 Inf Div (161)
4-3-6 Tk Bn (59)

B51.02:

13-3-3 Gd Inf Div (41)
7-3-6 Tk Bde (179)
(1)-0-3 Rail Repair Rgt (RVGK 1)

B49.02:

7th Gd Army HQ
(5)-1-1 AA Div (5)

B47.04:

12-2-2 Inf Div (116, 252)
11-1-1 Inf Div (299)
5-1-rr Arty (2 Ukr)

B45.04:

53rd Army HQ
(5)-1-1 AA Div (30)
1 SP

B45.07:

12-2-2 Inf Div (113)
78-1-2 Arty Div (11)

B44.04:

12-2-2 Inf Div (214)
5-4-5 Gd Tk Bn (61)

B43.02:

46th Army HQ
(5)-1-1 AA Div (4)
1 SP

B43.05:

12-2-2 Inf Div (213)

B43.06:

14-4-3 Gd Inf Div (13)
4-4-3 Assault Eng Bde (14)

B43.07:

12-2-2 Gd Inf Div (97)
5-4-5 Gd Tk Bn (57)

B43.11:

5th Gd Army HQ
13-3-3 Gd Abn Div (5)
13-3-3 Gd Inf Div (66)
(5)-1-1 AA Div (29)

B43.20:

RVGK-2 Marker
2 SP

B42.03:

12-2-2 Gd Inf Div (72)

B42.05:

13-3-3 Gd Abn Div (9)
(3)-2-2 AT Bde (10)

B42.07:

12-2-2 Gd Inf Div (80)

B41.05:

13-3-3 Gd Inf Div (28)

B41.07:

13-3-3 Gd Abn Div (6)
2-2-6 SU Bn (1902)

B40.06:

13-3-3 Gd Inf Div (95)

B40.10:

6th Gd Army HQ
13-3-3 Gd Inf Div (69)

B39.03:

12-2-2 Inf Div (375)
4-3-6 Tk Bn (35)

B39.04:

12-2-2 Inf Div (84)
4-3-5 SU Bn (1548)

B38.02:

57th Army HQ
12-2-2 Gd Inf Div (81)
1 SP

B38.05:

4th Gd Army HQ
13-3-3 Gd Abn Div (7)

B37.01:

13-3-3 Gd Inf Div (48)

B37.02:

12-2-2 Gd Inf Div (78)

B36.06:

13-3-3 Gd Abn Div (8)
30-2-2 Gd Arty Bde (24)

B36.10:

27th Army HQ
(5)-1-1 AA Div (23)

B35.06:

12-2-2 Inf Div (166)
7-3-6 Tk Bde (93)

B35.11:

12-2-2 Inf Div (147, 241)
4-3-5 SU Bn (1832)

B35.17

2nd Ukr Front HQ (Offensive Posture)
(5)-1-1 AA Div (26)
(1)-0-3 Rail Repair Rgt (2 Ukr, RVGK 2)
2 Truck Points
1 Wagon Point

B34.08:

12-2-2 Inf Div (100, 155)
(1)-0-1 Pontoon Bde (2 Ukr)
Optional Pontoon Track Bridge marker

B34.10:

12-2-2 Inf Div (294)
3-3-6 SU Bn (1817)

B34.23:

28-1-2 Arty Bde (33)
28-1-1 Mort Bde (12)

B33.08:

12-2-2 Inf Div (93)
4-3-6 Tk Bn (259)

B32.12, within 3 hexes:

5 Gd Tank Corps (21 Gd Tk Bde, 22 Gd Tk Bde, 6 Gd Mot Bde, 48 Gd Tk Bn, 1458 SU Bn, 1462 SU Bn, 454 Mort Rgt, Organic Truck (empty))

B32.16:

5th Air Army HQ Marker
13-3-3 Gd Abn Div (10)
13-3-3 Gd Inf Div (62)
12-2-2 Gd Inf Div (89)
4-4-3 Assault Eng Bde (8)

B32.18:

37th Army HQ
12-2-2 Inf Div (254, 373)
26-1-2 Arty Bde (27)
(5)-1-1 AA Div (11)

B31.08:

12-2-2 Inf Div (183)

B31.13:

1st Tank Army HQ
(5)-1-1 AA Div (8)
1 SP

B31.15:

12-2-2 Inf Div (188)
(3)-2-2 AT Bde (31)

B30.11:

4 Gd Tank Corps (12 Gd Tk Bde, 13 Gd Tk Bde, 3 Gd Mot Bde, 1451 SU Bn, 1827 SU Bn, 264 Mort Rgt, Organic Truck (empty))

B30.19:

1 Mech Corps (19 Mech Bde, 35 Mech Bde, 37 Mech Bde, 294 Mort Rgt, Organic Truck (empty))

B29.11:

52nd Army HQ
(5)-1-1 AA Div (38)

B29.13:

13-3-3 Gd Inf Div (110)
4-3-6 Tk Bn (43)

B29.18:

14-4-3 Gd Inf Div (1)
12-2-2 Gd Inf Div (92)

B28.09, within 3 hexes:

31 Tank Corps (237 Tk Bde, 242 Tk Bde, 65 Mot Bde, 1244 SU Bn, 1535 SU Bn, 617 Mort Rgt, Organic Truck (empty))

B28.19:

12-2-2 Inf Div (206)
4-4-3 Assault Eng Bde (15)
(4)-2-2 Gd AT Bde (7)

B25.09:

12-2-2 Inf Div (218)
4-4-3 Assault Eng Bde (9)
(4)-2-2 Gd AT Bde (9)

B25.15:

5th Gd Tank Army HQ
4-3-3 Gd Abn Bde (5)

B24.17:

13-3-3 Gd Inf Div (42)
4-3-3 Gd Abn Bde (3)
(5)-1-1 AA Div (35)

B21.11:

3 Gd Mech Corps (7 Gd Mech Bde, 8 Gd Mech Bde, 9 Gd Mech Bde, 35 Gd Tk Bde, 1510 SU Bn, 1831 SU Bn, 129 Mort Rgt, Organic Truck (empty))

B21.14, within 3 hexes:

5 Gd Mech Corps (10 Gd Mech Bde, 11 Gd Mech Bde, 12 Gd Mech Bde, 104 Gd SU Bn, 1529 SU Bn, 285 Mort Rgt, Organic Truck (empty))

B21.15:

4-4-8 Gd Tk Bn (53)
4-3-6 Tk Bn (39)

B20.10:

13-3-3 Inf Div (30)

B20.13:

47th Army HQ
(5)-1-1 AA Div (9)
1 SP

B18.15:

2-3-6 Gd MC Rgt (1)
Special Truck Extender

B17.12:

13-3-3 Inf Div (23)

B17.13:

12-2-2 Inf Div (253)
4-4-3 Assault Eng Bde (4)

B17.17:

(1)-0-1 Pontoon Bde (6 RVGK)
Optional Pontoon Track Bridge marker

B17.19:

2nd Air Army HQ Marker
9 Tank Corps (95 Tk Bde, 108 Tk Bde, 10 Mot Bde, 1455 SU Bn, 1508 SU Bn, Organic Truck (empty))
(3)-2-2 AT Bde (23)

B16.12:

12-2-2 Inf Div (309)
(3)-2-2 AT Bde (32)

B16.28:

1st Ukr Front HQ (Offensive Posture)
2-1-rr Arty (1 Ukr)
(1)-0-3 Rail Repair Rgt (1 Ukr)
2 Truck Points
3 Wagon Points

B15.13:

13-3-3 Inf Div (38)
(3)-2-2 AT Bde (28)

B15.14:

5-4-5 Gd Tk Bn (8)
4-3-6 Tk Bn (202)

B13.15:

12-2-2 Inf Div (337)
3-4-3 Assault Eng Bde (60)
(4)-2-2 Gd AT Bde (8)

B13.17:

40th Army HQ
5-4-3 Assault Eng Bde (49 Sp)
(5)-1-1 AA Div (27)
1 SP

B12.16:

(1)-0-1 Pontoon Bde (1 Ukr)
Optional Pontoon Track Bridge marker

B12.17:

10 Tank Corps (178 Tk Bde, 183 Tk Bde, 11 Mot Bde, 1450 SU Bn, 287 Mort Rgt, Organic Truck (empty))

B12.26:

60th Army HQ
12-2-2 Inf Div (141)
84-2-2 Gd Arty Div (1)
1 SP

B11.15:

12-2-2 Inf Div (180)

B11.16:

8 Gd Tank Corps (58 Gd Tk Bde, 60 Gd Tk Bde, 28 Gd Mot Bde, 15 Gd SU Bn, 269 Gd Mort Rgt, Organic Truck (empty))

B11.17:

4-4-3 Assault Eng Bde (6)
40-2-2 Gd Arty Bde (25H)

B11.18:

1 Gd Cav Corps (1 Gd Cav Div, 2 Gd Cav Div, 7 Gd Cav Div, 1461 SU Bn, 1 Gd Mort Rgt, Organic Truck (empty))

B11.30:

13rd Army HQ
7-3-6 Tk Bde (129)
5-4-5 Gd Tk Bn (29)
(5)-1-1 AA Div (10)
1 SP

B10.14:

4-4-3 Gd Abn Bde (1)

B10.17:

3 Gd Tank Corps (3 Gd Tk Bde, 19 Gd Tk Bde, 2 Gd Mot Bde, 1436 SU Bn, 1496 SU Bn, 1836 SU Bn, 269 Mort Rgt, Organic Truck (empty))

B10.20:

12-2-2 Inf Div (136, 340)

B10.23:

12-2-2 Inf Div (121, 248)

B10.34:

12-2-2 Inf Div (74, 181)

B10.35:

12-2-2 Gd Inf Div (121)

B9.22:

38th Army HQ
12-2-2 Inf Div (143, 167)
84-1-2 Arty Div (17a)
(5)-1-1 AA Div (16)
1 SP

B9.25:

13-3-3 Gd Abn Div (2)
3-4-3 Assault Eng Bde (59)
84-1-2 Arty Div (17b)

B9.30

13-3-3 Gd Abn Div (3)

B9.31:

16 Tank Corps (107 Tk Bde, 109 Tk Bde, 15 Mot Bde, 1239 SU Bn, 1441 SU Bn, 226 Mort Rgt, Organic Truck (empty))
84-1-2 Arty Div (13a)

B8.17:

4-4-3 Assault Eng Bde (5)
7-3-6 Tk Bde (96)
4-3-6 Tk Bn (167)

B8.18:

12-2-2 Inf Div (71)

B8.19:

7 Gd Mech Corps (24 Gd Mech Bde, 25 Gd Mech Bde, 26 Gd Mech Bde, 57 Gd Tk Bde, 293 Gd SU Bn, 468 Gd Mort Rgt, Organic Truck (empty))

B8.23:

12-2-2 Inf Div (226)

B8.24:

12-2-2 Inf Div (280)

B8.27:

84-1-2 Arty Div (13b)

B7.19:

12-2-2 Inf Div (240)

B7.20:

13-3-3 Inf Div (163)

B7.22:

13-3-3 Gd Inf Div (75)
(3)-2-2 AT Bde (2)

B7.25:

12-2-2 Inf Div (148)

B7.26:

12-2-2 Inf Div (112)

B7.29:

13-3-3 Gd Inf Div (70)

B7.30:

14-4-3 Gd Inf Div (6)
(4)-2-2 Gd AT Bde (4)

B7.32:

12-2-2 Inf Div (322)

B6.25:

12-2-2 Inf Div (132)

B6.28:

12-2-2 Inf Div (211)

B6.32:

12-2-2 Inf Div (8)

With any Front or Army HQs:

5 SP

Level-3 Air Bases: B20.29, B54.32, B59.09, B62.31. Also put 1T at each of the Level-3 bases.

Level-2 Air Bases: B17.19, B23.23, B32.16, B33.30, D55.05, D59.29.

Level-1 Air Bases: B17.29, B24.17, B27.30, B43.20, D47.33, D56.11, D56.18.

Any Air Base:

9x Pe.2 6x IL.4
4x Li.2 4x Yak.9

Any Air Base (2nd Air Army assigned to 1st Ukr Front):

6x IL.2 3x La.5
2x Yak.9 1x Yak.9 Gd
1x Yak.7b 1x Yak.7b Gd

Any Air Base (5th Air Army assigned to 2nd Ukr Front):

4x IL.2 2x La.5
1x La.5 Gd 1x Yak.7b Gd
1x Yak.9 Gd

Any Air Base (17th Air Army assigned to 3rd Ukr Front):

5x IL.2 2x La.5
1x Yak.7b 1x Yak.9

Any Air Base (8th Air Army assigned to 4th Ukr Front):

6x IL.2 2x La.5
1x La.5 Gd 3x Yak.7b
1x Yak.9

Axis Set-Up Information

Rail Cap: 10

Reserve Markers: 8 available

Kessel HQs: 1 available (4 Pz Corps)

KG Markers: Vormann, Balck, Hube and Breith available.

Fortress Units: 4 German and 1 Rum available

Reinforcements: Per Order of Arrival

Variable Repls: Per Repl Table

Note: Rule 2.4c Panzer Loss applies in this scenario.

Dead Pile:

He.111H
GD PG Div (1 Pz Bn, Organic Truck)
16 PG Div (116 Pz Bn)
2 Pz Div (I-3 Pz Bn, Organic Truck)
3 Pz Div (I-6 Pz Bn)
6 Pz Div (Organic Truck)
7 Pz Div (I-25 Pz Bn)
8 Pz Div (I-10 Pz Bn)
9 Pz Div (I-33 Pz Bn, 50 PJ Bn, Organic Truck)
11 Pz Div (I-15 Pz Bn)
13 Pz Div (Organic Truck)
17 Pz Div (27 PJ Bn, Organic Truck)
19 Pz Div (I-27 Pz Bn)
23 Pz Div (II-23 Pz Bn)
2 SS Pz Div (Organic Truck)
3 SS Pz Div (I-3 SS Pz Bn, Tiger SS Pz Co)
5 SS Pz Div (Organic Truck)

Alert Pool (some will be placed on map):

2x 2-3-3 Mot Alert Bn
6x 2-2-2 Alert Bn
4x 2-3-3 Alert Bn

C11.33:

4-2-2 Rum Inf Bde (14)

C25.20:

8-3-3 Rum Inf Div (1 Gd)

C36.31:

4th Rum Corps HQ
8-2-3 Rum Mtn Div (18)
8-1-1 Rum Arty Bn (3 Grp)
1 Wagon Point

C38.15:

1st Rum Corps HQ
8-3-3 Rum Inf Div (6)
8-1-1 Rum Arty Bn (4 Grp)
1 Wagon Point

C40.28:

8-2-3 Rum Mtn Div (4)

C41.18:

3-1-1 Rum Bdr Rgt (2)

C41.25:

7-2-2 Rum Inf Div (4)

C42.18:

6-2-4 Rum Cav Div (8)

C42.19:

3-1-1 Rum Bdr Rgt (3)

C43.12:

3rd Rum Corps HQ
7-2-2 Rum Inf Div (21)
6-2-4 Rum Cav Div (5)
1 Wagon Point

C43.15:

7-2-2 Rum Inf Div (8)

C46.07:

7-2-2 Rum Inf Div (20)

C47.06:

5-1-1 Rum Sec Bde (Danu)

C50.01:

3-1-1 Rum Bdr Rgt (5)

C55.04:

6-1-2 Rum Sec Div (4)

C55.05:

2-3-3 Kriegsmarine Bn (62)
2T

D16.28:

(9)-2-3 Flak Rgt (I-10)

D25.19:

1st Pz Army HQ
(1)-2-3 Rail Repair Rgt (3)
1T

D26.04:

12-3-3 Inf Div (153 T)

D28.32:

47th Pz Corps HQ
4-5-5 Pz (Tiger) Co (1/506)
3-5-5 Pz (Tiger) Co (2/506, 3/506)
30-2-2 Werfer Rgt (57)
1 SP

D29.34:

2 SS Pz Div (2 SS Aufk Bn, I-2 SS Pz Bn,
3 SS Mot Rgt, 4 SS PG Rgt, 2 SS PJ Bn, 2
SS Arty Rgt)

D30.31:

4-5-5 Pz (Tiger) Co (1/503)
3-5-5 Pz (Tiger) Co (2/503, 3/503)

D30.34:

2-2-3 Erz Bn (258)
(9)-2-3 Flak Rgt (II-10)

D34.31:

8 SS Cav Div (18 SS Cav Rgt, 8 SS PJ Bn,
8 SS Arty Rgt)

D35.31:

8 SS Cav Div (15 SS Cav Rgt)

D35.32:

8 SS Cav Div (16 SS Cav Rgt)

D35.29:

2-2-3 Erz Bn (302)
Level 1 Hedgehog

D35.13:

6th Army HQ
Alert Bn (random)
(1)-2-3 Rail Repair Rgt (2)
1T

D36.25:

4-4-7 AG Bn (228)

D36.28:

Alert Bn (random)
Level 1 Hedgehog

D36.32:

16-4-3 Inf Div (106; -2 steps)

D36.33:

5-3-3 Inf KG (39)

D36.34:

5-3-3 Inf KG (320)

D37.23:

7-4-4 PJ Bn (653)

D39.26:

52nd Corps HQ
Alert Bn (random)
(9)-2-3 Flak Rgt (III-10)
10-2-2 Arty Bn (732)
2T

D39.27:

14-3-3 Inf Div (335; -1 step)

D39.05:

29th Corps HQ
8-2-2 Arty Bn (II-54)
2T

D40.09:

4th Corps HQ
9 Pz Div (59 Aufk Bn, 10 PG Rgt, 11 Mot
Rgt, 102 Arty Rgt)
8-2-2 Arty Bn (108)
2T

D40.23:

8-5-8 Pz Bn (51)

D40.27:

16-4-3 Inf Div (161; -2 steps)

D41.26:

14-3-3 Inf Div (328; -2 steps)

D41.27:

14-3-3 Inf Div (293; -1 step)

D42.15:

40th Pz Corps HQ
8-2-2 Arty Bn (II-72)
6-1-rr Arty Bn (72)
2T

D42.22:

30th Corps HQ
30-2-2 Werfer Rgt (Lehr)
2T

D43.15:

8-2-2 Arty Bn (I-27, I-84)

D43.19:

14-3-3 Inf Div (125; -1 step)
8-2-2 Arty Bn (II-818)

D43.24:

23 Pz Div (23 Aufk Bn, I-23 Pz Bn, 126
Mot Rgt, 128 Mot Rgt, 128 PJ Bn, 102
Arty Rgt, Organic Truck (empty))

D44.00:

4-4-7 AG Bn (259)

D44.01:

5-3-4 Cav Rgt (1 Sud)
3-2-2 Rum Inf Rgt (4-24)

D44.04:
13 Pz Div (13 Aufk Bn, 13 Arty Rgt)
2T

D45.06:
13 Pz Div (II-4 Pz Bn, 93 Mot Rgt)

D45.09:
13 Pz Div (66 PG Rgt, Haack Pz Bn, 13 PJ Bn)
Level 1 Hedgehog

D44.08:
17 Pz Div (II-39 Pz Bn, 63 Mot Rgt, 27 Arty Rgt)

D44.09:
17 Pz Div (27 Aufk Bn, 40 PG Rgt)
10-2-2 Arty Bn (101)
2T

D44.15:
17th Corps HQ
17-2-2 Arty Rgt (781)
2T

D44.16:
4-4-7 AG Bn (236)

D44.20:
4-4-7 AG Bn (322)

D44.23:
57th Pz Corps HQ
10-2-2 Arty Bn (731)
2T

D44.24:
16-4-3 Inf Div (15; -2 steps)

D45.02:
12-2-2 LW Div (15 Fld; -1 step)

D45.03:
4-4-7 AG Bn (243)

D45.04:
4-4-7 AG Bn (210)

D45.05:
14-3-3 Inf Div (336; -1 step)
Level 1 Hedgehog

D45.07:
16-4-3 Inf Div (111; -2 steps)
Level 1 Hedgehog

D45.08:
16-4-3 Inf Div (17; -1 step)

D45.10:
15-4-3 Mtn Div (3; -1 step)
Level 1 Hedgehog

D45.12:
14-3-3 Inf Div (302; -1 step)
Level 1 Hedgehog

D45.13:
16-4-3 Inf Div (258; -2 steps)

D45.14:
15-4-3 Jg Div (101; -1 step)

D45.15:
14-3-3 Inf Div (306; -2 steps)

D45.16:
16 PG Div (146 Arty Rgt, Organic Truck (empty))
5-3-3 Inf KG (294)

D45.18:
16 PG Div (60 Mot Rgt, 228 PJ Bn)

D46.17:
16 PG Div (116 Aufk Bn, 156 Mot Rgt)

D45.21:
16-4-3 Inf Div (257; -1 step)

D45.23:
Alert Bn (random)

D45.24:
14-3-3 Inf Div (38; -2 steps)

D45.25:
16-4-3 Inf Div (62; -1 step)

D46.14:
14-3-3 Inf Div (355; -1 step)

D46.15:
14-3-3 Inf Div (123)

D46.16:
14-3-3 Inf Div (304; -1 step)

D46.23:
14-3-3 Inf Div (46; -1 step)

D46.24:
14-3-3 Inf Div (387; -1 step)

D47.24:
15-4-3 Jg Div (97; -1 step)

A30.03:
3-1-1 Rum Bdr Rgt (4)

A32.02:
3-1-1 Rum Bdr Rgt (1)

A32.27:
12-3-3 Inf Div (147 T)

A45.20:
3-2-4 Cossack Cav Rgt (454)

A48.24:
Ukr Corps HQ
4th Pz Army HQ
7th Hung Corps HQ
7-3-3 Hung Inf Div (9, 20)
1T

A49.33:
2 Pz Div (2 Mot Rgt, 304 PG Rgt, 38 PJ Bn)

A58.01:
Luftflotte 4 HQ (on its 1 side)

A59.25:
2 Pz Div (2 Aufk Bn, 74 Arty Rgt)

A50.34:
4-4-7 AG Bn (277)

A60.19:
(1)-2-3 Rail Repair Rgt (1)

A62.26:
5-2-2 Sec Div (444)

A62.31:
54th Corps HQ
6-2-2 Sec Div (454)
2T

B1.21:
20 PG Div (76 Mot Rgt, 90 Mot Rgt, 5 AG Bn, 20 PJ Bn, 20 Arty Rgt, Organic Truck (empty))

B5.15:
20 PG Div (120 Aufk Bn)

B1.34:
8 Pz Div (8 Aufk Bn)

B3.33:
8 Pz Div (43 PJ Bn, 80 Arty Rgt, Organic Truck (empty))

B4.34:
8 Pz Div (28 Mot Rgt, I-8 AG Co)

B5.33:
8 Pz Div (8 Mot Rgt)

B2.22:
12-2-3 Arty Rgt (767, 800)

B3.28:
13th Corps HQ
17-2-2 Arty Rgt (612)

B4.23:

Alert Bn (random)
17-2-2 Arty Rgt (617)
30-2-2 Werfer Rgt (1)
6-1-RR Arty (62)
1 SP

B5.23:

7th Corps HQ
4-4-7 AG Bn (209)

B5.24:

Alert Bn (random)

B5.25:

5-3-3 Inf KG (339)

B5.26:

16-4-3 Inf Div (208; -1 step)

B5.28:

14-3-3 Inf Div (327; -1 step)

B5.32:

10-2-2 Arty Bn (753)

B5.35:

42nd Corps HQ
8-2-2 Arty Bn (II-857)
2T

B6.12:

24th Pz Corps HQ
7 Pz Div (7 Mot Rgt) (*Player Note: this unit does not currently have a common trace with the rest of 7 Pz Div.*)
1 SP

B19.05:

7 Pz Div (7 Aufk Bn, II-25 Pz Bn, 6 PG Rgt, 42 PJ Bn, 78 Arty Rgt, Organic Truck (empty))

B6.15:

19 Pz Div (19 Arty Rgt, Organic Truck (empty))
8-2-2 Arty Bn (II-842)

B7.15:

19 Pz Div (74 PG Rgt)

B7.16:

19 Pz Div (73 Mot Rgt)

B7.18:

19 Pz Div (19 Aufk Bn)
Level 1 Hedgehog

B9.14:

19 Pz Div (19 PJ Bn)
Level 1 Hedgehog

B6.18:

16-4-3 Inf Div (88; -1 step)
Level 1 Hedgehog

B6.22:

16-4-3 Inf Div (75; -1 step)

B6.23:

15-2-3 Arty Rgt (70)
8-2-2 Arty Bn (II-77)

B6.24:

Alert Bn (random)
Level 1 Hedgehog

B6.29:

14-3-3 Inf Div (340)

B6.30:

14-3-3 Inf Div (183)

B6.31:

6-3-2 Sec Div (213)

B6.33:

16-4-3 Inf Div (217; -1 step)

B7.23:

16-4-3 Inf Div (68; -2 steps)

B7.24:

14-3-3 Inf Div (291; -1 step)

B7.34:

4-4-3 Brkdwn Rgt

B7.35:

16-4-3 Inf Div (82; -2 steps)

B9.13:

3-3-3 Inf KG (131)

B11.12:

4-4-7 AG Bn (239)
3-3-3 Inf KG (255)

B11.13:

16-4-3 Inf Div (34; -1 step)

B12.11:

14-3-3 Inf Div (72; -1 step)

B12.12:

16-4-3 Inf Div (57; -2 steps)

B13.13:

10 PG Div (10 PJ Bn, 10 Arty Rgt, Organic Truck (empty))

B13.14:

10 PG Div (20 Mot Rgt)

B14.12:

10 PG Div (41 Mot Rgt)

B14.13:

10 PG Div (110 Aufk Bn, 7 AG Bn)

B14.05:

8th Army HQ
(4)-2-3 Flak Bn (32)
6-1-RR Arty (69)
1T

B17.07:

3rd Pz Corps HQ
1 SP

B17.08:

Alert Bn (random)
8-2-2 Arty Bn (II-67, II-71)

B17.09; within 2 hexes:

11 Pz Div (11 Aufk Bn, II-15 Pz Bn, 61 PJ Bn, 80 Arty Rgt, Organic Truck (empty))
3-3-6 SP Arty Bn (911)

B17.10:

11 Pz Div (111 Mot Rgt)

B18.10:

11 Pz Div (110 PG Rgt)

B18.07:

Alert Bn (random)

B19.10:

3 Pz Div (3 PG Rgt, 394 Mot Rgt)

B20.08:

3 Pz Div (543 PJ Bn, 75 Arty Rgt, Organic Truck (empty))

B21.10:

3 Pz Div (3 Aufk Bn, II-6 Pz Bn)

B21.05:

8-2-2 Arty Bn (II-46)
(1)-1-1 Pontoon Grp (AGS)
Optional Pontoon Track Bridge marker

B21.09; within 2 hexes:

5 SS Pz Div (5 SS Aufk Bn, 1-5 SS Pz, 9 SS Mot Inf, 10 SS Mot Inf, Narwa SS Mot Bn, 5 SS PJ Bn, 5 SS Arty Rgt)

B22.05:

6 Pz Div (6 Aufk Bn, 114 PG Rgt, 76 Arty Rgt)

B23.06:

6 Pz Div (4 Mot Rgt)

B24.06:

6 Pz Div (II-11 Pz Bn, 41 PJ Bn)

B24.01:

48th Pz Corps HQ
2T

B28.01:

16-4-3 Inf Div (112; -2 steps)

B27.06:

GD PG Div (Gren PG Rgt)

B29.06:

GD PG Div (Fus Inf Rgt)

B28.04; within 2 hexes:

GD PG Div (Rec Aufk Bn, II Pz Bn,
Tiger Pz Co, AG Bn, PJ Bn, Arty Rgt)

B31.04; within 2 hexes:

3 SS Pz Div (3 SS Aufk Bn, II-3 SS Pz Bn,
3 SS PJ Bn, 3 SS Pio Bn, 6 SS Arty Rgt,
Organic Truck (empty))

B32.05:

3 SS Pz Div (5 SS Mot Rgt)

B33.05:

3 SS Pz Div (6 SS PG Rgt)

B33.04:

11th Corps HQ
8-2-2 Arty Bn (II-52)
2T

B34.02:

8-2-2 Arty Bn (II-62)

B34.04:

14-3-3 Inf Div (168; -2 steps)

B35.03:

14-3-3 Inf Div (282)

B35.04:

16-4-3 Inf Div (223; -2 steps)

B36.01:

16-4-3 Inf Div (167; -2 steps)

B36.02:

16-4-3 Inf Div (198; -1 step)

B41.06:

2x (5)-3-- Fort Rgt
Level 1 Hedgehog

B42.06:

1st Pz Corps Kessel HQ
2x (5)-3-- Fort Rgt
Level 1 Hedgehog

A42.11:

Army Group South HQ (on "1" side)

Map B, adjacent to Dnepr River:

5x Level 1 Hedgehog
2 SP

Any City hexes:

12 Truck Points
14 Wagon Points

Level-3 Air Bases: A27.17, A42.11,
A58.01, B2.24, C54.03, C54.05, D16.28,
D25.19. Also put 1T at each of the Level-
3 bases.

Level-2 Air Bases: A14.05, A14.22,
A45.20, A48.24, B14.05, D8.09, D24.06,
D39.05, D42.22, D43.15.

Level-1 Air Bases: A1.30, A19.33,
A25.35, A32.27, A42.01, A50.34, A54.11,
A55.03, A55.16, A60.19, B9.09, B41.06,
C37.32, C38.15, C49.26, C60.13, C62.25,
D8.27, D14.03, D22.12, D30.34, D35.13,
D39.26, D44.04.

Luftwaffe Planes at any air bases:

3x Fw.190A	8x Bf.109G
1xBf.109G (Hartmann)	
1x Hs.129	1x Bf.110
5x Ju.87D	1x Ju.87G (Rudel)
5x Ju.88	4x He.111H
4x Ju.52	

Rumanian Planes at D24.06:

1x IAR.81	1x Bf.109
1x Ju.88	

Scenario 2: Die Götterdämmerung

General Information

First Turn: 26 Jan 44

Last Turn: 26 April 44

Total Game Length: 27 turns

First Player: Soviet

Setup Order: Axis first

Weather: Freeze and No Flight on 26 Jan. The Dnepr River is "Ice" (1.4b).

Special Scenario Rules

- Neither side makes the normal Supply Table and Repl Table rolls on 26 Jan. SP are already in place.
- 26 Jan is the first turn for 1st and 2nd Ukr in Offensive Posture. The 3rd Ukr and 4th Ukr have been in Regrouping Posture for more than 3 turns (important for 3.3e).
- The Volga Class Bridge at D35.13 is intact. The one at D25.04 is destroyed. All other Volga Class Bridges were destroyed and subsequently repaired by the Soviets.

Victory Conditions:

Use the Campaign Game Victory Conditions (5.0). The VP tally at scenario start is 2, as the Soviets have captured Kiev (2 VP).

Soviet Set-Up Information

Rail Cap: 8

Reserve Markers: 12 available

Barrage Markers: 1st & 2nd Ukrainian are Ready. 3rd & 4th Ukrainian are in the "1" box on the Front Barrage Marker Track.

Reinforcements: Per Order of Arrival; 26 Jan 44 withdrawals have already been made but the arrivals have not been placed.

Variable Repls: Per Repl Table

Dead Pile:

- 1 Gd Cav Corps (2 Gd Cav Div)
- 6 Gd Cav Corps (8 Cav Div)
- 1 Gd Mech Corps (9 Gd Tk Bde)
- 2 Gd Mech Corps (37 Gd Tk Bde)
- 3 Gd Mech Corps (35 Gd Tk Bde)
- 4 Gd Mech Corps (36 Gd Tk Bde)
- 8 Gd Mech Corps (1 Gd Tk Bde, 20 Gd Mech Bde)
- 4 Gd Tank Corps (12 Gd Tk Bde, Organic Truck)
- 5 Gd Tank Corps (21 Gd Tk Bde)
- 6 Gd Tank Corps (51 Gd Tk Bde, 53 Gd Tk Bde)
- 7 Gd Tank Corps (54 Gd Tk Bde, 56 Gd Tk Bde)

- 8 Gd Tank Corps (59 Gd Tk Bde)
- 11 Gd Tank Corps (40 Gd Tk Bde, 44 Gd Tk Bde)
- 1 Mech Corps (219 Tk Bde)
- 5 Mech Corps (9 Mech Bde)
- 7 Mech Corps (41 Gd Tk Bde, 1821 SU Bn)
- 8 Mech Corps (67 Mech Bde)
- 3 Tank Corps (103 Tk Bde, Organic Truck)
- 9 Tank Corps (108 Tk Bde)
- 10 Tank Corps (178 Tk Bde)
- 11 Tank Corps (65 Tk Bde)
- 16 Tank Corps (109 Tk Bde, 164 Tk Bde)
- 18 Tank Corps (181 Tk Bde)
- 19 Tank Corps (79 Tk Bde)
- 20 Tank Corps (8 Gd Tk Bde)
- 23 Tank Corps (39 Tk Bde)
- 25 Tank Corps (162 Tk Bde)
- 29 Tank Corps (31 Tk Bde)
- 31 Tank Corps (100 Tk Bde, 242 Tk Bde, 1535 SU Bn)
- 12-2-2 Inf Div (132)
- Yak.9 (independent)
- Yak.9 (2nd Air Army/1 Ukr)
- 2x IL.2 (8th Air Army/4 Ukr)

Soviet Railheads:

Map D: D18.00, D44.15, D30.25, and D20.30.

Map B: B17.07 and B17.11.

Map A: A60.18, A52.19, A48.24, and A48.33.

Rail paths between these hexes and Soviet supply sources are Soviet Gauge.

Wrong Gauge Markers: A48.25, A50.33, D20.29, D44.22

RVGK-1 Box (Ready):

- 2nd Tank Army HQ
- 5 Gd Cav Corps (11 Gd Cav Div, 12 Gd Cav Div, 63 Cav Div, 9 Gd Mort Rgt, Organic Truck (empty))
- 90-2-2 Gd Arty Div (2a, 2b)
- 7-3-6 Tk Bde (129, 140, 201)
- 4-3-6 Tk Bn (34, 259)
- 4-3-5 SU Bn (1830)

RVGK-1 Box (Rebuilding):

- 13-3-3 Inf Div (6, 29; both -1 step),
- 13-3-3 Gd Abn Div (9; -1 step)
- 1 Mech Corps (19 Mech Bde, 35 Mech Bde, 37 Mech Bde, 294 Mort Rgt, Organic Truck (empty))
- 9 Tank Corps (23 Tk Bde, 95 Tk Bde, 10 Mot Bde, 1455 SU Bn, 1508 SU Bn, Organic Truck (empty))
- 1 Gd Mech Corps (1 Gd Mech Bde, 2 Gd Mech Bde, 3 Gd Mech Bde, 1504 SU Bn, 1544 SU Bn, 267 Mort Rgt, 116 Gd Arty Rgt, Organic Truck (empty))
- 3 Gd Mech Corps (7 Gd Mech Bde, 8 Gd Mech Bde, 9 Gd Mech Bde, 1510 SU Bn,

- 1831 SU Bn, 129 Mort Rgt, Organic Truck (empty))
- 8 Gd Tank Corps (58 Gd Tk Bde, 60 Gd Tk Bde, 28 Gd Inf Bde, 15 Gd Tk Bn, 269 Gd Mort Rgt, Organic Truck (empty))

RVGK-2 Box (Ready):

- 7 Gd Mech Corps (57 Gd Tk Bde, 24 Gd Mech Bde, 25 Gd Mech Bde, 26 Gd Mech Bde, 293 Gd SU Bn, 468 Gd Mort Rgt, Organic Truck (empty))
- 120-2-2 Gd Katy Div (3)
- 12-2-2 Gd Inf Div (89)
- 5-4-5 Gd Tk Bn (1)
- 4-3-6 Tk Bn (43, 223, 262)
- 4-3-5 SU Bn (1832)

RVGK-2 Box (Rebuilding):

- 10 Tank Corps (183 Tk Bde, 186 Tk Bde, 11 Mot Bde, 1450 SU Bn, 287 Mort Rgt, Organic Truck (empty))
- 11 Tank Corps (20 Tk Bde, 36 Tk Bde, 12 Mot Bde, 1493 SU Bn, 243 Mort Rgt, Organic Truck (empty))

D60.19:

- RVGK-1 Marker
- 1 SP

D45.10:

- 3rd Gd Army HQ
- (5)-1-1 AA Div (2)
- 1 SP

D45.25:

- 3rd Ukr Front HQ (Regrouping Posture)
- (5)-1-1 AA Div (3)

D44.01:

- 4th Ukr Front HQ (Regrouping Posture)
- 12-2-2 Inf Div (248, 267; one is -1 step)
- 11-1-1 Inf Div (416)
- (1)-0-1 Pontoon Bde (4 Ukr)

D44.03:

- 5-4-5 Gd Tk Bn (29)
- 2-2-6 MC Rgt (52)

D44.15:

- 6th Army HQ
- (5)-1-1 AA Div (4)
- 2-3-6 Gd MC Rgt (3)
- (1)-0-3 Rail Repair Rgt (3 Ukr)
- 4 Wagon Points
- 1 SP

D44.24:

- 13-3-3 Gd Inf Div (108)

D43.11:

- 7-4-3 Gd Mot Bde (5)

D43.16:

23 Tank Corps (3 Tk Bde, 135 Tk Bde, 56 Mot Bde, 1443 SU Bn, 457 Mort Rgt, Organic Truck (full))

D42.13:

8-4-8 Gd Tk Bde (32)
(1)-0-1 Pontoon Bde (4)

D42.18:

4 Gd Mech Corps (13 Gd Mech Bde, 14 Gd Mech Bde, 15 Gd Mech Bde, 292 Gd SU Bn, 1828 SU Bn, Organic Truck (empty))

D42.22:

17th Air Army HQ Marker

D41.08:

4 Gd Cav Corps (9 Gd Cav Div, 30 Cav Div, 10 Gd Cav Div, 12 Gd Mort Rgt, Organic Truck (empty))

D41.11:

12-2-2 Inf Div (266)
120-2-2 Gd Katy Div (4)

D41.15:

13-3-3 Gd Inf Div (60; -1 step)
12-2-2 Inf Div (244)
28-1-1 Mort Bde (23)

D40.07:

4 Gd Cav Corps (1815 SU Bn)
84-1-2 Arty Div (7a, 7b)

D40.09:

12-2-2 Inf Div (259)
4-3-6 Tk Bn (224)

D40.10:

13-3-3 Gd Inf Div (61; -1 step)

D40.11:

12-2-2 Inf Div (243)

D40.12:

13-3-3 Gd Inf Div (59; -1 step)

D40.13:

12-2-2 Inf Div (333)
5-4-5 Gd Tk Bn (60)

D40.14:

12-2-2 Inf Div (203; -1 step)
4-4-3 Assault Eng Bde (44 Sp)

D40.15:

13-3-3 Gd Inf Div (47; -1 step)
7-3-6 Tk Bde (11)

D40.19:

8th Gd Army HQ
2-2-6 MC Rgt (53)
(3)-2-2 AT Bde (5)
(1)-0-1 Pontoon Bde (3 Ukr, 5)
1 SP

D40.21:

12-2-2 Gd Inf Div (88; -1 step)

D39.05:

5th Shock Army HQ
(5)-1-1 AA Div (23)
2 Truck Points
1 SP

D39.09:

13-3-3 Gd Inf Div (54; -1 step)
(4)-2-2 Gd AT Bde (5)

D39.16:

13-3-3 Gd Inf Div (27)
5-4-5 Gd Tk Bn (5)

D39.19:

13-3-3 Gd Inf Div (39, 57)
2-2-6 SU Bn (1891)
40-2-2 Gd Katy Bde (28)

D38.06:

2 Gd Mech Corps (4 Gd Mech Bde, 5 Gd Mech Bde, 6 Gd Mech Bde, 1543 SU Bn, Organic Truck (empty))
78-1-2 Arty Div (26)

D38.08:

13-3-3 Gd Inf Div (50; -1 step)

D38.16:

13-3-3 Gd Inf Div (35; -1 step)
4-3-6 Tk Bn (35)

D38.17:

12-2-2 Gd Inf Div (74, 82; one is -1 step)

D37.08:

13-3-3 Gd Inf Div (95)
3-4-3 Assault Eng Bde (63)

D37.18:

12-2-2 Inf Div (195, 353)
4-4-3 Assault Eng Bde (11)

D37.23:

12-2-2 Inf Div (152)

D36.06:

19 Tank Corps (101 Tk Bde, 202 Tk Bde, 26 Mot Bde, 1452 SU Bn, 1824 SU Bn, 179 Mort Rgt, Organic Truck (empty))
40-2-2 Gd Katy Bde (13)

D36.08:

12-2-2 Inf Div (130)
(3)-2-2 AT Bde (15)

D36.18:

13-3-3 Gd Inf Div (79)
4-3-6 Tk Bn (52)

D36.21:

46th Army HQ
(5)-1-1 AA Div (22)
1 SP

D35.08:

12-2-2 Inf Div (118)
(4)-2-2 Gd AT Bde (7)

D35.19:

14-4-3 Gd Inf Div (20; -1 step)
3-4-3 Assault Eng Bde (51)

D35.21:

13-3-3 Gd Inf Div (34, 40; one is -1 step)
84-1-2 Arty Div (9a)

D34.03:

28th Army HQ

D34.08:

13-3-3 Gd Inf Div (109)
4-4-8 Gd Tk Bn (22)

D34.19:

14-4-3 Gd Inf Div (4; -1 step)
4-3-6 Tk Bn (141)

D33.08:

12-2-2 Inf Div (301)
5-4-3 Assault Eng Bde (43 Sp)

D33.20:

12-2-2 Inf Div (236; -1 step)
11-1-1 Inf Div (394; -1 step)

D32.03:

8th Air Army HQ Marker
(5)-1-1 AA Div (18)
1 SP

D32.07:

12-2-2 Inf Div (230)
4-4-3 Assault Eng Bde (12)

D32.20:

13-3-3 Gd Inf Div (48; -1 step)
4-3-6 Tk Bn (212)

D32.23:

37th Army HQ
(5)-1-1 AA Div (35)
1 SP

D31.07:

12-2-2 Inf Div (320)
4-4-5 Gd Tk Bde (6)

D31.08:

12-2-2 Inf Div (126)

D31.21:

12-2-2 Inf Div (188)
(3)-2-2 AT Bde (10)

D30.07:

12-2-2 Inf Div (216; -1 step)

D30.21:

13-3-3 Gd Inf Div (58)
(3)-2-2 AT Bde (42)

D30.23:

13-3-3 Gd Abn Div (10; -1 step)
12-2-2 Inf Div (228; -1 step)
84-1-2 Arty Div (9b)

D29.08:

12-2-2 Inf Div (346)

D29.22:

13-3-3 Gd Inf Div (28; -1 step)

D28.06:

12-2-2 Inf Div (91; -1 step)

D28.21:

12-2-2 Gd Inf Div (92)
(3)-2-2 AT Bde (9)

D27.06:

(5)-1-1 UR Bde (78)

D27.22:

14-4-3 Gd Inf Div (15; -1 step)

D26.01:

51st Army HQ
(5)-1-1 AA Div (15)
1 SP

D26.04:

12-2-2 Inf Div (87; -1 step)

D26.21:

12-2-2 Gd Inf Div (80; -1 step)

D25.04:

12-2-2 Inf Div (257, 315; both -1 step)
Bridge destroyed marker

D25.22:

13-3-3 Inf Div (19; -1 step)

D25.30:

2nd Ukr Front HQ (Offensive Posture)
(5)-1-1 AA Div (11)
5-1-rr Arty Bn (2 Ukr)
(1)-0-1 Pontoon Bde (2 Ukr, 1)

D24.03:

12-2-2 Inf Div (347)
11-1-1 Inf Div (387)

D24.22:

12-2-2 Inf Div (52; -1 step)

D23.23:

12-2-2 Gd Inf Div (73)
3-4-3 Assault Eng Bde (60)

D22.02:

(5)-1-1 UR Bde (116)
(3)-2-2 AT Bde (7)

D22.23:

4-4-3 Assault Eng Bde (8)

D22.26:

57th Army HQ
(5)-1-1 AA Div (26)
26-1-2 Arty Bde (27)
1 SP

D21.03:

14-4-3 Gd Inf Div (3; -1 step)

D21.24:

12-2-2 Inf Div (93; -1 step)

D21.25:

12-2-2 Inf Div (113)
(3)-2-2 AT Bde (31)

D21.28:

7 Mech Corps (16 Mech Bde, 63 Mech
Bde, 64 Mech Bde, 1440 SU Bn, 614 Mort
Bde, Organic Truck (empty))

D20.03:

12-2-2 Gd Inf Div (87)

D20.24:

12-2-2 Inf Div (223)

D20.30:

5th Gd Army HQ
12-2-2 Inf Div (111; -1 step)
(5)-1-1 AA Div (29)
(1)-0-3 Rail Repair Rgt (2 Ukr)
5 SP

D19.03:

12-2-2 Inf Div (295; -1 step)

D19.24:

13-3-3 Inf Div (53; -1 step)

D19.27:

12-2-2 Inf Div (297; -1 step)
(3)-2-2 AT Bde (2)

D19.34:

53rd Army HQ
14-4-3 Gd Abn Div (1)
(5)-1-1 AA Div (30)
1 SP

D18.00:

2nd Gd Army HQ
12-2-2 Inf Div (61; -1 step)
(1)-0-3 Rail Repair Rgt (4 Ukr)
28-1-1 Mortar Bde (19)
2 Wagon Points
1 SP

D18.03:

13-3-3 Gd Inf Div (49)

D18.24:

12-2-2 Inf Div (303)
(3)-2-2 AT Bde (30)

D18.27:

7th Gd Army HQ
8-4-8 Gd Tk Bde (27)
(5)-1-1 AA Div (5)
1 SP

D17.24:

12-2-2 Gd Inf Div (81)

D16.02:

(5)-2-1 Gd UR Bde (1)

D16.24:

13-3-3 Gd Inf Div (36; -1 step)

D16.25:

12-2-2 Gd Inf Div (72; -1 step)

D16.27:

20 Tank Corps (80 Tk Bde, 155 Tk Bde, 7
Gd Mot Bde, 1834 SU Bn, 1895 SU Bn,
291 Mort Rgt, Organic Truck (empty))

D16.28:

13-3-3 Inf Div (50; -1 step)
78-1-2 Arty Div (11)
40-2-2 Gd Katy Bde (8)

D16.30:

8 Mech Corps (69 Tk Bde, 66 Mech Bde,
68 Mech Bde, 116 Tk Bde, 114 SU Bn,
1822 SU Bn, 615 Mort Rgt, Organic
Truck (empty))

D16.32:

14-4-3 Gd Inf Div (13; -2 steps)
30-1-2 Arty Bde (97H, 98H)

D15.03:

13-3-3 Gd Div (24; -1 step)
4-4-3 Assault Eng Bde (5)

D15.26:

13-3-3 Gd Inf Div (41; -1 step)

D14.02:

13-3-3 Gd Div (33; -1 step)

D14.26:

13-3-3 Gd Abn Div (8; -1 step)
11-1-1 Inf Div (409)

D14.27:

12-2-2 Inf Div (78, 84; one is -1 step)

D14.28:

13-3-3 Gd Inf Div (93)
12-2-2 Inf Div (214; -1 step)

D14.29:

12-2-2 Gd Inf Div (97; -1 step)

D14.30:

12-2-2 Gd Inf Div (94)
13-3-3 Gd Abn Div (6; -1 step)

D14.31:

13-3-3 Gd Inf Div (96)
(3)-2-2 AT Bde (11)

D14.32:

13-3-3 Gd Inf Div (110)
(3)-2-2 AT Bde (34)

D14.33:

12-2-2 Inf Div (116)
5-4-5 Gd Tk Bn (57)

D14.34:

12-2-2 Inf Div (233)

D12.01:

13-3-3 Gd Inf Div (86)

B18.01:

5th Gd Tank Army HQ
2-3-6 Gd MC Rgt (1)
(5)-1-1 AA Div (6)
1 SP

B18.07:

5th Air Army HQ Marker
6 Gd Cav Corps (8 Gd Cav Div, 13 Gd Cav Div, 11 Gd Mort Rgt, 1813 SU Bn, Organic Truck (empty))

B17.02:

4th Gd Army HQ
4-4-8 Gd Tk Bn (53)
(5)-1-1 AA Div (27)
3 Truck Points
10 SP

B17.08:

52nd Army HQ
(5)-1-1 AA Div (38)
Special Truck Extender
1 SP

B17.29:

RVGK-2 Marker

B16.01:

29 Tank Corps (25 Tk Bde, 32 Tk Bde, 53 Mot Bde, 1446 SU Bn, 1549 SU Bn, 271 Mort Rgt, Organic Truck (full))

B16.02:

18 Tank Corps (110 Tk Bde, 170 Tk Bde, 32 Inf Bde, 1543 SU Bn, 292 Mort Rgt, Organic Truck (full))

B15.01:

12-2-2 Gd Inf Div (78)

B15.03:

84-1-2 Arty Div (16a, 16b)

B15.04:

5 Gd Mech Corps (10 Gd Mech Bde, 11 Gd Mech Bde, 12 Gd Mech Bde, 24 Gd Tk Bde, 1529 SU Bn, 104 Gd SU Bn, 285 Mort Bn, Organic Truck (full))

B15.05:

13-3-3 Gd Inf Div (66, 69; one is -1 step)
4-4-3 Assault Eng Bde (14)

B14.01

12-2-2 Inf Div (213, 252; one is -1 step)

B14.02

11-1-1 Inf Div (299)
(3)-2-2 AT Bde (6)

B14.03:

13-3-3 Inf Div (31; -1 step)
12-2-2 Inf Div (375)

B14.04:

12-2-2 Inf Div (138; -1 step)

B14.05:

14-4-3 Gd Inf Div (14; -1 step)

B14.06:

13-3-3 Gd Inf Div (25; -1 step)
7-3-6 Tk Bde (173)

B14.08:

13-3-3 Gd Inf Div (62; -1 step)

B14.09:

13-3-3 Gd Abn Div (7)

B14.10:

12-2-2 Inf Div (373)

B14.11:

12-2-2 Inf Div (294)

B13.13:

12-2-2 Inf Div (254; -1 step)

B13.17:

12-2-2 Inf Div (246; -1 step)

B9.15:

(5)-1-1 UR Bde (159)

B8.14:

12-2-2 Inf Div (167; -1 step)

B7.14:

12-2-2 Inf Div (337; -1 step)

B6.13:

12-2-2 Inf Div (136; -1 step)

B6.23:

12-2-2 Inf Div (302; -1 step)

B5.13:

12-2-2 Inf Div (180)

B4.13:

12-2-2 Inf Div (359)
2-2-6 SU Bn (713)

B4.23:

3-3-6 SU Bn (1454)

B3.13:

12-2-2 Inf Div (206)

B2.12:

12-2-2 Inf Div (240; -1 step)

B1.12:

12-2-2 Inf Div (74; -1 step)
(3)-2-2 AT Bde (28)

B1.14:

27th Army HQ
2-2-6 SU Bn (1892)
2 Truck Points
9 SP

A62.10:

13-3-3 Gd Inf Div (42)

A62.11:

13-3-3 Inf Div (163; -1 step)
2-2-6 SU Bn (1889)

A62.13:

5 Mech Corps (233 Tk Bde, 2 Mech Bde, 45 Mech Bde, 745 SU Bn, 1827 SU Bn, 1228 SU Bn, 458 Mort Rgt, Organic Truck (full))

A61.10:

13-3-3 Inf Div (38)

A61.14:

6th Tank Army HQ
28-1-2 Arty Bde (33)
1 SP

A60.09:

12-2-2 Inf Div (232, 340; one is -1 step)

A60.14:

5 Gd Tank Corps (20 Gd Tk Bde, 22 Gd Tk Bde, 6 Gd Inf Bde, 48 Gd Tk Bn, 1458 SU Bn, 1462 SU Bn, 454 Mort Rgt, Organic Truck (full))

A60.19

2-1-rr Arty Bn (1 Ukr)
(1)-0-1 Pontoon Bde (6 RVGK)
Optional Pontoon Track Bridge marker

A59.09:

12-2-2 Inf Div (58)

A59.12:

40th Army HQ
(5)-1-1 AA Div (9)
1 SP

A58.07:

13-3-3 Gd Abn Div (4)

A58.09:

12-2-2 Inf Div (133)

A57.08:

8 Gd Mech Corps (64 Gd Tk Bde, 19 Gd Mech Bde, 21 Gd Mech Bde, 354 Gd SU Bn, 265 Gd Mort Rgt, Organic Truck (empty))

A57.10:

1st Tank Army HQ
(5)-1-1 AA Div (8)
1 SP

A56.06:

11 Gd Tank Corps (45 Gd Tk Bde, 27 Gd Inf Bde, 293 Gd SU Bn, 1535 SU Bn, 270 Gd Mort Rgt, Organic Truck (empty))

A55.06:

12-2-2 Inf Div (183)

A55.09:

31 Tank Corps (237 Tk Bde, 65 Mot Bde, 1244 SU Bn, 617 Mort Rgt, Organic Truck (empty))

A55.16:

3 Tank Corps (50 Tk Bde, 51 Tk Bde, 57 Inf Bde, 1540 SU Bn, 1818 SU Bn, 234 Mort Rgt)

A55.19:

1st Ukr Front HQ (Offensive posture)
1 Gd Cav Corps (1 Gd Cav Div, 7 Gd Cav Div, 1 Gd Mort Rgt, 1461 SU Bn, Organic Truck (empty))
(1)-0-1 Pontoon Bde (1 Ukr, 2)
4 SP
Optional Pontoon Track Bridge marker

A54.06:

12-2-2 Inf Div (237; -1 step)

A54.11:

38th Army HQ
(5)-1-1 AA Div (21)
1 SP

A54.16:

16 Tank Corps (107 Tk Bde, 15 Mot Bde, 1239 SU Bn, 1441 SU Bn, 226 Mort Rgt, Organic Truck (empty))

A53.06:

12-2-2 Inf Div (155)

A53.07:

30-2-2 Gd Arty Bde (24)

A53.11:

13-3-3 Gd Abn Div (2)

A52.05:

12-2-2 Inf Div (226)
4-3-6 Tk Bn (39)

A52.06:

84-1-2 Arty Div (13a, 13b)

A52.19:

(1)-0-3 Rail Repair Rgt (RVGK 1)

A51.06:

13-3-3 Gd Inf Div (70; -1 step)
(4)-2-2 Gd AT Bde (9)

A51.07:

12-2-2 Inf Div (241; -1 step)

A51.08:

11-1-1 Inf Div (389)

A51.17:

7 Gd Tank Corps (55 Gd Tk Bde, 23 Gd Inf Bde, 1507 SU Bn, 1894 SU Bn, 467 Gd Mort Bn, Organic Truck (full))

A50.07:

12-2-2 Inf Div (211; -1 step)
(3)-2-2 AT Bde (23)

A50.08:

12-2-2 Inf Div (107; -1 step)

A50.16:

47th Army HQ
13-3-3 Gd Abn Div (3; -1 step)
1 SP

A50.18:

8-4-8 Gd Tk Bde (11)
3-3-6 SU Bn (1219)

A50.34:

12-2-2 Inf Div (287; -1 step)

A49.09:

13-3-3 Gd Inf Div (68)

A48.09:

12-2-2 Inf Div (309)
4-4-3 Assault Eng Bde (15)

A48.10:

12-2-2 Inf Div (135)
(3)-2-2 AT Bde (32)

A48.11:

12-2-2 Inf Div (147)
5-4-5 Gd Tk Bn (7)

A48.12:

12-2-2 Inf Div (100; -1 step)

A48.17:

18th Army HQ
84-1-2 Arty Div (17b)
1 SP

A48.24:

2nd Air Army HQ Marker
2-2-6 SU Bn (999)
(1)-0-3 Rail Repair Rgt (RVGK 2)
2 SP

A48.25:

4 Gd Tank Corps (13 Gd Tk Bde, 14 Gd Tk Bde, 3 Gd Inf Bde, 1451 SU Bn, 1827 SU Bn, 264 Mort Rgt)

A48.33:

(1)-0-3 Rail Repair Rgt (1 Ukr)

A47.13:

12-2-2 Gd Inf Div (117; -1 step)

A47.14:

11-1-1 Inf Div (395)
2-2-6 SU Bn (1812)

A47.15:

12-2-2 Inf Div (161)
4-4-3 Assault Eng Bde (6)

A47.17:

9 Mech Corps (69 Mech Bde, 70 Mech Bde, 71 Mech Bde, 59 Gd Tk Bn, 1823 SU Bn, 616 Mort Rgt, Organic Truck (empty))

A47.23:

6 Gd Tank Corps (52 Gd Tk Bde, 22 Gd Inf Bde, 1442 SU Bn, 1835 SU Bn, 1893 SU Bn, 272 Gd Mort Rgt, Organic Truck (empty))

A46.16:

13-3-3 Inf Div (24; -1 step)

A46.17:

12-2-2 Gd Inf Div (129; -1 step)
4-4-3 Assault Eng Bde (4)

A46.20:

3rd Gd Tank Army HQ
7-3-6 Tk Bde (91)
2-2-6 MC Rgt (50)
66-1-2 Arty Div (3a, 3b)
1 Truck Point
3 SP

A46.26:

3-2-3 Cz Inf Bde (1)
Special Truck Extender

A45.18:

12-2-2 Inf Div (71, 317; both -1 step)

A45.19:

12-2-2 Inf Div (328)
(3)-2-2 AT Bde (22)

A45.20:

12-2-2 Inf Div (127, 304; both -1 step)

A45.27:

25 Tank Corps (111 Tk Bde, 175 Tk Bde, 20 Inf Bde, 41 SU Bn, 1829 SU Bn, 459 Mort Rgt, Organic Truck (empty))

A44.20:

7-3-6 Tk Bde (93)

A44.21:

1st Gd Army HQ
84-1-2 Arty Div (17a)
28-1-1 Mort Bde (12)
(5)-1-1 AA Div (16)
1 SP

A43.20:

12-2-2 Inf Div (276, 316; both -1 step)

A42.20:

12-2-2 Inf Div (336; -1 step)
3-3-6 SU Bn (1836)

A42.22:

60th Army HQ
12-2-2 Inf Div (271)
84-2-2 Gd Arty Div (1)
1 SP

A42.23:

12-2-2 Inf Div (280, 351; both -1 step)

A41.21:

13-3-3 Inf Div (30; -1 step)
4-4-3 Assault Eng Bde (9)

A41.26:

4-3-6 Tk Bn (59)

A41.33:

4-4-5 Flm Tk Bn (1890)
40-2-2 Gd Arty Bde (25H)

A40.21:

12-2-2 Inf Div (350)
3-4-3 Assault Eng Bde (59)

A40.26:

12-2-2 Inf Div (148; -1 step)

A39.22:

12-2-2 Inf Div (140)

A39.23:

12-2-2 Inf Div (8)
(4)-2-2 Gd AT Bde (8)

A39.26:

12-2-2 Inf Div (121; -1 step)

A39.31:

12-2-2 Inf Div (172)
7-3-6 Tk Bde (96)

A39.32:

13th Army HQ
(5)-1-1 AA Div (10)
1 SP

A38.23:

12-2-2 Inf Div (141; -1 step)

A38.24:

12-2-2 Inf Div (143)
3-4-3 Assault Eng Bde (42)

A38.25:

12-2-2 Inf Div (322; -1 step)

A38.30:

14-4-3 Gd Inf Div (6; -1 step)

A38.31:

12-2-2 Gd Inf Div (121)

A38.32:

12-2-2 Inf Div (181; -1 step)
4-4-3 Assault Eng Bde (7)

A38.33:

11-1-1 Inf Div (149)

A38.34:

12-2-2 Inf Div (112; -1 step)

Level-3 Air Bases: B2.24, B18.07, B20.29, B62.31, D43.15, B54.32, B59.09, D59.29. Also put 1T at each of the Level-3 bases.

Level-2 Air Bases: A45.20, A48.24, A54.11, A55.16, A60.19, B6.23, B17.19, B33.30, D16.28, D30.34, D39.26, D44.04, D55.05.

Level-1 Air Bases: A50.34, B14.05, B17.29, B23.23, B24.17, B27.30, B32.16, B41.06, B43.20, D20.30, D29.04, D32.03, D39.05, D42.22, D47.33, D56.11, D56.18, D58.05.

Any Air Base:

9x Pe.2 (2 reduced) 6x IL.4 (2 reduced)
4x Li.2 8x Yak.9 *
1x La.5 Gd 1x Yak.9 Gd
1x Yak.7b

Any Air Base (2nd Air Army assigned to 1st Ukr Front):

6x IL.2 (2 reduced)
3x La.5 1x Yak.9
1x Yak.9 Gd 1x Yak.7b
1x Yak.7b Gd

Any Air Base (5th Air Army assigned to 2nd Ukr Front):

4x IL.2 * 2x La.5 *
1x La.5 Gd 1x Yak.7b Gd
1x Yak.9 Gd

Any Air Base (17th Air Army assigned to 3rd Ukr Front):

5x IL.2 (2 reduced)
2x La.5 * 1x Yak.7b *
1x Yak.9

Any Air Base (8th Air Army assigned to 4th Ukr Front):

4x IL.2 (3 reduced)
2x La.5 1x La.5 Gd
3x Yak.7b * 1x Yak.9

“*” = one unit begins reduced

Bridge Repaired Markers: D39.26, D44.24, D44.23, D43.16, D43.15 (both bridges)

Axis Set-Up Information

Rail Cap: 10

Reserve Markers: 8 available

Kessel HQs: 1 available (4 Pz Corps)

KG Markers: Vorman, Balck, Hube and Breith available.

Fortress Units: 8 German and 1 Rum available

Reinforcements: Per Order of Arrival

Variable Repls: Per Repl Table

Dead Pile:

1 Pz Div (I-1 Pz Bn)
 3 Pz Div (I-6 Pz Bn, 543 PJ Bn, Organic Truck)
 6 Pz Div (II-11 Pz Bn, 114 PG Rgt, Organic Truck)
 7 Pz Div (I-25 Pz Bn, 7 Mot Rgt)
 8 Pz Div (I-10 Pz Bn, 28 Mot Rgt, 80 Arty Rgt, Organic Truck)
 9 Pz Div (I-33 Pz Bn, Organic Truck)
 11 Pz Div (I-15 Pz Bn, II-15 Pz Bn, Organic Truck)
 13 Pz (II-4 Pz Bn, Organic Truck)
 14 Pz Div (II-36 Pz Bn, 4 Pio Bn)
 16 Pz Div (II-2 Pz Bn, Organic Truck)
 17 Pz Div (27 Arty Rgt, Organic Truck)
 19 Pz Div (I-27 Pz Bn)
 23 Pz Div (II-23 Pz Bn, 126 Mot Rgt)
 24 Pz Div (II-24 Pz Bn)
 25 Pz Div (I-9 Pz Bn, 146 PG Rgt, 91 Arty Rgt, Organic Truck)
 GD PG Div (I Pz Bn, Rec Aufk Bn, Organic Truck)
 10 PG Div (Organic Truck)
 16 PG Div (116 Pz Bn, Organic Truck)
 20 PG Div (90 Mot Rgt, Organic Truck)
 1 SS Pz Div (II-1 SS Pz Bn)
 2 SS Pz Div (I-2 SS Pz Bn, 4 SS PG Rgt, Organic Truck)
 3 SS Pz Div (I-3 SS Pz Bn, Organic Truck)
 5 SS Pz Div (I-5 SS Pz Bn, Organic Truck)
 2-2-3 Erz Bn (258)
 14-3-3 Inf Div (38, 46, 183, 293, 327, 328, 355)
 16-4-3 Inf Div (223)
 5-3-3 Inf KG (39, 339)
 3-3-3 Inf KG (131, 255)
 2 Trucks
 1x Ju.52
 2x Bf.109G
 1x Ju.87D
 2x Ju.88
 2x He.111H

Alert Pool (some will be placed on map):

2x 2-3-3 Mot Alert Bn
 6x 2-2-2 Alert Bn
 4x 2-3-3 Alert Bn

C11.33:
 4-2-2 Rum Inf Bde (14)

C25.20:
 8-3-3 Rum Inf Div (1 Gd)

C36.31:
 4th Rum Corps HQ
 8-2-3 Rum Mtn Div (18)
 8-1-1 Rum Arty Bn (4 Grp)
 1 Wagon Point
 1 SP

C38.15:
 1st Rum Corps HQ
 8-3-3 Rum Inf Div (6)
 8-1-1 Rum Arty Bn (3 Grp)
 1 Wagon Point
 1 SP

C40.28:
 8-2-3 Rum Mtn Div (4)

C41.18:
 3-1-1 Rum Bdr Rgt (2)

C41.25:
 7-2-2 Rum Inf Div (4)

C42.18:
 6-2-4 Rum Cav Div (8)

C42.19:
 3-1-1 Rum Bdr Rgt (3)

C43.12:
 3rd Rum Corps HQ
 6-2-4 Rum Cav Div (5)
 7-2-2 Rum Inf Div (8)
 7-2-2 Rum Inf Div (21)

C46.07:
 7-2-2 Rum Inf Div (20)
 5-1-1 Rum Sec Bde (Danu)

C50.01:
 3-1-1 Rum Bdr Rgt (5)

C55.04:
 6-1-2 Rum Sec Div (4 Rum)

C55.05:
 2-3-3 Kriegsmarine Bn (62)

D8.27:
 8th Army HQ
 40th Pz Corps HQ
 12-2-3 Arty Rgt (767)
 2 SP

D8.28; w/i 2 hexes:
 13 Pz Div (13 Aufk Bn, Haack Pz Bn, 66 PG Rgt, 93 Mot Rgt, 13 PJ Bn, 13 Arty Rgt)

D9.09:
 6th Army HQ
 2T

D11.33:
 47th Pz Corps HQ
 (4)-2-3 Flak Bn (32)
 8-2-2 Arty Bn (II-818, II-857)
 2 SP

D11.34:
 3 Pz Div (3 Aufk Bn, 3 PG Rgt, 75 Arty Rgt)

D11.35:
 3 Pz Div (II-6 Pz Bn, 394 Mot Rgt)

D12.02:
 3-2-2 Rum Inf Rgt (4-24)

D12.26:
 GD PG Div (Tiger Pz Co)

D12.27:
 GD PG Div (PJ Bn, Arty Rgt)

D13.26:
 GD PG Div (II Pz Bn, Fus Mot Rgt)

D13.27:
 GD PG Div (Gren PG Rgt, AG Bn)

D12.29:
 10 PG Div (10 PJ Bn, 10 Arty Rgt)

D13.29:
 10 PG Div (7 AG Bn, 41 Mot Rgt)

D13.30:
 10 PG Div (110 Aufk Bn, 20 Mot Rgt)

D12.30:
 3 SS Pz Div (II-3 SS Pz Bn, 6 SS Arty Rgt)
 30-2-2 SS Werfer Rgt (101)

D12.32:
 3 SS Pz Div (Tiger SS Pz Co)
 3-3-6 SP Arty Bn (911)

D13.31:
 3 SS Pz Div (3 SS Aufk Bn, 6 SS PG Rgt, 3 SS PJ Bn)

D13.32:
 3 SS Pz Div (5 SS Mot Rgt, 3 SS Pio Bn)

D13.03:
 8-2-2 Slovak Inf Div (1)

D13.24:
 52nd Corps HQ
 10-2-2 Arty Bn (732, 753)
 1 SP

D13.28:
14-3-3 Inf Div (376; -2 steps)

D13.33:
14-3-3 Inf Div (282; -1 step)

D13.34:
5-3-3 Inf KG (320)

D13.35:
16-4-3 Inf Div (106; -2 steps)

D14.03:
14-3-3 Inf Div (370; -2 steps)
Level 2 Hedgehog

D14.25:
18-5-3 LW FJ Div (2; -2 steps)

D15.04:
3-3-3 Brkdwn Rgt

D15.24:
4-4-7 AG Bn (286)
4-5-3 LW FJ Brkdwn Rgt

D15.25:
4-5-3 LW FJ Brkdwn Rgt
4-4-7 AG Bn (209)

D16.17:
(1)-2-3 Rail Repair Rgt (3)

D16.23:
16-4-3 Inf Div (79; -1 step)

D17.09:
6-1-rr Arty Bn (72)
(1)-2-3 Rail Repair Rgt (2)

D17.23:
3-3-3 Brkdwn Rgt

D18.04:
12-2-2 LW Div (15 Fld; -1 step)

D19.19:
3-3-3 Brkdwn Rgt

D20.04:
12-3-3 Inf Div (153T; -1 step)

D20.21:
7-4-4 Ski Bde (1)

D22.03:
5-2-2 Rum Inf Bde (15)
Alert Bn (random)
Level 1 Hedgehog

D22.19:
16-4-3 Inf Div (257; -2 steps)
8-2-2 Arty Bn (II-52)

D22.22:
4-4-7 AG Bn (322)
3-3-3 Brkdwn Rgt

D23.22:
14-3-3 Inf Div (384; -2 steps)

D24.04:
14-3-3 Inf Div (76; -2 steps)
Level 2 Hedgehog

D24.06:
44th Corps HQ
1 SP

D24.21:
23 Pz Div (128 Mot Rgt, 128 PJ Bn)

D25.20:
23 Pz Div (I-23 Pz Bn, 102 Arty Rgt,
Organic Truck (empty))

D25.21:
23 Pz Div (23 Aufk Bn)

D26.05:
4-4-3 Brkdwn Rgt

D26.18:
57th Pz Corps HQ
2-2-3 Erz Bn (302)
30-2-2 Werfer Rgt (52)
2 SP

D26.20:
4-4-7 AG Bn (243)

D27.21:
16-4-3 Inf Div (62; -2 steps)

D28.07:
4-4-3 Brkdwn Rgt

D28.20:
8-5-8 Pz Bn (51)

D29.21:
16-4-3 Inf Div (15; -2 steps)

D30.08:
15-4-3 Jg Div (97; -1 step)
Level 1 Hedgehog

D30.09:
(1)-1-1 Pontoon Grp (AGS)

D30.20:
4-4-7 AG Bn (210, 278)

D31.09:
4-4-3 Brkdwn Rgt
Alert Bn (random)
Level 1 Hedgehog

D31.20:
14-3-3 Inf Div (304; -2 steps)

D32.08:
14-3-3 Inf Div (335; -2 steps)
Level 2 Hedgehog

D32.19:
3-3-3 Brkdwn Rgt

D33.09:
16-4-3 Inf Div (9; -2 steps)
Level 1 Hedgehog

D33.10:
29th Corps HQ
8-2-2 Arty Bn (I-27, II-71)
1 SP

D33.19:
9 Pz Div (11 Mot Rgt, 50 PJ Bn, 102 Arty
Rgt)

D34.18:
9 Pz Div (59 Aufk Bn, 10 PG Rgt)

D34.09:
4-4-3 Brkdwn Rgt
Level 1 Hedgehog

D34.16:
30th Corps HQ
8-2-2 Arty Bn (II-62)
1 SP

D35.09:
15-4-3 Mtn Div (3; -1 step)
Level 2 Hedgehog

D35.13:
4th Corps HQ
16-4-3 Inf Div (161; -3 steps)
Level 2 Hedgehog
1 SP

D35.18:
14-3-3 Inf Div (123; -1 step)

D36.09:
4-4-7 AG Bn (259)
Alert Bn (random)
Level 1 Hedgehog

D36.14:
17th Corps HQ
1 SP

D36.17:
16 PG Div (60 Mot Inf, 228 PJ Bn, 146
Arty Rgt)

D37.17:
16 PG Div (116 Aufk Bn, 156 Mot Rgt)

D37.09: 16-4-3 Inf Div (258; -2 steps) Level 1 Hedgehog	A7.22: 6-2-2 Hung Inf Div (18 Lt)	A28.33: 3-3-3 Brkdwn Rgt
D37.11: 17-2-2 Arty Rgt (781) 8-2-2 Arty Bn (II-54)	A7.24: 7-2-2 Hung Div (19)	A28.34: 3-3-3 Brkdwn Rgt
D37.16: 14-3-3 Inf Div (306; -2 steps)	A14.22: Army Group South HQ (on "1" side) Ukr Corps HQ 5-2-2 Inf KG (143 T) (1)-2-3 Rail Repair Rgt (1) 1 SP	A29.34: 6-2-2 Sec Div (454; -1 step)
D38.09: 16-4-3 Inf Div (17; -2 steps) Level 1 Hedgehog	A16.31: 12-3-3 Inf Div (147 T; -1 step)	A30.03: 3-1-1 Rum Bdr Rgt (4)
D38.13: 15-2-3 Arty Rgt (70) 8-2-2 Arty Bn (II-46)	A17.24: 14-3-3 Inf Div (359; -1 step)	A31.21: 54th Corps HQ 5-2-2 Sec Div (444; -1 step) 8-2-2 Arty Bn (II-72) 1 SP
D38.14: 4-4-7 AG Bn (203) 3-3-6 SP Arty Bn (741)	A39.10: 16-4-3 Inf Div (1; -1 step)	A32.02: 3-1-1 Rum Bdr Rgt (1)
D38.15: 14-3-3 Inf Div (387; -1 step)	A39.16: 48th Pz Corps HQ 2 SP	A32.20; w/i 2 hexes: 7 Pz Div (7 Aufk Bn, II-25 Pz Bn, 6 PG Rgt, 42 PJ Bn, 78 Arty Rgt, Organic Truck (empty))
D39.10: 24 Pz Div (26 PG Rgt, 21 Mot Rgt, 89 Arty Rgt, Organic Truck (full)) Level 1 Hedgehog	A39.20: 8 Pz Div (8 Mot Rgt) 4-4-7 AG Bn (280)	A32.24: 14-3-3 Inf Div (291; -2 steps)
D39.11: 24 Pz Div (24 Aufk Bn, III-24 AG Bn) Level 1 Hedgehog	A12.30: 8 Pz Div (8 Aufk Bn, I-8 AG Co) <i>Play Note: The units in Brody will need to quickly move to join the rest of the division or suffer the OCS 12.6f penalty.</i>	A35.21: 3-4-7 AG Bn (276) Alert Bn (random)
D39.12: 14-3-3 Inf Div (302; -2 steps) Level 1 Hedgehog	A25.35: 13th Corps HQ Alert Bn (random) 1 SP	A35.26: 4-4-3 Brkdwn Rgt
D39.13: 3-2-4 Cossack Cav Rgt (454)	A26.30: 2-4-3 SS Inf KG (Schul)	A36.21: 16-4-3 (96; -2 steps)
D39.14: 5-3-3 Inf KG (294)	A27.17: 4th Pz Army HQ 6-3-2 Sec Div (213; -1 step) 8-2-2 Arty Bn (II-77)	A37.21: 19 Pz Div (74 PG Rgt, 19 PJ Bn)
D39.15: 14-3-3 Inf Div (125; -2 steps)	A27.18: 14-3-3 Inf Div (340; -1 step)	A38.19: 8 Pz Div (43 PJ Bn) 19 Pz Div (19 Arty Rgt, Organic Truck (empty)) 17-2-2 Arty Rgt (612)
A4.15: 7th Hung Corps HQ 2T	A27.32: 3-3-3 Brkdwn Rgt	A38.20: 19 Pz Div (19 Aufk Bn, 73 Mot Rgt)
A5.22: 8th Hung Corps HQ 2T	A27.33: 3-3-3 Brkdwn Rgt	A40.18: 2 SS Pz Div (2 SS Arty Rgt) 30-2-2 Werfer Rgt (Lehr)
A6.15: 7-3-3 Hung Inf Div (20)	A27.34: 30-2-2 Werfer Rgt (1)	A40.19: 2 SS Pz Div (2 SS PJ Bn) 8-4-6 SS PG Rgt (Lang)
A6.17: 6-2-2 Hung Inf Div (21 Lt)	A28.18: 14-3-3 Inf Div (367; -2 steps)	A42.19: 2 SS Pz Div (2 SS Aufk Bn, II-2 SS Pz Bn)
A7.13: 7-3-3 Hung Inf Div (9)		

A43.18:
2 SS Pz Div (Tiger SS Pz Co, 3 SS Mot Rgt)

A41.20:
25 Pz Div (25 Krd MC Bn)

A43.17:
25 Pz Div (147 Mot Rgt, 87 PJ Bn)

A42.11:
6-1-rr Arty Rgt (62)

A42.15:
4-5-5 Pz (Tiger) Co (1/509)
3-5-5 Pz (Tiger) Co (2/509, 3/509)

A42.18:
5-3-4 Cav Rgt (1 Sud)
Alert Bn (random)

A43.14:
24th Pz Corps HQ
Alert Bn (random)
10-2-2 Arty Rgt (731)
30-2-2 Werfer Rgt (57)
2 SP

A44.08; w/i 2 hexes:
1 SS Pz Div (1 SS Aufk Bn, I-1 SS Pz Bn,
1 SS Mot Rgt, 2 SS PG Rgt, 1 SS AG Bn,
Tiger SS Pz Co, 1 SS Arty Rgt, Organic
Truck (full))

A44.11:
20 PG Div (120 Aufk Bn, 20 Arty Rgt)

A46.10:
20 PG Div (5 AG Bn, 76 Mot Rgt)

A46.12:
20 PG Div (20 PJ Bn)

A44.15:
1 Pz Div (37 PJ Bn, 73 Arty Rgt, Organic
Truck (empty))
Alert Bn (random)

A44.16:
1 Pz Div (1 Aufk Bn, 1 Mot Rgt)

A46.14:
1Pz Div (II-1 Pz Bn, 113 PG Rgt)

A45.08:
46th Pz Corps HQ
6-5-5 Pz (Tiger) Bn (1/Bake)
6-5-8 Pz Bn (2/Bake)
Alert Bn (random)
30-2-2 SS Werfer Rgt (102)
2 SP

A45.15:
14-3-3 Inf Div (371; -1 step)

A46.11:
14-3-3 (168; -2 steps)

A46.13:
16-4-3 Inf Div (208; -2 steps)

A47.08:
6 Pz Div (6 Aufk Bn, 76 Arty Rgt)
10-2-2 Arty Bn (101)

A47.09:
6 Pz Div (4 Mot Rgt, 41 PJ Bn)

A47.10:
15-4-3 Jg Div (101; -1 step)

A48.07:
18 Arty Div (88 SP Arty Bn, 288 Arty Rgt,
388 Arty Rgt)

A48.08:
18 Arty Div (88 Mot Rgt)
Alert Bn (random)

A49.04:
1st Pz Army HQ
4-4-7 AG Bn (300)
2T

A49.07:
(9)-2-3 Flak Rgt (III-10)

A49.08:
16-4-3 (254; -2 steps)

A50.02:
16-4-3 Inf Div (68; -2 steps)

A50.05:
(9)-2-3 Flak Rgt (II-10)

A50.06:
15-4-3 Mtn Div (4; -1 step)
(9)-2-3 Flak Rgt (I-10)

A51.04:
16 Pz Div (III-2 AG Co, 16 Arty Rgt)
30-2-2 Werfer Rgt (54)

A51.05:
16 Pz Div (16 Aufk Bn, 79 Mot Rgt)

A53.05:
16 Pz Div (I-2 Pz Bn, 64 PG Rgt)

A54.05:
16 Pz Div (16 PJ Bn)
(9)-2-3 Flak Rgt (I-17)

A52.04:
4-5-5 Pz (Tiger) Co (1/506)
3-5-5 Pz (Tiger) Co (2/506, 3/506)

A55.03:
4-4-7 AG Bn (236)
8-2-2 Arty Bn (II-67)

A55.05:
(9)-2-3 Flak Rgt (III-17)

A56.05:
17 Pz Div (27 Aufk Bn, II-39 Pz Bn)

A57.06:
17 Pz Div (40 PG Rgt, 27 PJ Bn)

A60.07:
17 Pz Div (63 Mot Rgt)

A58.01:
Luftflotte 4 HQ (on its 1 side)
3rd Pz Corps HQ
6-1-rr Arty Bn (69)
2 SP

A58.06:
16-4-3 Inf Div (82; -2 steps)
(9)-2-3 Flak Rgt (II-17)

A59.07:
4-4-7 AG Bn (277)

A59.08:
16-4-3 Inf Div (75; -2 steps)

A60.08:
4-4-3 Brkdwn Rgt

A61.09:
4-4-3 Brkdwn Rgt

A61.08:
1st Pz Corps Kessel HQ
2T

A62.09:
16-4-3 Inf Div (198; -2 steps)

B1.10:
4-4-7 AG Bn (239)

B1.11:
16-4-3 Inf Div (34; -2 steps)

B2.11:
4-4-3 Brkdwn Rgt

B3.12:
4-4-3 Brkdwn Rgt

B4.09:

7th Corps HQ
17-2-2 Arty Rgt (617)
1 SP

B4.12:

4-4-3 Brkdw Rgt

B5.12:

16-4-3 Inf Div (88; -3 steps)

B6.12:

4-4-3 Brkdw Rgt

B7.12:

3-3-3 Brkdw Rgt

B8.10:

5 SS Pz Div (5 SS AG Co)
8-2-2 Arty Bn (I-84)

B11.11:

5 SS Pz Div (Narwa SS Mot Bn, 5 SS Arty Rgt)

B12.08:

5 SS Pz Div (10 SS Mot Rgt)
12-2-3 Arty Rgt (800)

B12.12:

5 SS Pz Div (9 SS Mot Rgt)

B13.10:

5 SS Pz Div (5 SS PJ Bn)

B13.11:

5 SS Pz Div (5 SS Aufk Bn)

B8.12:

Alert Bn (random)

B9.03:

11th Corps HQ
14 Pz Div (14 Aufk Bn, Langkt Pz Bn, 103 PG Rgt, 108 Mot Rgt, 4 Arty Rgt, Organic Truck (empty))
1 SP

B9.09:

42nd Corps HQ
2-3-3 Mot Alert Bn
1 SP

B9.13:

3-3-3 Brkdw Rgt

B13.02:

11 Pz Div (110 PG Rgt, 61 PJ Bn, 80 Arty Rgt)

B13.03:

11 Pz Div (11 Aufk Bn, 111 Mot Rgt)

B10.13:

3-3-3 Brkdw Rgt

B11.05:

16-4-3 Inf Div (112; -2 steps)
8-2-2 Arty Bn (108, II-842)

B11.13:

6-3-3 SS Inf Rgt (Wall)

B13.04:

4-4-7 AG Bn (228, 261)

B13.05:

14-3-3 Inf Div (389; -1 step)

B13.06:

14-3-3 Inf Div (72; -1 step)

B13.07:

16-4-3 Inf Div (167; -3 steps)

B13.08:o

16-4-3 (57; -2 steps)

With any Army or Corps HQs:

10 Truck Points
10 Wagon Points
10 SP

Level-3 Air Bases: A14.05, A27.17, A42.11, A58.01, C54.03, C54.05, D25.19.
Also put 1T at each of the Level-3 bases.

Level-2 Air Bases: A1.30, A14.22, A19.33, A25.35, A32.27, A42.01, A55.03, B9.09, C37.32, C49.26, C60.13, C62.25, D8.09, D8.27, D14.03, D22.12, D24.06, D35.13.

Level-1 Air Bases: A18.29, C38.15, D3.18.

Luftwaffe Planes at any air bases:

3x Fw.190A	1x Fw.190F
6x Bf.109G	Hs.129 *
4x Ju.87D	1x Ju.87G * (Rudel)
3x Ju.88	3x He.111H
1x Bf.110 *	3x Ju.52 *
1xBf.109G (Hartmann)	

Rumanian Planes at D8.09:

1x IAR.81 * 1x Bf.109 *
1x Ju.88 *

“*” = one unit begins reduced

Scenario 3: Red Thunder (красный гром!)

General Information

First Turn: 8 Apr 44

Last Turn: 26 April 44

Total Game Length: 6 turns

First Player: Axis

Setup Order: Soviet first

Weather: Mud and Limited Flight on 8 Apr

Special Scenario Rules:

- Artillery Barrage markers are not used.
- Consider 8 Apr to be the fifth turn that both 1st Ukrainian and any one other Front (player's choice) are in Offensive Posture.
- Only Maps A and C are used. Soviet supply sources are where any type of road or railroad enters the east edge of these maps.
- Note there are just three Soviet Fronts in play. The 4th Ukrainian Front was focused on recapture of the Crimea, so is not deployed.
- The 8 Apr Turn is considered the first turn of Mud. Note that the game ends early if Mud is rolled for three consecutive turns, per 1.8.
- The Luftflotte 4 HQ is not present in this scenario. There are no Mission Hex Limits (2.2d) for the Axis player.
- Fortresses (2.4a) have been declared in Ternopol (A14.22), Chernovtsy (A13.05), Iasi (C26.20), and Odessa (C55.04).

Victory Conditions:

Use the Campaign Game Victory Conditions (5.0). The VP tally at scenario start is 4: the Soviets have captured Kiev (2 VP), Uman (2 VP) and Vinnitsa (2 VP), but lost VP for the Axis having units on the Dnepr north of Dnepropetrovsk on 1 Feb 1944 (1VP) and units near Nikopol on 1 Feb 1944 (1 VP).

Soviet Set-Up Information

Rail Cap: 8.5

Reserve Markers: 14 available

Barrage Markers: None

Reinforcements: Per Order of Arrival

Variable Repls: Per Repl Table

Dead Pile:

1 Gd Mech Corps (9 Gd Tk Bde, 2 Gd Mech Bde)
 2 Gd Mech Corps (37 Gd Tk Bde, 4 Gd Mech Bde)
 3 Gd Mech Corps (35 Gd Tk Bde, 1510 SU Bn)
 4 Gd Mech Corps (36 Gd Tk Bde, 15 Gd Mech Bde)
 5 Gd Mech Corps (24 Gd Tk Bde, 12 Gd Mech Bde)
 7 Gd Mech Corps (24 Gd Mech Bde, 293 Gd SU Bn)
 8 Gd Mech Corps (64 Gd Tk Bde, 20 Gd Mech Bde)
 4 Gd Tank Corps (12 Gd Tk Bde, 1827 SU Bn)
 5 Gd Tank Corps (21 Gd Tk Bde, 22 Gd Tk Bde)
 6 Gd Tank Corps (51 Gd Tk Bde, 52 Gd Tk Bde)
 7 Gd Tank Corps (54 Gd Tk Bde, 467 Mort Rgt)
 10 Gd Tank Corps (62 Gd Tk Bde)
 11 Gd Tank Corps (40 Gd Tk Bde, 44 Gd Tk Bde)
 1 Mech Corps (19 Mech Bde)
 5 Mech Corps (233 Tk Bde, 1228 SU Bn)
 7 Mech Corps (16 Mech Bde, 41 Gds Tk Bde)
 8 Mech Corps (67 Mech Bde, 1822 SU Bn)
 9 Mech Corps (1823 SU Bn)
 3 Tank Corps (50 Tk Bde, 103 Tk Bde)
 10 Tank Corps (178 Tk Bde)
 11 Tank Corps (20 Tk Bde, 65 Tk Bde)
 16 Tank Corps (109 Tk Bde, 164 Tk Bde)
 18 Tank Corps (110 Tk Bde, 181 Tk Bde)
 20 Tank Corps (8 Gd Tk Bde, 80 Tk Bde)
 23 Tank Corps (39 Tk Bde, 135 Tk Bde)
 25 Tank Corps (111 Tk Bde, 162 Tk Bde)
 29 Tank Corps (25 Tk Bde, 31 Tk Bde)
 1 Gd Cav Corps (1 Gd Cav Div, Organic Truck)
 4 Gd Cav Corps (10 Gd Cav Div)
 5 Gd Cav Corps (63 Cav Div)
 6 Gd Cav Corps (8 Cav Div)
 4-3-6 Tk Bn (35, 43, 58, 224, 262)
 4-3-5 SU Bn (1827, 1830)
 7-3-6 Tk Bde (140, 173)
 4-4-3 Assault Eng Bde (4)
 5-4-3 Assault Eng Bde (43 Sp)
 5-4-5 Gd Tk Bn (12, 60)
 4-4-8 Gd Tk Bn (53)
 3-3-6 SU Bn (1836)

2-2-6 SU Bn (999, 1201, 1202)
 (5)-2-1 Gd UR Bde (1)
 28-1-1 Mort Bde (9)
 (3)-2-2 AT Bde (7, 33)
 (5)-1-1 UR Bde (78)
 2-1-rr RR Arty Bn (1 Ukr)
 2x Yak.9 (independent)

Soviet Railheads:

Map A: A17.32, A19.21, A20.25, A22.02, A24.14.

Map C: C31.29, C45.27, C50.16, C58.11.
 Rail paths between these hexes and Soviet supply sources are Soviet Gauge.

Wrong Gauge Markers: A19.32, A21.05, A24.13, A38.06, C41.35, C44.26.

RVGK 1 Box (Ready):

120-2-2 Gd Katy Div (3)

5-4-5 Gd Tk Bn (7)

RVGK 1 Box (Rebuilding):

1 Gd Mech Corps (1 Gd Mech Bde, 3 Gd Mech Bde, 1544 SU Bn, 1504 SU Bn, 116 Gd Arty Rgt, 267 Mort Rgt, Organic Truck (Empty))
 10 Tank Corps (183 Tk Bde, 186 Tk Bde, 11 Mot Bde, 1450 SU Bn, 287 Mort Rgt, Organic Truck (Empty))
 20 Tk Corps (155 Tk Bde, 7 Gd Mot Bde, 1834 SU Bn, 1895 SU Bn, 291 Mort Rgt, Organic Truck (empty))
 5 Gd Cav Corps (11 Gd Cav Div, 12 Gd Cav Div, 9 Gd Mort Rgt, Organic Truck (empty))

RVGK 2 Box (Ready):

8 Gd Tank Corps (58 Gd Tk Bde, 59 Gd Tk Bde, 60 Gd Tk Bde, 28 Gd Inf Bde, 15 Gd Tk Bn, 269 Gd Mort Rgt, Organic Truck (Full))
 7-3-6 Tk Bde (11, 129, 201)
 4-3-6 Tk Bn (34)
 5-4-5 Gd Tk Bn (57)
 2-2-6 SU Bn (864)

RVGK 2 Box (Rebuilding):

3 Gd Mech Corps (7 Gd Mech Bde, 8 Gd Mech Bde, 9 Gd Mech Bde, 1831 SU Bn, 129 Mort Rgt, Organic Truck (Empty))
 7 Gd Mech Corps (57 Gd Tk Bde, 25 Gd Mech Bde, 26 Gd Mech Bde, 468 Gd Mort Rgt, Organic Truck (Empty))
 1 Mech Corps (219 Tk Bde, 35 Mech Bde, 37 Mech Bde, 294 Mort Rgt, Organic Truck (Empty))
 14-4-3 Gd Inf Div (4, -2 steps)
 13-3-3 Gd Inf Div (60, -2 steps)
 11-1-1 Inf Div (394; -1 step)

C60.13:

3rd Ukr Front HQ (Posture TBD)

12-2-2 Inf Div (236, -1 step)

C58.35:

RVGK 1 marker

C58.13:

46th Army HQ
12-2-2 Inf Div (266, 353; both -1 step)

C57.11:

6th Army HQ
(5)-1-1 AA Div (4)
4 Wagon Points
4 SP

C57.06:

12-2-2 Inf Div (243, 248; both -1 step)

C56.05:

13-3-3 Gd Inf Div (61; -1 step)
(3)-2-2 AT Bde (10)

C56.06:

84-1-2 Arty Div (9a)

C55.06:

12-2-2 Inf Div (244; -1 step)
4-3-6 Tk Bn (52)

C54.06:

12-2-2 Inf Div (320; -1 step)
4-4-3 Assault Eng Bde (8)

C54.09:

5th Shock Army HQ
(5)-1-1 AA Div (3)
84-1-2 Arty Div (9b)
2 Wagon Points
2 SP

C54.10:

2 Gd Mech Corps (5 Gd Mech Bde, 6
Gd Mech Bde, 1543 Gd SU Bn,
Organic Truck (empty))

C54.12:

13-3-3 Gd Inf Div (34, 40; both -1 step)

C53.07:

12-2-2 Inf Div (295; -1 step)
5-4-5 Gd Tk Bn (5)

C52.06:

13-3-3 Gd Inf Div (49, 86; both -1 step)

C52.18:

17th Air Army HQ Marker

C51.06:

12-2-2 Inf Div (333; -1 step)
7-4-3 Gd Mot Bde (5)

C51.09:

23 Tk Corps (3 Tk Bde, 56 Mot Bde,
1443 SU Bn, 457 Mort Rgt, Organic
Truck (empty))

C51.12:

4 Gd Cav Corps (9 Gd Cav Div, 30 Cav
Div, 1815 SU Bn, 12 Gd Mort Rgt,
Organic Truck (empty))

C51.14:

37th Army HQ
14-4-3 Gd Inf Div (15; -1 step)
4-3-6 Tk Bn (212)
(1)-0-1 Pontoon Bde (3 Ukr)
2 SP

C50.05:

13-3-3 Gd Inf Div (47, 109; both -1
step)

C50.07:

(3)-2-2 AT Bde (9)
28-1-1 Mort Bde (23)

C50.10:

8th Gd Army HQ
(5)-1-1 AA Div (35)
(1)-0-1 Pontoon Bde (4, 5)
40-2-2 Gd Katy Bde (29)
2 SP

C50.14:

4 Gd Mech Corps (13 Gd Mech Bde, 14
Gd Mech Bde, 1828 SU Bn, 292 Gd SU
Bn, Organic Truck (empty))

C50.15:

12-2-2 Gd Inf Div (82; -1 step)
7-3-6 Tk Bde (96)

C50.16:

57th Army HQ
(5)-1-1 AA Div (22)
(1)-0- 3 Rail Repair Rgt (3 Ukr)
1 SP

C49.07:

13-3-3 Gd Inf Div (108; -1 step)
11-1-1 Inf Div (416; -1 step)

C49.08:

13-3-3 Gd Inf Div (35, 59; both -1 step)

C49.09:

12-2-2 Gd Inf Div (88; -1 step)

C49.19:

40-2-2 Gd Katy Bde (28)

C49.26:

7th Gd Army HQ
(5)-1-1 AA Div (5)
1 SP

C48.09:

13-3-3 Gd Inf Div (39, 79; both -1 step)

C48.10:

13-3-3 Gd Inf Div (57; -1 step)

C48.11:

2-3-6 Gd MC Rgt (3)
2-2-6 MC Rgt (53)

C48.12:

12-2-2 Gd Inf Div (74; -1 step)
4-4-3 Assault Eng Bde (44 Sp)

C48.13:

12-2-2 Inf Div (195, 203; both -1 step)
3-4-3 Assault Eng Bde (62)

C48.14:

13-3-3 Gd Inf Div (27; -1 step)
12-2-2 Inf Div (188; -1 step)

C48.15:

13-3-3 Gd Abn Div (10; -1 step)

C48.16:

14-4-3 Gd Inf Div (20; -1 step)
12-2-2 Gd Inf Div (92; -1 step)

C48.17:

13-3-3 Gd Inf Div (58; -1 step)
(3)-2-2 AT Bde (42)

C47.18:

12-2-2 Inf Div (228)

C46.18:

13-3-3 Gd Inf Div (28; -1 step)
12-2-2 Gd Inf Div (73; -1 step)

C46.20:

12-2-2 Inf Div (118, 230; both -1 step)
4-4-8 Gd Tk Bn (28)

C45.19:

12-2-2 Inf Div (223, 301; both -1 step)

C45.20:

11-1-1 Inf Div (409; -1 step)
8-4-8 Gd Tk Bde (27)

C44.19:

13-3-3 Inf Div (19; -1 step)
12-2-2 Inf Div (113; -1 step)

C43.20:

12-2-2 Inf Div (52, 93; both -1 step)

C42.20:

13-3-3 Gd Abn Div (8; -1 step)

C42.25:

(5)-1-1 UR Bde (54)

C41.21:

12-2-2 Gd Inf Div (72, 81; both -1 step)

C41.23:
78-1-2 Arty Div (11)

C41.24:
13-3-3 Inf Div (50; -1 step)

C41.25:
5th Gd Army HQ
(5)-1-1 AA Div (29)
Special Truck Extender
1 SP

C40.21:
13-3-3 Gd Inf Div (36; -1 step)

C40.24:
12-2-2 Inf Div (297; -1 step)

C39.21:
13-3-3 Gd Inf Div (95; -1 step)
12-2-2 Gd Inf Div (97; -1 step)

C39.25:
13-3-3 Inf Div (53; -1 step)

C38.21:
14-4-3 Gd Inf Div (13; -1 step)

C37.22:
13-3-3 Gd Abn Div (9; -1 step)
12-2-2 Inf Div (214; -1 step)

C37.23:
40-2-2 Gd Katy Bde (8)

C36.21:
14-4-3 Gd Inf Div (14; -1 step)
(3)-2-2 AT Bde (6)

C35.22:
12-2-2 Gd Inf Div (89; -1 step)
(3)-2-2 AT Bde (11)

C35.24:
8 Mech Corps (66 Mech Bde, 68 Mech
Bde, 69 Tk Bde, 116 Tk Bde, 114 SU
Bn, 615 Mort Rgt, Organic Truck
(empty))

C35.28:
7 Mech Corps (63 Mech Bde, 64 Mech
Bde, 1821 SU Bn, 1440 SU Bn, 614
Mort Rgt, Organic Truck (empty))

C34.22:
13-3-3 Gd Inf Div (25; -1 step)
4-4-3 Assault Eng Bde (11)

C33.23:
11-1-1 Inf Div (299; -1 step)

C32.22:
12-2-2 Inf Div (111; -1 step)

C32.27:
84-1-2 Arty Div (13a)

C31.22:
12-2-2 Inf Div (213, 375; both -1 step)

C31.25:
12-2-2 Gd Inf Div (94; -1 step)

C31.27:
53rd Army HQ
(5)-1-1 AA Div (30)
1 SP

C31.28:
12-2-2 Inf Div (337; -1 step)

C31.29:
(1)-0-3 Rail Repair Rgt (2 Ukr)

C31.31:
5-1-rr RR Arty Rgt (2 Ukr)

C30.22:
13-3-3 Gd Inf Div (110; -1 step)
4-4-3 Assault Eng Bde (6)

C30.27:
84-1-2 Arty Div (13b)

C29.22:
14-4-3 Gd Abn Div (1; -1 step)
4-3-6 Tk Bn (38)

C29.27:
26-1-2 Arty Bde (27)

C29.31:
(1)-0-1 Pontoon Bde (2 Ukr)
Optional Pontoon Track Bridge marker

C28.21:
12-2-2 Gd Inf Div (80; -1 step)
(3)-2-2 AT Bde (34)

C28.26:
13-3-3 Gd Inf Div (93; -1 step)

C28.30:
(1)-0-1 Pontoon Bde (1)
3 Truck Points

C27.21:
12-2-2 Gd Inf Div (78; -1 step)
4-4-3 Assault Eng Bde (5)

C27.25:
12-2-2 Inf Div (202, 206; both -1 step)
Special Truck Extender

C27.26:
27 Army HQ
13-3-3 Gd Abn Div (3, in move mode)
(5)-1-1 AA Div (11)

C26.21:
13-3-3 Inf Div (6; -1 step)

C26.23:
84-1-2 Arty Div (16a)

C26.25:
12-2-2 Inf Div (78; -1 step)
2-2-6 SU Bn (1892)

C26.26:
12-2-2 Inf Div (180; -1 step)

C25.21:
13-3-3 Gd Inf Div (69; -1 step)

C25.30:
5th Gd Tank Army HQ
(5)-1-1 AA Div (6)
2 SP

C24.20:
12-2-2 Inf Div (84; -1 step)

C24.21:
84-1-2 Arty Div (16b)

C24.23:
2nd Tank Army HQ
3-3-6 SU Bn (754, 1219)
(5)-1-1 AA Div (26)
2 SP

C24.26:
18 Tank Corps (170 Tk Bde, 32 Mot
Bde, 1543 SU Bn, 292 Mort Rgt,
Organic Truck (empty))

C24.29:
2-3-6 Gd MC Rgt (1)

C23.20:
12-2-2 Inf Div (233; -1 step)

C23.26:
5th Air Army HQ Marker
16 Tk Corps (107 Tk Bde, 15 Mot Bde,
1441 SU Bn, 1239 SU Bn, 226 Mort
Rgt, Organic Truck (empty))

C23.29:
5 Gd Mech Corps (10 Gd Mech Bde, 11
Gd Mech Bde, 104 Gd SU Bn, 1529 SU
Bn, 285 Mort Rgt, Organic Truck
(empty))

C22.20:
13-3-3 Gd Abn Div (7; -1 step)

C22.21:
4th Gd Army HQ
(5)-1-1 AA Div (27)

C22.22:

3 Tk Corps (51 Tk Bde, 57 Mot Bde, 1818 SU Bn, 1540 SU Bn, 234 Mort Rgt, Organic Truck (empty))

C22.23:

8-4-8 Gd Tk Bde (11)

C22.26:

5-4-5 Gd Tk Bn (13)

C21.27:

12-2-2 Inf Div (116; -1 step)

C21.30:

29 Tk Corps (32 Tk Bde, 53 Mot Bde, 1549 SU Bn, 1446 SU Bn, 271 Mort Rgt, Organic Truck (empty))

C20.21:

12-2-2 Inf Div (294; -1 step)

C20.24:

12-2-2 Inf Div (373; -1 step)

C20.30:

30-1-2 Arty Bde (97H, 98H)

C20.31:

52nd Army HQ
(5)-1-1 AA Div (38)
1 SP

C20.32:

5 Gd Tank Corps (20 Gd Tk Bde, 6 Gd Mot Bde, 48 Gd Tk Bn, 1462 SU Bn, 1458 SU Bn, 454 Mort Rgt, Organic Truck (empty))

C19.22:

13-3-3 Gd Abn Div (6; -1 step)

C19.30:

12-2-2 Inf Div (303; -1 step)
(3)-2-2 AT Bde (2)

C19.32:

12-2-2 Inf Div (74; -1 step)
3-4-3 Assault Eng Bde (60)

C19.33:

5 Mech Corps (2 Mech Bde, 9 Mech Bde, 45 Mech Bde, 745 SU Bn, 1827 SU Bn, 458 Mort Rgt, Organic Truck (empty))

C18.23:

13-3-3 Gd Inf Div (41; -1 step)

C18.24:

13-3-3 Gd Inf Div (62; -1 step)

C18.29:

12-2-2 Inf Div (254; -1 step)
4-4-3 Assault Eng Bde (14)

C18.30:

12-2-2 Inf Div (252; -1 step)
4-3-6 Tk Bn (25)

C18.31:

13-3-3 Inf Div (31; -1 step)

C18.32:

13-3-3 Gd Inf Div (42; -1 step)
5-4-3 Assault Eng Bde (27 Sp)

C18.33:

13-3-3 Inf Div (38; -1 step)
12-2-2 Inf Div (133; -1 step)

C18.35:

13-3-3 Gd Abn Div (4; -1 step)
(3)-2-2 AT Bde (24)

C17.34:

13-3-3 Inf Div (163; -1 step)
12-2-2 Inf Div (232; -1 step)

C17.35:

12-2-2 Inf Div (240; -1 step)

A21.02:

6th Tank Army HQ
4-3-6 Tk Bn (156)
2 SP

A22.02:

2nd Ukr Front HQ (Posture TBD)
(1)-0-3 Rail Repair Rgt (RVGK 2)

A21.03:

40-2-2 Gd Katy Bde (27)

A21.08:

4th Tank Army HQ
(5)- 1-1 UR Bde (159)
2 SP

C20.35:

12-2-2 Inf Div (259; -1 step)

A19.02:

40th Army HQ
(5)-1-1 AA Div (9)

A19.07:

13-3-3 Gd Abn Div (2; -1 step)

A19.06:

1st Gd Army HQ
(5)-1-1 AA Div (25)
1 SP

A18.05:

11-1-1 Inf Div (395) (Move mode)

A17.05:

12-2-2 Inf Div (304) (Move mode)

A17.06:

6-2-6 SU Bde (6)

A16.03:

12-2-2 Inf Div (183; -1 step) (Move Mode)

A16.04:

12-2-2 Inf Div (127; -1 step)

A15.05:

12-2-2 Inf Div (309; -1 step)

A15.06:

13-3-3 Gd Inf Div (68; -1 step)

A14.05

12-2-2 Inf Div (147; -1 step)

A13.06:

12-2-2 Inf Div (226; -1 step)

A12.06:

12-2-2 Inf Div (280; -1 step)

A12.07:

1st Tank Army HQ
(5)-1-1 AA Div (8)
4-3-5 SU Bn (1832)
2 SP

A11.07:

12-2-2 Inf Div (305; -1 step) (Move mode)

A10.07:

7-3-6 Tk Bde (93)
2-2-6 SU Bn (1898)

A08.08:

13-3-3 Inf Div (24; -1 step) (Move mode)
4-4-3 Assault Eng Bde (9) (Move mode)

A06.09:

12-2-2 Inf Div (271; -1 step) (Move mode)

A04.10:

12-2-2 Inf Div (351; -1 step) (Move Mode)
4-3-6 Tk Bn (39) (Move Mode)

A03.12:

8 Gd Mech Corps (354 Gd SU Rgt)

A03.13:

5-4-5 Gd Tk Bn (1)

A03.14:

8 Gd Mech Corps (19th Gd Mech Bde)

A04.13:

5-4-5 Gd Tk Bn (29)

A05.14:

8 Gd Mech Corps (1 Gd Tk Bde, 21 Gd Mech Bde)

A05.12:

8 Gd Mech Corps (265 Gd Mort Rgt, Organic Truck (empty))

A06.13:

4 Gd Tank Corps (13 Gd Tk Bde, 3 Gd Mot Bde)

A06.12:

4 Gd Tank Corps (264 Gd Mort Rgt, Organic Truck (empty))

A07.13:

4 Gd Tank Corps (14 Gd Tk Bde, 1451 SU Bn)

A08.13:

11 Gd Tank Corps (45 Gd Tk Bde, 27 Gd Mot Bde)

A08.11:

11 Gd Tank Corps (270 Gd Mort Rgt, Organic Truck (empty))

A09.13:

11 Gd Tank Corps (1535 SU Bn, 293 Gd SU Bn)

A10.12:

12-2-2 Inf Div (141; -1 step)
(3)-2-2 Gd AT Bde (9)

A10.11:

12-2-2 Inf Div (316; -1 step)
2-2-6 SU Bn (713)

A10.10:

12-2-2 Inf Div (276; -1 step)
2-2-6 SU Bn (1812)

A11.10:

13-3-3 Gd Inf Div (70; -1 step)
2-2-6 SU Bn (1891)

A12.09:

12-2-2 Inf Div (211; -1 step)
2-2-6 SU Bn (1900)

A13.10:

12-2-2 Inf Div (121, 246; one is -1 step)

A14.10:

12-2-2 Inf Div (161, 317; both -1 step)

A15.10:

66-1-2 Arty Div (3a) (Move mode)

A18.10:

18th Army HQ
1 SP

A18.11:

12-2-2 Gd Inf Div (129; -1 step) (Move mode)

A15.11:

66-1-2 Arty Div (3b) (Move mode)

A14.11:

6 Gd Mech Corps (56 Tk Bn, 17 Gd Mech Bde)

A14.12:

6 Gd Mech Corps (16 Gd Mech Bde, 49 Mech Bde)

A15.12:

6 Gd Mech Corps (52 Gd Arty Rgt, 240 Mort Rgt, Organic Truck (full)) (units are in Move Mode)

A15.13:

84-1-2 Arty Div (17a) (Move Mode)

A14.13:

6 Gd Mech Corps (1 Gd SU Bn, 29 Tk Bn)

A15.14:

10 Gd Tank Corps (299 Gd Mort Rgt, Organic Truck (empty)) (Move mode)

A14.14:

10 Gd Tank Corps (61 Gd Tk Bde, 63 Gd Tk Bde)

A13.15:

10 Gd Tank Corps (29 Gd Mot Bde, 356 Gd SU Bn)

A14.15:

84-1-2 Arty Div (17b)

A13.17:

6 Gd Tank Corps (272 Mort Rgt)

A13.16:

6 Gd Tank Corps (22 Gd Mot Bde, 1835 SU Bn)

A12.16:

6 Gd Tank Corps (53 Gd Tk Bde, 702 SU Bn, 1893 SU Bn)

A11.17:

7-3-6 Tk Bde (91)
6 Gd Tank Corps (1442 SU Bn)

A13.18:

2-2-6 MC Rgt (50)

A14.17:

6 Gd Tank Corps (Organic Truck (empty))
7 Gd Tank Corps (Organic Truck (empty))

A17.18:

28-1-1 Mort Bde (12) (Move mode)

A18.18:

3rd Gd Tank Army HQ
(5)-1-1 AA Div (37)
(1)-0-1 Pontoon Bde (6 RVGK)
2 SP
Optional Pontoon Track Bridge marker

A09.17:

7 Gd Tank Corps (23 Gd Mot Bde, 1507 SU Bn)

A10.17:

7 Gd Tank Corps (55 Gd Tk Bde)

A11.18:

7 Gd Tank Corps (56 Gd Tk Bde, 1894 SU Bn)

A11.19:

9 Mech Corps (59 Gd Tk Bn, 70 Mech Bde)

A13.19:

9 Mech Corps (Organic Truck (empty))

A12.18:

9 Mech Corps (69 Mech Bde, 71 Mech Bde, 616 Mort Rgt)

A11.20:

12-2-2 Inf Div (71, 287; both -1 step)

A12.20:

12-2-2 Inf Div (135, 350; both -1 step)

A13.20:

1 Gd Cav Corps (7 Gd Cav Div, 1 Gd Mort Rgt)

A14.21:

6 Gd Cav Corps (13th Gd Cav Div, 11 Gd Mort Rgt, Organic Truck (empty))

A11.22:

14-4-3 Gd Inf Div (6; -1 step)

A12.21:

12-2-2 Inf Div (112; -1 step)

A12.22:

1 Gd Cav Corps (2 Gd Cav Div, 1461 SU Bn)
5-4-5 Gd Tk Bn (58)

A13.22:
6 Gd Cav Corps (136 Tk Bn, 154 Tk Bn)
(5)-1-1 UR Bde (160)

A13.23:
6 Gd Cav Corps (8 Gd Cav Div, 1813 SU Bn)

A13.24:
28-1-2 Arty Bde (33)

A14.23:
11 Tank Corps (36 Tk Bde, 1493 SU Bn)

A14.24:
13th Army HQ
(5)-1-1 AA Div (10)
2 SP

A15.22:
6 Gd Cav Corps (250 Tk Bn)
3-2-3 Cz Inf Bde (1)

A15.23:
11 Tank Corps (12 Mot Bde)

A16.23:
11 Tank Corps (243 Mort Rgt, Organic Truck (empty))

A11.23:
12-2-2 Inf Div (106; -1 step)

A11.24:
12-2-2 Inf Div (181; -1 step)
11-1-1 Inf Div (389; -1 step)

A10.24:
12-2-2 Gd Inf Div (121; -1 step)
(3)-2-2 AT Bde (22)

A09.25:
12-2-2 Inf Div (172; -1 step)
11-1-1 Inf Div (149; -1 step)

A10.25:
25 Tank Corps (459 Mort Rgt, Organic Truck (empty))

A09.26:
25 Tank Corps (20 Mot Bde, 1829 SU Bn)

A09.27:
25 Tank Corps (175 Tk Bde, 41 SU Bn)

A09.28:
4-4-3 Assault Eng Bde (7)

A10.28:
13-3-3 Inf Div (30; -1 step)

A11.29:
12-2-2 Inf Div (100; -1 step)
(3)-2-2 AT Bde (23)

A12.29:
12-2-2 Inf Div (241; -1 step)
4-4-5 Flm Tk Bn (1890)

A13.30:
12-2-2 Inf Div (151; -1 step)
4-4-3 Assault Eng Bde (15)

A27.17:
2 Truck Points
2 SP

A19.21:
1st Ukr Front HQ (Offensive Posture)
(1)-0-3 Rail Repair Rgt (RVGK 1)

A20.25:
2nd Air Army HQ Marker

A13.31:
12-2-2 Inf Div (237; -1 step)
2-2-6 SU Bn (1889)

A15.29:
38th Army HQ
(5)-1-1 AA Div (21)
2 SP

A17.32:
(1)-0-3 Rail Repair Rgt (1 Ukr)

A13.32:
12-2-2 Inf Div (322; -1 step)
(4)-2-2 Gd AT Bde (7)

A13.33:
12-2-2 Inf Div (167; -1 step)
2-2-6 SU Bn (1228)

A19.33:
3 Truck Points
2 SP

A19.34:
(1)-0-1 Pontoon Bde (1 Ukr)
Optional Pontoon Track Bridge marker

A13.34:
12-2-2 Inf Div (148, 336; both -1 step)

A14.34:
12-2-2 Inf Div (155, 359; both -1 step)

A14.35:
12-2-2 Inf Div (8; -1 step)
3-4-3 Assault Eng Bde (59)

A15.35:
84-2-2 Gd Arty Div (1)

A45.20:
RVGK 2 Marker

Level-3 Air Bases: A14.05, A19.33, A27.17, A32.27, A42.11, A45.20, A58.01. Place 1T at each of the Level-3 bases.

Level-2 Air Bases: A18.29, A20.08, A25.35, A42.01, A48.24, A54.11, A55.03, A55.16, A60.19, C37.32, C49.26, C60.13, C62.25.

Level-1 Air Base: A50.34

Any Air Base:
9x Pe.2 (4 are reduced)
6x IL.4 1x La.5 Gd
9x Yak.9 (3 are reduced)
1x Yak.9 Gd (reduced)
1x Yak.7b 4x Li.2

Any Air Base (2nd Air Army assigned to 1st Ukr Front):
6x IL.2 (2 are reduced)
3x La.5 (1 is reduced)
2x Yak.9 (1 is reduced)
1x Yak.7b (reduced)
1x Yak.9 Gd 1x Yak.7b Gd

Any Air Base (5th Air Army assigned to 2nd Ukr Front):
4x IL.2 (1 is reduced)
2x La.5 1x La.5 Gd
1x Yak.7b Gd (reduced)
1x Yak.9 Gd (reduced)

Any Air Base (17th Air Army assigned to 3rd Ukr Front):
5x IL.2 (2 are reduced)
2x La.5 1x Yak.7b
1x Yak.9

Axis Set-Up Information

Rail Cap: 10

Reserve Markers: 8 available

Kessel HQs: 1 available (4 Pz Corps)

KG Markers: Vorman, Balck, Hube and Breith available.

Fortress Units: 3 German and 1 Rum available

Reinforcements: Per Order of Arrival

Variable Repls: Per Repl Table

Dead Pile:

(1)-2-3 Railroad Repair Rgt (2, 3)
2-2-3 Erz Bn (258, 302)
2-2-4 Bicycle Bn (Bach)
5-3-4 Cav Rgt (1 Sud)
3-2-4 Cossack Cav Rgt (454)
(1)-1-1 Pontoon Grp (AGS)
5-3-3 Inf KG (39, 339)
5-2-2 Inf KG (143 T)
12-3-3 Inf Div (147 T)

3-3-3 Inf KG (Konig, 131, 255)
 16-4-3 Inf Div (34, 57, 62, 75, 82, 88, 112, 161, 167, 223)
 14-3-3 Inf Div (38, 46, 123, 293, 327, 328, 387, 389)
 5-2-2 Sec Div (444)
 Corps HQ (11, 54, UKR)
 4-4-7 AG Bn (203, 210, 228, 277, 280, 286, 300, 322)
 3-3-6 SP Arty Bn (741)
 6-1-R Railroad Arty (62, 69, 72)
 8-2-2 Arty Bn (I-27, II-46, II-77, II-857)
 15-2-3 Arty Rgt (70)
 10-2-2 Arty Bn (731)
 12-2-3 Arty Rgt (767, 800)
 30-2-2 Werfer Rgt (54)
 17-2-2 Arty Rgt (612, 617)
 (4)-2-3 Flak Bn (32)
 (9)-2-3 Flak Rgt (II-10)
 GD PG Div (I Pz Bn, II Pz Bn, Gren PG Rgt, Organic Truck)
 1 Pz Div (1 Aufk Bn, I-1 Pz Bn, 73 Arty Rgt, Organic Truck)
 3 Pz Div (I-6 Pz Bn, 543 PJ Bn, 75 Arty Rgt, Organic Truck)
 6 Pz Div (6 Aufk Bn, II-11 Pz Bn, 76 Arty Rgt, Organic Truck)
 7 Pz Div (I-25 Pz Bn, 7 Mot Rgt, 78 Arty Rgt, Organic Truck)
 8 Pz Div (8 Aufk Bn, I-10 Pz Bn, 80 Arty Rgt, Organic Truck)
 9 Pz Div (11 Mot Rgt) (Note: This unit remained behind after rest of 9 Pz Div withdrew 1 Apr 44)
 11 Pz Div (I-15 Pz Bn, 61 PJ Bn, Organic Truck)
 13 Pz Div (66 PG Rgt, Haack Pz Bn, 13 PJ Bn, 93 Mot Rgt, 13 Arty Rgt, Organic Truck)
 14 Pz Div (II-36 Pz Bn, 103 PG Rgt, 4 Arty Rgt, Organic Truck)
 16 Pz Div (I-2 Pz Bn, II-2 Pz Bn, 64 PG Rgt, 79 Mot Rgt, 16 Arty Rgt, Organic Truck)
 17 Pz Div (27 Aufk Bn, 27 Arty Rgt, Organic Truck)
 19 Pz Div (I-27 Pz Bn, 73 Mot Rgt, 19 PJ Bn, Organic Truck)
 23 Pz Div (I-23 Pz Bn, 126 Mot Rgt, 128 PJ Bn, Organic Truck)
 24 Pz Div (III-24 AG Bn, 89 Arty Rgt, Organic Truck)
 10 PG Div (41 Mot Rgt, 10 Arty Rgt, Organic Truck)
 16 PG Div (116 Pz Bn, 156 Mot Rgt, 60 Mot Rgt, 228 PJ Bn, 146 Arty Rgt, Organic Truck)
 20 PG Div (5 AG Bn, 20 PJ Bn, Organic Truck)
 18 Arty Div (88 Mot Rgt)
 1 SS Pz Div (I-1 SS Pz Bn, 1 SS Arty Rgt, 1 SS Mot Rgt, 1 SS AG Bn, Tiger SS Co)

3 SS Pz Div (I-3 SS Pz Bn, II-3 SS Pz Bn, Organic Truck)
 2-4-3 SS Inf KG (Schul)
 30-2-2 SS Werfer Rgt (101)
 6-3-3 SS Mot Rgt (Wall)
 4-5-5 Pz (Tiger) Co (1/506)
 3-5-5 Pz (Tiger) Co (3/506)
 4-5-5 Pz (Tiger) Co (1/507)
 3-5-5 Pz (Tiger) Co (2/509)
 4 Truck Points
 3x Bf.109G
 2x Ju.87D
 2x Ju.88
 2x He.111H
 1x Ju.52

Rumanian Dead Pile:

1 Rum Ju.88
 3-1-1 Border Rgt (2, 3, 4, 5)

Hungarian Dead Pile:

7-2-2 Hung Inf Div (19)

Alert Pool (some will be placed on map):

2x 2-3-3 Mot Alert Bn
 6x 2-2-2 Alert Bn
 4x 2-3-3 Alert Bn

Setup Note: Many Axis formations were jumbled by the rapid Soviet advance. Several multi-unit formations have units too spread out to use a single supply source (OCS 12.6f), in particular the 8th and 11th Pz Divs, 20th PG Div, 18th Arty Div, and 3rd SS Pz Div. The Axis player will find Kampfgruppe formation markers helpful in this situation.

A13.35:
 14-3-3 Inf Div (349; -2 steps)

A12.34:
 14-3-3 Inf Div (183; -2 steps)

A08.35:
 13th Corps HQ
 1 SP

A07.35:
 15-4-3 Jg Div (100) (in Strat Mode)

A11.34:
 8 Pz Div (43 PJ Bn)
 8-2-2 Arty Bn (II-109)

A11.33:
 8-2-2 Arty Bn (II-72)

A12.33:
 14-3-3 Inf Div (340; -1 step)

A12.32:
 14-3-3 Inf Div (361; -1 step)

A12.31:
 20 PG Div (76 Mot Rgt)

A12.30:
 4-4-3 Brkdwn Rgt
 3-2-3 Pol Rgt (2)
 Level 2 Hedgehog

A11.30 (within 1 hex):
 3-5-5 Pz (Tiger) Co (2/506)
 6-5-8 Pz Bn (Bake)
 6-5-5 Pz (Tiger) Bn (Bake)

A11.30:
 8 Pz Div (8 Mot Rgt)

A10.29:
 8 Pz Div (28 Mot Rgt)

A09.29:
 2-2-3 Inf Bn (Remnant)
 Alert Bn (random)

A08.28:
 4-4-7 AG Bn (239)
 3-2-3 Inf Rgt (Lvov)
 Alert Bn (random)

A01.30:
 Army Group South HQ (on "1" side)
 4 Pz Army HQ
 3-2-3 Inf Rgt (Lub)
 2T

A06.29:
 48 Pz Corps HQ
 6-3-2 Sec Div (213; -1 step)
 2 Truck Points
 2T

A07.28:
 8-2-2 Arty Bn (II-67)

A08.27:
 14-3-3 Inf Div (357; -1 step)

A08.26:
 6-2-2 Sec Div (454; -1 step)

A08.25:
 4-4-7 AG Bn (236)

A08.24:
 8-5-8 Pz Bn (51)

A09.24:
 3-3-3 Brkdwn Rgt
 (9)-2-3 Flak Rgt (I-10)

A10.23:
 14-3-3 Inf Div (359, -2 steps)
 (9)-2-3 Flak Rgt (III-10)

A09.23:
8-2-2 Arty Bn (108)

A14.22:
(5)-3-- Fort Rgt
Alert Bn (random)
3-3-3 Brkdwn Rgt
Level 2 Hedgehog

A10.22:
4-5-8 Pz Bn (Friebe)
9 SS Pz Div (9 SS Aufk Bn)

A09.22:
9 SS Pz Div (I-9 SS Pz Bn, 20 SS PG Rgt)

A07.22:
9 SS Pz Div (9 SS Arty Rgt, Organic Truck (full))

A03.21:
(1)-2-3 Rail Repair Rgt (1)

A06.20:
4 Truck Points
4 SP

A10.21:
9 SS Pz Div (II-9 SS Pz Bn, 19 SS Mot Rgt)

A10.20:
10 SS Pz Div (II-10 SS Pz Bn, 22 SS Mot Rgt)

A11.21 (within 1 hex):
4-5-5 Pz (Tiger) Co (1/509)
3-5-5 Pz (Tiger) Co (3/509)

A11.21:
14-3-3 Inf Div (367, -2 steps)

A10.19:
4-4-7 AG Bn (209)
(7)-4-3 PJ Bn (731)

A09.20:
30-2-2 Werfer Rgt (1)

A10.18:
7-4-4 PJ Bn (653)
10 SS Pz Div (21 SS PG Rgt)

A08.19:
2 SS Pz Corps HQ
30-2-2 Werfer Rgt (57)
30-2-2 SS Werfer Rgt (102)
3 SP

A08.18:
10 SS Pz Div (10 Arty Rgt, Organic Truck (full))

A09.18:
10 SS Pz Div (I-10 SS Pz Bn, 10 SS Pz Aufk Bn)

A08.17:
1 SS Pz Div (II-1 SS Pz Bn, 1 SS Aufk Bn)

A07.17:
2 SS Pz Div (3 SS Mot Rgt)

A08.16:
1 SS Pz Div (2 SS PG Rgt, Organic Truck (empty))

A06.16:
17 Pz Div (II-39 Pz Bn, 63 Mot Rgt)

A06.15:
19 Pz Div (19 Aufk Bn)

A05.15:
19 Pz Div (74 PG Rgt, 19 Arty Rgt)

A04.15:
6-3-3 Hung Inf Div (1 Lt)
Level 1 Hedgehog

A04.16:
7th Hung Corps HQ
10-1-1 Hung Arty Bn (1)
2T

A02.17:
6-2-2 Hung Inf Div (18 Lt)

A02.16:
6-2-2 Hung Inf Div (12 Res)

A01.15:
6-2-2 Hung Inf Div (23 Res)

A03.15:
7-3-3 Hung Inf Div (9)
Level 1 Hedgehog

A02.14:
6-2-2 Hung Inf Div (21 Light)
Level 1 Hedgehog

A02.13:
7-3-3 Hung Inf Div (20)
Level 1 Hedgehog

A01.13:
8th Hung Corps HQ
2T

A02.12:
3-2-3 Hung Mtn Bde (1)
3-3-3 Hung Brkdwn Rgt
Level 2 Hedgehog

A02.11:
3-2-3 Hung Mtn Bde (2)
Level 2 Hedgehog

A06.14:
17 Pz Div (40 PG Rgt, 27 PJ Bn)

A07.16:
1 Pz Army HQ
11 Pz Div (111 Mot Rgt)

A07.15:
20 PG Div (20 Arty Rgt)

A07.14:
6 Pz Div (114 PG Rgt, 41 PJ Bn)

A08.15:
7 Pz Div (II-25 Pz Bn)

A08.14:
6 Pz Div (4 Mot Rgt)
18 Arty Div (288 Mot Arty Rgt, 388 Mot Arty Rgt)

A09.14:
11 Pz Div (11 Aufk Bn)

A09.15:
46 Pz Corps HQ
1 Pz Div (37 PJ Bn)

A09.16:
20 PG Div (120 Aufk Bn)

A10.13:
16 Pz Div (III-2 AG Co, 16 PJ Bn, 16 Aufk Bn)

A10.14:
2 Wagon Points

A10.15:
8-2-2 Arty Bn (II-62)
1 SP

A10.16:
3-3-6 SP Arty Bn (911)
20 PG Div (90 Mot Rgt)

A11.11:
16-4-3 Inf Div (68, 254; both -3 steps)

A11.12:
14-3-3 Inf Div (168, 291; both -2 steps)

A11.13:
15-4-3 Jg Div (101, -2 steps)

A11.14:
8-2-2 Arty Bn (II-842)
6-2-2 Arty Bn (611)

A11.15:
1 Pz Div (113 PG Rgt)

A11.16:
3-4-7 AG Bn (276)
4-4-3 Brkdwn Rgt

A12.10:
2-2-3 Inf Bn (Remnant)
3-3-3 Brkdwn Rgt

A12.11:
1 Pz Corps Kessel HQ
2T

A12.13:
3 Pz Corps HQ
8-2-2 Arty Bn (II-52)
1 SP

A12.14:
16-4-3 Inf Div (208; -2 steps)
1 Pz Div (1 Mot Rgt)

A12.15:
16-4-3 Inf Div (96; -2 steps)
1 Pz Div (II-1 Pz Bn)

A13.11:
3 SS Pz Div (5 SS Mot Rgt)

A13.12:
3 SS Pz Div (3 PJ Bn)
Alert Bn (random)

A13.13:
14-3-3 Inf Div (371; -2 steps)
7 Pz Div (42 PJ Bn)

A13.14:
16-4-3 Inf Div (1; -2 steps)
7 Pz Div (6 PG Rgt)

A13.05:
3-1-1 Rum Border Rgt (1)
7 Pz Div (7 Aufk Bn)
(5)-3-- Fort Rgt
Level 1 Hedgehog

C11.33:
Alert Bn (random)
Level 1 Hedgehog

C09.30:
7th Corps HQ
2T

C14.31:
2-2-3 Inf Bn (Remnant)

C13.27:
Alert Bn (random)
Level 1 Hedgehog

C15.23:
4-4-7 AG Bn (261)
Alert Bn(random)

C15.22:
4-4-7 AG Bn (301)
18 Arty Div (88 SP Arty Bn)

C16.20:
24 Pz Div (24 Aufk Bn)
16 PG Div (116 Aufk Bn)

C16.19:
24 Pz Div (21 Mot Rgt)

C15.13:
4-2-2 Rum Inf Bde (14)

C16.14:
Alert Bn (random)
Level 1 Hedgehog
1T

C16.15:
57th Pz Corps HQ
2 SP
2 Truck Points

C17.18:
GD PG Div (Arty Rgt)

C17.19:
24 Pz Div (26 PG Rgt, II-24 Pz Bn)

C18.18:
GD PG Div (Fus Mot Rgt, Tiger Co)

C18.19:
GD PG Div (Rec Aufk Bn, AG Bn)

C20.18:
8 Pz Div (I-8 AG Co)
3-3-3 Rum Brkdwn Rgt

C21.19:
7-2-2 Rum Inf Div (8; -1 step)

C22.17:
6th Rum Corps HQ
2T

C22.18:
8-3-3 Rum Inf Div (1 Gd)

C23.19:
8-3-3 Rum Inf Div (6)

C24.19:
6-2-4 Rum Cav Div (8)

C25.13:
8th Army HQ

C25.20:
6-1-2 Rum Inf Div (3 Res)
3-2-2 Rum Brkdwn Rgt

C26.19:
1st Rum Corps HQ
1 Rum Pz Div (1 Rum Pz Bn, 1 Rum
Mot Rgt, 2 Rum Mot Rgt)
1 SP

C26.20:
6-1-2 Rum Sec Div (4)
(5)-3-- Fort Rgt
Level 1 Hedgehog

C27.20:
(9)-2-3 Flak Rgt (III-17 Flak)

C28.20:
7-2-2 Rum Inf Div (20; -1 step)

C28.19:
3-3-6 SP Arty Bn (905)

C29.21:
8-2-3 Rum Mtn Div (18; -1 step)

C29.20:
8-1-1 Rum Arty Bn (3 Grp)

C30.21:
8-3-3 Rum Inf Div (13)

C31.21:
16-4-3 Inf Div (79; -2 steps)

C32.21:
14-3-3 Inf Div (376; -2 steps)

C32.20:
10-2-2 Arty Bn (732)

C33.22:
14-3-3 Inf Div (355; -2 steps)

C33.20:
23 Pz Div (II-23 Pz Bn, 102 Arty Rgt)

C34.03:
3rd Rum Army HQ

C34.18:
4th Corps HQ
2T

C34.21:
23 Pz Div (23 Aufk Bn, 128 Mot Rgt)

C35.21:
14-3-3 Inf Div (370; -2 steps)

C36.20:
6-2-5 Rum Cav Div (5)

C36.19:
8-2-2 Arty Bn (I-84)

C37.16:
2 Wagon Points
1 SP

C37.18:
47th Pz Corps HQ
1 SP

C37.21:
16-4-3 Inf Div (106; -3 steps)

C38.20:
11 Pz Div (II-15 Pz Bn, 110 PG Rgt)

C38.19:
11 Pz Div (80 Arty Rgt)

C38.15:
6th Army HQ
3 SS Pz Div (3 SS Aufk Bn, 3 SS Pio
Bn, 6 SS Arty Rgt)

C39.15:
30-2-2 Werfer Rgt (52)

C39.16:
3 SS Pz Div (SS Tiger Co, 6 SS PG Rgt)

C39.20:
10 PG Div (110 Aufk Bn, 10 PJ Bn)
8-2-3 Rum Mtn Div (4; -1 step)

C40.20:
10 PG Div (7 AG Bn, 20 Mot Rgt)

C41.20:
3 Pz Div (3 Aufk Bn, 394 Mot Rgt)

C41.18:
3 Pz Div (3 PG Rgt)

C42.18:
8-2-2 Arty Bn (II-71)

C42.19:
3 Pz Div (II-6 Pz Bn)
3-3-3 Brkdwn Rgt

C43.19:
16-4-3 Inf Div (198; -2 steps)

C43.17:
17th Corps HQ

C43.12:
30th Corps HQ
1 SP

C43.11:
8-2-2 Slovak Inf Div (1; -1 step)

C43.10:
40th Pz Corps HQ
2 Wagon Points
2 SP

C44.07:
13 Pz Div (13 Aufk Bn, II-4 Pz Bn)

C44.10:
16-4-3 Inf Div (9; -2 steps)

C44.11:
14 Pz Div (Langkt Pz Bn, 4 Pio Bn)

C44.15:
52nd Corps HQ
Alert Bn (random)
1 SP

C44.18:
18-5-3 LW FJ Div (2; -2 steps)

C45.18:
4-5-3 LW FJ Rgt (Brkdwn)
Alert Bn (random)

C45.17:
8-2-2 Arty Bn (II-818)

C45.16:
16-4-3 Inf Div (17; -2 steps)

C45.12:
14 Pz Div (14 Aufk Bn, 108 Mot Rgt)

C46.06:
29th Corps HQ
1 SP

C46.17:
5-3-3 Inf KG (294, 320)

C47.17:
15-4-3 Mtn Div (4; -1 step)

C47.16:
4-4-7 AG Bn (278)
2-2-3 Inf Bn (Remnant)

C47.15:
16-4-3 Inf Div (258; -2 steps)

C47.14:
15-4-3 Jg Div (97; -2 steps)

C47.13:
16-4-3 Inf Div (15; -1 step)

C47.12:
15-4-3 Mtn Div (3; -1 step)

C47.11:
16-4-3 Inf Div (257; -2 steps)

C47.10:
14-3-3 Inf Div (384; -2 steps)

C47.09:
12-3-3 Inf Div (153 T; -1 step)

C47.08:
14-3-3 Inf Div (125; -1 step)
4-4-7 AG Bn (243)

C47.05:
4 Rum Corps HQ

C48.07:
14-3-3 Inf Div (335; -2 steps)

C48.06:
14-3-3 Inf Div (76; -1 step)

C48.05:
7-2-2 Rum Inf Div (21)

C49.06:
5-2-2 Rum Inf Bde (15)

C49.05:
12-2-2 LW Div (15 Fld; -1 step)
5-1-1 Rum Sec Bde (Danu)

C51.05:
14-3-3 Inf Div (304; -2 steps)

C52.05:
14-3-3 Inf Div (306; -2 steps)

C52.04:
4-4-7 AG Bn (259)
10-2-2 Arty Bn (101)

C52.01:
44th Corps HQ
1 SP

C53.06:
14-3-3 Inf Div (302; -2 steps)
7-2-2 Rum Inf Div (4; -1 step)

C54.05:
3-2-2 Rum Inf Rgt (4-24)
Alert Bn (random)

C55.04:
3rd Rum Corps HQ
(5)-3-- Fort Rgt
8-1-1 Rum Arty Bde (4 Grp)
Level 1 Hedgehog

C55.05:
(5)-3-- Fort Rgt
2-3-3 Kriegsmarine Bn (62)
Level 1 Hedgehog

Level-3 Air Bases: A01.30, C54.03.
Place 1T at each of the Level-3 bases.

Level-2 Air Bases: A02.17, A14.22, C18.03, C38.15. Place 1T at each of the Level-2 bases.

Level-1 Air Bases: A03.21, A04.16, A06.29, A07.22, A08.19, A08.35, C13.10, C16.14, C17.07, C28.12, C49.02, C54.05.

Luftwaffe Air Units at any air bases:

5x Bf.109G (2 reduced)
1xBf.109G (Hartmann)
3x Fw.190A* 3x Ju.87D
1x Hs.129* 1x Bf.110*
2x Fw-190F* 3x Ju.52*
3x He.111H 3x Ju.88
1x Ju.87G (Rudel)

5-3-3 Inf KG (253)
2-2-4 Bicycle Bn (Pruet)
2-1-2 Inf Bn (Grille)
3-2-3 Pol Rgt (1)
3-5-5 Pz (Tiger) Co (2/507, 3/507)
30-2-2 Werfer Rgt (Lehr)
17-2-2 Arty Rgt (781)
10-2-2 Arty Bn (753)
8-2-2 Arty Bn (II-54)
(9)-2-3 Flak Rgt (I-17, II-17)
2 Truck Points
4 Wagon Points

Rumanian Air Units at C49.02:

Rum IAR.81* Rum Bf.109*

(* indicates one counter of the listed air units start the scenario on their reduced side.)

Scenario Note: Late in the campaign, some 1st Ukrainian Front forces extended off-map to the north and confronted an Axis force which met them at the village of Kovel. This would be around hex A9.42 (if there were one). There was only limited action here, so we chose not to add a map extension to cover this area. For those of you wondering which units were involved, they are:

Soviet:

47 Army HQ
60 Army HQ
31 Tank Corps (all units)
12-2-2 Gd Inf Div (117)
12-2-2 Inf Div (99, 107, 132, 140, 143, 302, 328, 340)
4-3-6 Tk Bn (12, 59, 223, 259)
3-3-6 SU Bn (1820)
2-2-6 SU Bn (1200, 1899)
(4)-2-2 Gd AT Bde (8)
(3)-2-2 AT Bde (28)
3-4-3 Assault Eng Bde (42)
40-2-2 Gd Arty Bde (25H)
30-2-2 Gd Arty Bde (24)
(5)-1-1 AA Div (16, 23)
(5)-1-1 UR Bde (156)

Axis:

24 Pz Corps HQ
42 Corps HQ
9 Hung Corps HQ
5 SS Pz Div (all units)
25 Pz Div (all units)
14-3-3 Inf Div (72, 282)
8-4-6 SS PG Rgt (Lang)
7-4-4 Ski Bde (1)

Scenario 4: Manstein's Fire Brigades

General Information

First Turn: 26 Dec 43

Last Turn: 22 Jan 44

Total Game Length: 9 turns

First Player: Soviet

Setup Order: Axis first

Weather: Freeze with Normal Flight on 26 Dec

Special Scenario Rules

- Only Map A is used.
- Neither side makes the normal Supply Table or Repl Table rolls on 26 Jan.
- Soviet Front HQ units are not used. Consider all Soviet units to be part of a Front on Offensive Posture throughout the scenario.
- Random Events are not used in this scenario.

Victory Conditions:

The Soviet player must capture Vinnitsa or Uman to win. The Axis player must prevent this to win.

Soviet Set-Up Information

Rail Cap: 6

Reserve Markers: 6

Barrage Markers: Not used in this scenario

Reinforcements: Per Order of Arrival (listed after the setup for each side)

Variable Repls: Roll on the Replacements Table and divide results by 2, rounding up. Roll on the Supply Table and divide the results by 3, rounding up to the next whole SP. If different AR# Eq Repl received, use the higher value. Do not use the RVGK box in this scenario; instead have rebuilt units appear at any HQ. Soviet SP appears at A62.26.

Supply Sources: Soviet Supply sources are A62.20 and A62.26.

Dead Pile:

25 Tank Corps (162 Tk Bde)
31 Tank Corps (242 Tk Bde)
3 Gd Tank Corps (18 Gd Tk Bde)
5 Gd Tank Corps (20 Gd Tk Bde)
6 Gd Tank Corps (272 Gd Mort Rgt)
7 Gd Tank Corps (467 Gd Mort Rgt)
5 Gds Mech Corps (24 Gd Tk Bde)
1 Gd Cavalry Corps (2 Gd Cav Div, Organic Truck)

Soviet Railheads:

A55.31 and A62.20. The rail path from 55.31 to A62.26 is Soviet Gauge.

A62.19:

12-2-2 Inf Div (309)
(3)-2-2 AT Bde (32)

A62.20:

12-2-2 Inf Div (100)
4-4-5 Flam Tk Bn (1890)
(1)-0-3 Rail Repair Rgt (RVGK 1)

A62.22:

38th Army HQ
2-2-6 SU Bn (1889, 1892)
(5)-1-1 AA Div (21)
2 SP

A62.23:

3rd Gd Tank Army HQ
7-3-6 Tk Bde (91)
2-2-6 MC Rgt (50)
3-3-6 SU Bn (1836)

A62.24:

6 Gd Tank Corps (51 Gd Tk Bde, 52 Gd Tk Bde, 53 Gd Tk Bde, 22 Gd Mot Bde, 1893 SU Bn, 1442 SU Bn, 1835 SU Bn, Organic Truck (empty))

A62.26:

2nd Air Army HQ Marker
1st Gd Army HQ
(5)-1-1 AA Div (9)
1 SP

A62.27:

1 Gd Cavalry Corps (1 Gd Cav Div, 7 Gd Cav Div, 1461 SU Bn, 1 Gd Mort Rgt)

A61.19:

12-2-2 Inf Div (135; -1 step)
12-2-2 Inf Div (183)

A61.20:

12-2-2 Inf Div (132)
4-4-3 Assault Eng Bde (15)

A61.23:

13-3-3 Gd Abn Div (2)

A61.24:

7 Gd Tank Corps (54 Gd Tk Bde, 55 Gd Tk Bde, 56 Gd Tk Bde, 23 Gd Mot Bde, 1894 SU Bn, 1507 SU Bn, Organic Truck (empty))

A61.25:

120-2-2 Gd Katy Div (3)

A61.26:

31 Tank Corps (100 Tk Bde, 237 Tk Bde, 65 Mot Bde, 1535 SU Bn, 1244 SU Bn, 617 Mort Rgt, Organic Truck (empty))

A61.27:

5 Gds Mech Corps (10 Gds Mech Bde, 11 Gds Mech Bde, 12 Gds Mech Bde, 104 Gd SU Bn, 1529 SU Bn, 285 Mort Rgt, Organic Truck (empty))

A61.28:

4-3-6 Tk Bn (39)
5 SP

A60.18:

13-3-3 Gds Inf Div (70; -1 step)
(3)-2-2 AT Bde (23)

A60.19:

84-1-2 Arty Div (13a, 13b)
30-2-2 Gd Arty Bde (24)

A60.23:

9 Mech Corps (69 Mech Bde, 70 Mech Bde, 71 Mech Bde, 59 Gd Tk Bn, 1823 SU Bn, 616 Mort Rgt, Organic Truck (empty))

A60.26:

2nd Tank Army HQ
4-4-8 Gd Tk Bn (53)
5 SP

A60.28:

5 Gd Tank Corps (21 Gd Tk Bde, 22 Gd Tk Bde, 6 Gd Mot Bde, 1462 SU Bn, 48 Gd Tk Bn, 1458 SU Bn, 454 Mort Rgt, Organic Truck (empty))

A60.33:

3-3-6 SU Bn (1817)

A59.19:

12-2-2 Inf Div (147, 340; both -1 step)

A59.21:

5-4-5 Gd Tk Bn (7)
7-3-6 Tk Bde (96)

A59.22:

5-4-5 Gd Tk Bn (9)
4-3-6 Tk Bn (141)

A59.25:

12-2-2 Inf Div (328; -1 step)
4-4-3 Assault Eng Bde (9)

A59.27:

8 Mech Corps (66 Mech Bde, 67 Mech Bde, 68 Mech Bde, 116 Tk Bde, 1822 SU Bn, 114 SU Bn, 615 Mort Rgt, Organic Truck (empty))

A59.29:

5 Truck Points
5 Wagon Points

A58.19:

12-2-2 Inf Div (237, 302; both -1 step)

A58.23:

40-2-2 Gd Arty Bde (25H)

A58.24:

7-3-6 Tk Bde (93)

A58.25:

28-1-1 Mort Bde (12)

A57.20:

13-3-3 Gds Inf Div (68; -1 step)
(4)-2-2 Gds AT Bde (9)

A57.21:

12-2-2 Inf Div (155, 211; both -1 step)

A57.22:

12-2-2 Inf Div (218; -1 step)
(3)-2-2 AT Bde (22)

A57.23:

12-2-2 Inf Div (232)
12-2-2 Inf Div (316; -1 step)

A57.24:

12-2-2 Inf Div (241)
12-2-2 Inf Div (304; -1 step)

A57.25:

13-3-3 Inf Div (30)
12-2-2 Inf Div (206; -1 step)

A57.26:

12-2-2 Inf Div (141)
4-3-6 Tank Bn (223)

A57.27:

12-2-2 Inf Div (226)
3-3-6 SU Bn (1454)

A57.28:

12-2-2 Inf Div (240)
4-3-6 Tk Bn (59)

A57.29:

12-2-2 Inf Div (8; -1 step)

A57.30:

84-2-2 Gd Arty Div (1)

A56.29:

12-2-2 Inf Div (148; -1 step)

A56.30:

60th Army HQ
(5)-1-1 AA Div (23)
1 SP

A55.30:

12-2-2 Inf Div (336)
3-4-3 Assault Eng Bde (59)

A55.31:

(1)-0-3 Rail Repair Rgt (1 Ukr)
2-1-x Rail Arty (1 Ukr)

A54.31:

13th Army HQ
(5)-1-1 AA Div (10)
1 SP

A54.29:

12-2-2 Inf Div (121, 322; both -1 step)

A53.29:

12-2-2 Inf Div (280)
(4)-2-2 Gd AT Bde (7)

A53.30:

4 Gd Tank Corps (13 Gd Tk Bde, 14
Gd Tk Bde, 3 Gd Mot Bde, 1827 SU
Bn)

A52.28:

25 Tank Corps (111 Tk Bde, 20 Mot
Bde, 41 SU Bn)

A52.29:

4 Gd Tank Corps (12 Gd Tk Bde, 1451
SU Bn, 264 Mort Rgt, Organic Truck
(empty))

A52.30:

12-2-2 Inf Div (138)

A52.31:

12-2-2 Inf Div (112)

A52.32:

12-2-2 Inf Div (74)

A52.33:

14-4-3 Gd Inf Div (6; -1 step)

A52.34:

12-2-2 Gd Inf Div (121; -1 step)

A52.35:

12-2-2 Inf Div (181; -1 step)

A51.29:

25 Tank Corps (175 Tk Bde, 1829 SU
Bn, 459 Mort Rgt, Organic Truck
(empty))

A51.30:

12-2-2 Inf Div (143)
4-4-3 Assault Eng Bde (7)

Level-2 Air Base: A60.19

Off-Map Air Base: The Soviets have an off-map Base 10 hexes from the map edge (enter at A62.26). This off-map base has infinite refit capability for no SP cost. It is immune from Axis air missions. Air Units in the off-map base have no Patrol Zone. This represents a complex of air bases in and east of Kiev.

Soviet Air Units:

2nd Air Army assigned to 1st Ukr Front:

6 x IL.2	3 x La.5
2 x Yak.9	1 x Yak 7b
1 x Gd Yak 7b	1 x Gd Yak 9

Unassigned planes:

4 x IL4	2 x Pe 2
1 x Yak.9	1 x Gd Yak.9

Soviet Arrivals:

26 Dec 43

A62.20:

3 Gd Tank Corps (3 Gd Tk Bde, 19 Gd
Tk Bde, 2 Gd Mot Bde, 1836 SU Bn,
1436 SU Bn, 1496 SU Bn, 269 Mort
Rgt, Organic Truck (empty))

29 Dec 43

A62.20:

1st Tank Army HQ
11 Gd Tank Corps (44 Gd Tk Bde, 45
Gd Tk Bde, 27 Gd Mot Bde, 293 Gd
SU Bn, 1535 SU Bn, 270 Gd Mort Rgt,
Organic Truck (empty))
16 Tank Corps (107 Tk Bde, 109 Tk
Bde, 15 Mot Bde, 1239 SU Bn, 1441 SU
Bn, 226 Mort Rgt, Organic Truck
(empty))
(5)-1-1 AA Div (8)

Add to Dead Pile:

11 Gd Tank Corps (40 Gd Tk Bde)
16 Tank Corps (164 Tk Bde)

1 Jan 44

A62.20:

12-2-2 Inf Div (127)

Withdraw:

3 Gd Tank Corps (all units)
3-3-6 SU Bn (1817)

5 Jan 44

A62.20:

8 Mech Corps (69 Tk Bde)
12-2-2 Inf Div (271)

8 Jan 44

A62.20:

6 Gd Cav Corps (8 Gd Cav Div, 13 Gd Cav Div, 8 Cav Div, 1813 SU Bn, 11 Gd Mort Rgt, Organic Truck (empty))
12-2-2 Inf Div (107, 140, 276)
11-1-1 Inf Div (389)
2-2-6 SU Bn (1812)

12 Jan 44

A62.20:

6th Tank Army HQ

15 Jan 44

A62.20:

12-2-2 Inf Div (350, 351)

19 Jan 44

A62.20:

12-2-2 Inf Div (287)
11-1-1 Inf Div (149)

Axis Set-Up Information

Rail Cap: 6

Reserve Markers: 8 available

Kessel HQs: 1 available (4 Pz Corps)

KG Markers: Balck and Breith available.

Fortress Units: None available.

Reinforcements: Per Order of Arrival (listed after the setup for each side)

Variable Repls: Roll on the Replacements Table and divide results by 2, rounding up. If different AR# Eq Repl received, use the higher value. Roll on the Supply Table and divide results by 2, rounding up to the next whole SP. SP is placed normally.

Dead Pile:

1 Pz Div (II-1 Pz Bn, 1 Mot Inf Rgt)
7 Pz Div (7 Aufk Bn, I-25 Pz Bn)
8 Pz Div (I-10 Pz Bn, 8 Mot Inf Rgt, 80 Arty Rgt, Organic Truck)
19 Pz Div (I-27 Pz Bn, Organic Truck)
25 Pz Div (147 Mot Inf Rgt)
20 PG Div (120 Aufk Bn, 20 Arty Rgt, Organic Truck)
18 Arty Div (88 Mot Rgt)
1 SS Pz Div (II-1 SS Pz Bn, 1 SS Mot Inf Rgt)
2 SS Pz Div (2 SS Aufk Bn, II-2 SS Pz Bn, SS Tiger Co, 4 SS PG Rgt, Organic Truck)

Alert Pool (some will be placed on map):

2x 2-3-3 Mot Alert Bn
6x 2-2-2 Alert Bn
4x 2-3-3 Alert Bn

A62.17:

16-4-3 Inf Div (75; -2 steps)

A61.15:

2 Truck Points

A61.17:

18 Arty Div (88 SP Arty Bn, 288 Arty Rgt, 388 Arty Rgt)

A61.18:

16-4-3 Inf Div (198; -2 steps)

A60.16:

7th Corps HQ
10-2-2 Arty Bn (753)
1 SP

A60.17:

16-4-3 Inf Div (88; -1 step)

A59.18:

25 Pz Div (I-9 Pz Bn)
Level 1 Hedgehog

A58.17:

8-2-2 Arty Bn (II-77)

A58.18:

25 Pz Div (87 PJ Bn)
Alert Bn (random)
Level 1 Hedgehog

A57.18:

12-2-3 Arty Rgt (800)

A57.19:

25 Pz Div (146 PG Rgt)
Alert Bn (random)
Level 1 Hedgehog

A56.18:

4-4-7 AG Bn (322)

A56.19:

25 Pz Div (25 Krd MC Bn)
Alert Bn (random)
Level 1 Hedgehog

A56.20:

19 Pz Div (73 Mot Rgt, 19 PJ Bn)

A56.21:

19 Pz Div (19 Aufk Bn)

A56.22:

19 Pz Div (74 PG Rgt)

A56.23:

8 Pz Div (8 Aufk Bn)

A56.24:

8 Pz Div (28 Mot Rgt)

A56.25:

8 Pz Div (I-8 AG Co, 43 PJ Bn)

A56.26:

2 SS Pz Div (3 SS Mot Rgt, 2 SS PJ Bn)

A56.27:

16-4-3 Inf Div (68; -2 steps)

A56.28:

6-3-2 Sec Div (213; -1 step)
4-4-7 AG Bn (280)

A55.16:

42nd Corps HQ
Alert Bn (random)
(9)-2-3 Flak Rgt (II-10)

A55.19:

25 Pz Div (91 Arty Rgt, Organic Truck (full))

A55.23:

19 Pz Div (19 Arty Rgt)

A55.29:

14-3-3 Inf Div (340; -1 step)

A54.25:

13th Corps HQ
2 SS Pz Div (I-2 SS Pz Bn, 2 SS Arty Rgt)
8-2-2 Arty Bn (II-72)
1 SP

A54.26:

8-2-2 Arty Bn (II-842)

A54.28:

16-4-3 Inf Div (208; -2 steps)

A53.28:

7 Pz Div (6 PG Rgt, 42 PJ Bn)

A52.27:

4-5-5 Pz (Tiger) Co (1/509)
3-5-5 Pz (Tiger) Co (2/509, 3/509)
Alert Bn (random)

A51.27:

7 Pz Div (78 Arty Rgt, Organic Truck (empty))

A51.28:

7 Pz Div (II-25 Pz Bn, 7 Mot Rgt)

A51.31:

1 SS Pz Div (1 SS Aufk Bn, 1 SS AG Bn)

A51.32:

1 Pz Div (I-1 Pz Bn, 1 Aufk Bn)

A51.33:

1 Pz Div (113 PG Rgt, 37 PJ Bn)

A51.34:
3-3-3 Brkdwn Rgt
Level 1 Hedgehog

A51.35:
14-3-3 Inf Div (291; -1 step)
Level 1 Hedgehog

A50.28:
3-3-3 Brkdwn Rgt

A50.29:
1 SS Pz Div (I-I SS Pz Bn, 2 SS PG Rgt)

A50.30:
1 SS Pz Div (SS Tiger Co, 1 SS PJ Bn)

A50.31:
1 SS Pz Div (1 SS Arty Rgt, Organic
Truck (empty))

A50.32:
1 Pz Div (73 Arty Rgt)

A50.33:
30th Corps HQ
10-2-2 Arty Bn (731)
1 SP

A50.34:
3-3-3 Brkdwn Rgt

A49.30:
30-2-2 Werfer Rgt (1)

A49.31:
17-2-2 Arty Rgt (617)

A49.32:
1 Pz Div (Organic Truck (empty))

A48.23:
4 Wagon Points

A48.24:
48th Pz Corps HQ
6-2-2 Sec Div (454; -1 step)
4 SP

A47.17:
(9)-2-3 Flak Rgt (I-10)

A46.20:
20 PG Div (76 Mot Inf, 5 AG Bn)

A45.20:
4th Pz Army HQ
(9)-2-3 Flak Rgt (I-17)
3 SP

A45.21:
20 PG Div (90 Mot Inf, 20 PJ Bn)

A44.21:
5 Truck Points

A43.22:
30-2-2 SS Werfer Rgt (101)

A42.11:
(1)-2-3 Rail Repair Rgt (1)
2T

A42.22:
30-2-2 SS Werfer Rgt (102)

A41.12:
3-2-4 Cossack Cav Rgt (454)

A39.32:
12-3-3 Inf Div (147 T)

A32.27:
Ukr Corps HQ
2T

A31.26:
7th Hung Corps HQ
7-3-3 Hung Inf Div (20)

A30.26:
7-3-3 Hung Inf Div (9)

A27.17:
2T

A26.30:
5-2-2 Inf KG (143 T)

Level-3 Air Bases: A14.05, A42.11,
A58.01.

Level-2 Air Bases: A1.30, A14.22,
A19.33, A25.35, A27.17, A32.27,
A42.01, A45.20, A48.24, A54.11,
A55.03, A55.16.

Level-1 Air Bases: A18.29, A50.34.

Luftwaffe Planes at any air bases:
3x Fw.190A 4x Bf.109G
1xBf.109G (Hartmann)
4x Ju.87D 2x Ju.88
2x He.111H 2x Ju.52

Axis Arrivals:
26 Dec 43
Uman:
14-3-3 Inf Div (72)

Any Airbase:
Fw.190A

29 Dec 43
Lvov:
3-4-7 AG Bn (276)

1 Jan 44
Uman:
3rd Pz Corps HQ
6 Pz Div (6 Aufk Bn, II-11 Pz Bn, 114
PG Rgt, 41 PJ Bn, 76 Arty Rgt, Organic
Truck (full)). *Note: The 4 Mot Rgt is not
part of this arrival.*
15-4-3 Jg Div (101; -1 step)
1 SP

5 Jan 44
Uman:
17 Pz Div (27 Aufk Bn, II-39 Pz Bn, 40
PG Rgt, 27 PJ Bn, 27 Arty Rgt, Organic
Truck (full)). *Note: The 63 Mot Rgt is not
part of this arrival.*
4-4-7 AG Bn (286)
1 SP

5 Jan 44
Vinnitsa:
2x Alert Bn (random)
6-5-5 Pz (Tiger) Bn (1/Bake)
6-5-8 Pz Bn (2/Bake)
4-5-5 Pz (Tiger) Co (1/506)
3-5-5 Pz (Tiger) Co (2/506, 3/506)
8-2-2 Arty Bn (II-818)

8 Jan 44
Vinnitsa:
16-4-3 Inf Div (254; -1 step)
30-2-2 Werfer Rgt (52)

19 Jan 44
Vinnitsa:
14-3-3 Inf Div (371; -1 step)

Scenario 5: II SS Pz Corps Strikes Back

General Information

First Turn: 8 Apr 44

Last Turn: 26 April 44

Total Game Length: 6 turns

First Player: Axis

Setup Order: Soviet first

Weather: Mud and Limited Flight on 8 Apr

Special Scenario Rules

- Artillery Barrage markers are not used.
- Consider 8 Apr to be the fifth turn that the 1st and 2nd Ukrainian Fronts are in Offensive Posture.
- Only Map A is used.
- The Soviet Player is exempt from 3.5b RVGK Box Minimums in this scenario.
- The Luftflotte 4 HQ is not present in this scenario. There are no Mission Hex Limits (2.2d) for the Axis player.
- Random Events are not used in this scenario.
- Fortresses (2.4a) have been declared in Ternopol (A14.22) and Chernovtsy (A13.05).

Victory Conditions:

The Soviet player wins by having at least at least 4 RE from any Mech or Tank Corps in west map-edge hexes between A1.18 and A1.35 inclusive at game end. The units do not have to be in Trace Supply.

The Axis player can win in either of two ways. He can prevent the Soviet victory conditions. Or he can choose to bring in the optional 58th Panzer Corps (Optional Rule 4.1), in which case he must a) prevent the Soviet victory conditions, and b) occupy Tarnopol (A14.22) at game end (not accomplishing both victory conditions results in a Soviet win).

Soviet Set-Up Information

Rail Cap: 4.5

Reserve Markers: 7 available

Barrage Markers: None

Reinforcements: See below

Variable Repls: Roll on the Variable Replacement table, divide results by 2, rounding up. If different AR# Eq Repl received, use the higher value.

Supply Sources: Where any type of road or railroad enters the east edge of Map A.

Dead Pile:

3 Gd Mech Corps (35 Gd Tk Bde, 1510 SU Rgt)
7 Gd Mech Corps (24 Gd Mech Bde, 293 Gd SU Bn)
8 Gd Mech Corps (64 Gd Tk Bde, 20 Gd Mech Bde)
4 Gd Tank Corps (12 Gd Tk Bde, 1827 SU Bn)
6 Gd Tank Corps (51 Gd Tk Bde, 52 Gd Tank Bde)
7 Gd Tank Corps (54 Gd Tk Bde, 467 Mort Rgt)
10 Gd Tank Corps (62 Gd Tk Bde)
11 Gd Tank Corps (40 Gd Tk Bde, 44 Gd Tank Bde)
1 Mech Corps (19 Mech Bde)
9 Mech Corps (69 Gd Tk Rgt, 1823 SU Bn)
11 Tank Corps (20 Tk Bde, 65 Tk Bde)
25 Tk Corps (111 Tk Bde, 162 Tk Bde)
1 Gd Cav Corps (1 Gd Cav Div, Organic Truck)
6 Gd Cav Corps (8 Cav Div)
4-3-6 Tk Bn (35, 58, 224, 262)
4-3-5 SU Bn (1830)
7-3-6 Tk Bde (140)
5-4-5 Gd Tk Bn (12)
3-3-6 SU Bn (1836)
2-2-6 SU Bn (1201)
(5)-2-1 Gd UR Bde (1)
(3)-2-2 AT Bde (33)
(5)-1-1 UR Bde (78)
2-1-rr RR Arty Bn (1 Ukr)
Yak.9 (independent)

Soviet Railheads:

A17.32, A19.21, A20.25, A22.02, A24.14.
Rail paths between these hexes and Soviet supply sources are Soviet Gauge.

Wrong Gauge Markers: A19.32, A21.05, A24.13, A29.01, A38.06, A41.01.

RVGK 2 Box (Ready):

8 Gd Tank Corps (58 Gd Tk Bde, 59 Gd Tk Bde, 60 Gd Tk Bde, 28 Gd Inf Bde, 15 Gd Tk Bn, 269 Gd Mort Rgt, Organic Truck (full))
7-3-6 Tk Bde (11, 129, 201)
4-3-6 Tk Bn (34)
5-4-5 Gd Tk Bn (57)
2-2-6 SU Bn (864)

RVGK 2 Box (Rebuilding):

7 Gd Mech Corps (57 Gd Tk Bde, 25 Gd Mech Bde, 26 Gd Mech Bde, 468 Gd Mort Rgt, Organic Truck (empty))

1 Mech Corps (219 Tk Bde, 35 Mech Bde, 37 Mech Bde, 294 Mort Rgt, Organic Truck (empty))
3 Gd Mech Corps (7 Gd Mech Bde, 8 Gd Mech Bde, 9 Gd Mech Bde, 1831 SU Bn, 129 Gd Mort Rgt, Organic Truck (empty))
14-4-3 Gd Inf Div (4, -2 steps)
11-1-1 Inf Div (394; -1 step)
13-3-3 Gd Inf Div (60, -2 steps)

A17.01:

12-2-2 Inf Div (240; -1 step)

A18.01:

13-3-3 Gd Abn Div (4; -1 step)
(3)-2-2 AT Bde (24)

A19.02:

40th Army HQ
(5)-1-1 AA Div (9)

A20.01:

12-2-2 Inf Div (259; -1 step)

A21.02:

6th Tank Army HQ
4-3-6 Tk Bn (156)
2 SP

A21.03:

40-2-2 Gd Katy Bde (27)

A22.02:

2nd Ukr Front HQ (Offensive Posture)
(1)-0-3 Rail Repair Rgt (RVGK 2)

A21.08:

4th Tank Army HQ
(5)-1-1 UR Bde (159)
2 SP

A19.07:

13-3-3 Gd Abn Div (2; -1 step)

A19.06:

1st Gd Army HQ
(5)-1-1 AA Div (25)
1 SP

A18.05:

11-1-1 Inf Div (395) (Move mode)

A17.05:

12-2-2 Inf Div (304) (Move mode)

A17.06:

6-2-6 SU Bde (6)

A16.03:

12-2-2 Inf Div (183; -1 step) (Move Mode)

A16.04:
12-2-2 Inf Div (127; -1 step)

A15.05:
12-2-2 Inf Div (309; -1 step)

A15.06:
13-3-3 Gd Inf Div (68; -1 step)

A14.05
12-2-2 Inf Div (147; -1 step)

A13.06:
12-2-2 Inf Div (226; -1 step)

A12.06:
12-2-2 Inf Div (280; -1 step)

A12.07:
1st Tank Army HQ
(5)-1-1 AA Div (8)
4-3-5 SU Bn (1832)
2 SP

A11.07:
12-2-2 Inf Div (305; -1 step) (Move mode)

A10.07:
7-3-6 Tk Bde (93)
2-2-6 SU Bn (1898)

A08.08:
13-3-3 Inf Div (24; -1 step) (Move mode)
4-4-3 Assault Eng Bde (9) (Move mode)

A06.09:
12-2-2 Inf Div (271; -1 step) (Move mode)

A04.10:
12-2-2 Inf Div (351; -1 step) (Move Mode)
4-3-6 Tk Bn (39) (Move Mode)

A03.12:
8 Gd Mech Corps (354 Gd SU Rgt)

A03.13:
5-4-5 Gd Tk Bn (1)

A03.14:
8 Gd Mech Corps (19th Gd Mech Bde)

A04.13:
5-4-5 Gd Tk Bn (29)

A05.14:
8 Gd Mech Corps (1 Gd Tk Bde, 21 Gd Mech Bde)

A05.12:
8 Gd Mech Corps (265 Gd Mort Rgt, Organic Truck (empty))

A06.13:
4 Gd Tank Corps (13 Gd Tk Bde, 3 Gd Mot Bde)

A06.12:
4 Gd Tank Corps (264 Gd Mort Rgt, Organic Truck (empty))

A07.08:
5th Air Army HQ Marker

A07.13:
4 Gd Tank Corps (14 Gd Tk Bde, 1451 SU Bn)

A08.13:
11 Gd Tank Corps (45 Gd Tk Bde, 27 Gd Mot Bde)

A08.11:
11 Gd Tank Corps (270 Gd Mort Rgt, Organic Truck (empty))

A09.13:
11 Gd Tank Corps (1535 SU Bn, 293 Gd SU Bn)

A10.12:
12-2-2 Inf Div (141; -1 step)
(3)-2-2 Gd AT Bde (9)

A10.11:
12-2-2 Inf Div (316; -1 step)
2-2-6 SU Bn (713)

A10.10:
12-2-2 Inf Div (276; -1 step)
2-2-6 SU Bn (1812)

A11.10:
13-3-3 Gd Inf Div (70; -1 step)
2-2-6 SU Bn (1891)

A12.09:
12-2-2 Inf Div (211; -1 step)
2-2-6 SU Bn (1900)

A13.10:
12-2-2 Inf Div (121, 246; one is -1 step)

A14.10:
12-2-2 Inf Div (161, 317; both -1 step)

A15.10:
66-1-2 Arty Div (3a) (Move mode)

A18.10:
18th Army HQ
1 SP

A18.11:
12-2-2 Gd Inf Div (129; -1 step) (Move mode)

A15.11:
66-1-2 Arty Div (3b) (Move mode)

A14.11:
6 Gd Mech Corps (56 Tk Bn, 17 Gd Mech Bde)

A14.12:
6 Gd Mech Corps (16 Gd Mech Bde, 49 Mech Bde)

A15.12:
6 Gd Mech Corps (52 Gd Arty Rgt, 240 Mort Rgt, Organic Truck (full)) (units are in Move Mode)

A15.13:
84-1-2 Arty Div (17a) (Move Mode)

A14.13:
6 Gd Mech Corps (1 Gd SU Bn, 29 Tk Bn)

A15.14:
10 Gd Tank Corps (299 Gd Mort Rgt, Organic Truck (empty)) (Move mode)

A14.14:
10 Gd Tank Corps (61 Gd Tk Bde, 63 Gd Tk Bde)

A13.15:
10 Gd Tank Corps (29 Gd Mot Bde, 356 Gd SU Bn)

A14.15:
84-1-2 Arty Div (17b)

A13.17:
6 Gd Tank Corps (272 Mort Rgt)

A13.16:
6 Gd Tank Corps (22 Gd Mot Bde, 1835 SU Bn)

A12.16:
6 Gd Tank Corps (53 Gd Tk Bde, 702 SU Bn, 1893 SU Bn)

A11.17:
7-3-6 Tk Bde (91)
6 Gd Tank Corps (1442 SU Bn)

A13.18:
2-2-6 MC Rgt (50)

A14.17:

6 Gd Tank Corps (Organic Truck (empty))
7 Gd Tank Corps (Organic Truck (empty))

A17.18:

28-1-1 Mort Bde (12) (Move mode)

A18.18:

3rd Gd Tank Army HQ
(5)-1-1 AA Div (37)
(1)-0-1 Pontoon Bde (6 RVGK)
2 SP
Optional Pontoon Track Bridge marker

A09.17:

7 Gd Tank Corps (23 Gd Mot Bde, 1507 SU Bn)

A10.17:

7 Gd Tank Corps (55 Gd Tk Bde)

A11.18:

7 Gd Tank Corps (56 Gd Tk Bde, 1894 SU Bn)

A11.19:

9 Mech Corps (59 Gd Tk Bn, 70 Mech Bde)

A13.19:

9 Mech Corps (Organic Truck (empty))

A12.18:

9 Mech Corps (69 Mech Bde, 71 Mech Bde, 616 Mort Rgt)

A11.20:

12-2-2 Inf Div (71, 287; both -1 step)

A12.20:

12-2-2 Inf Div (135, 350; both -1 step)

A13.20:

1 Gd Cav Corps (7 Gd Cav Div, 1 Gd Mort Rgt)

A14.21:

6 Gd Cav Corps (13th Gd Cav Div, 11 Gd Mort Rgt, Organic Truck (empty))

A11.22:

14-4-3 Gd Inf Div (6; -1 step)

A12.21:

12-2-2 Inf Div (112; -1 step)

A12.22:

1 Gd Cav Corps (2 Gd Cav Div, 1461 SU Bn)
5-4-5 Gd Tk Bn (58)

A13.22:

6 Gd Cav Corps (136 Tk Bn, 154 Tk Bn)
(5)-1-1 UR Bde (160)

A13.23:

6 Gd Cav Corps (8 Gd Cav Div, 1813 SU Bn)

A13.24:

28-1-2 Arty Bde (33)

A14.23:

11 Tank Corps (36 Tk Bde, 1493 SU Bn)

A14.24:

13th Army HQ
(5)-1-1 AA Div (10)
2 SP

A15.22:

6 Gd Cav Corps (250 Tk Bn)
3-2-3 Cz Inf Bde (1)

A15.23:

11 Tank Corps (12 Mot Bde)

A16.23:

11 Tank Corps (243 Mort Rgt, Organic Truck (empty))

A11.23:

12-2-2 Inf Div (106; -1 step)

A11.24:

12-2-2 Inf Div (181; -1 step)
11-1-1 Inf Div (389; -1 step)

A10.24:

12-2-2 Gd Inf Div (121; -1 step)
(3)-2-2 AT Bde (22)

A09.25:

12-2-2 Inf Div (172; -1 step)
11-1-1 Inf Div (149; -1 step)

A10.25:

25 Tank Corps (459 Mort Rgt, Organic Truck (empty))

A09.26:

25 Tank Corps (20 Mot Bde, 1829 SU Bn)

A09.27:

25 Tank Corps (175 Tk Bde, 41 SU Bn)

A09.28:

4-4-3 Assault Eng Bde (7)

A10.28:

13-3-3 Inf Div (30; -1 step)

A11.29:

12-2-2 Inf Div (100; -1 step)
(3)-2-2 AT Bde (23)

A12.29:

12-2-2 Inf Div (241; -1 step)
4-4-5 Flm Tk Bn (1890)

A13.30:

12-2-2 Inf Div (151; -1 step)
4-4-3 Assault Eng Bde (15)

A27.17:

2 Truck Points
2 SP

A19.21:

1st Ukr Front HQ (Offensive Posture)
(1)-0-3 Rail Repair Rgt (RVGK 1)

A20.25:

2nd Air Army HQ Marker

A13.31:

12-2-2 Inf Div (237; -1 step)
2-2-6 SU Bn (1889)

A15.29:

38th Army HQ
(5)-1-1 AA Div (21)
2 SP

A17.32:

(1)-0-3 Rail Repair Rgt (1 Ukr)

A13.32:

12-2-2 Inf Div (322; -1 step)
(4)-2-2 Gd AT Bde (7)

A13.33:

12-2-2 Inf Div (167; -1 step)
2-2-6 SU Bn (1228)

A19.33:

3 Truck Points
2 SP

A19.34:

(1)-0-1 Pontoon Bde (1 Ukr)
Optional Pontoon Track Bridge marker

A13.34:

12-2-2 Inf Div (148, 336; both -1 step)

A14.34:

12-2-2 Inf Div (155, 359; both -1 step)

A14.35:

12-2-2 Inf Div (8; -1 step)
3-4-3 Assault Eng Bde (59)

A15.35:

84-2-2 Gd Arty Div (1)

A45.20:

RVGK 2 Marker

Level-3 Air Bases: A14.05, A19.33, A27.17, A32.27, A42.11, A45.20, A58.01. Place 1T at each of the Level-3 bases.

Level-2 Air Bases: A18.29, A20.08, A25.35, A42.01, A48.24, A54.11, A55.03, A55.16, A60.19.

Level-1 Air Bases A50.34

Any Air Base:

5x Pe.2 (2 are reduced)
3x IL.4 1x La.5 Gd
5x Yak.9 (2 are reduced)
2x Li-2

Any Air Base (2nd Air Army assigned to 1st Ukr Front):

6x IL.2 (2 are reduced)
3x La.5 (1 is reduced)
2x Yak.9 (1 is reduced)
1x Yak.7b (reduced)
1x Yak.9 Gd 1x Yak.7b Gd

Any Air Base (5th Air Army assigned to 2nd Ukr Front):

2x IL.2 (1 is reduced)
1x La.5
1x Yak.9 Gd (reduced)

Soviet Arrivals:

8 Apr 44

Any Front HQ:

10-5-6 Gd Tk Bn (71)

15 Apr 44

Any Front HQ:

1 Gd Cav Corps (58 Tk Bn, 61 Tk Bn, 87 Tk Bn)
3-3-6 Gd SU Bn (400)
40-2-2 Gd Katy Bde (33)

19 Apr 44

Any Front HQ:

10-5-6 Gd Tk Bn (72)
4-4-5 Gd SU Bn (399)

22 Apr 44

Any Front HQ:

4-4-5 Gd SU Bn (374)

Axis Set-Up Information

Rail Cap: 5

Reserve Markers: 4 available

Kessel HQs: 1 available (4 Pz Corps)

KG Markers: Balck and Hube available

Fortress Units: 1 German available

Reinforcements: see below

Variable Repls: Roll on the Variable Replacement table, divide results by 2,

rounding up. If different AR# Repl received, use the higher value.

Supply Sources: Per 2.1a, Map A only. A7.01 and A12.01 are also Axis supply sources.

Dead Pile:

(1)-2-3 Railroad Repair Rgt (2, 3)
2-2-3 Erz Bn (302)
5-3-4 Cav Rgt (1 Sud)
(1)-1-1 Pontoon Grp (AGS)
5-3-3 Inf KG (39, 339)
5-2-2 Inf KG (143 T)
3-3-3 Inf KG (Konig)
16-4-3 Inf Div (34, 75, 82, 167)
14-3-3 Inf Div (38, 327, 387)
11 Corps HQ
4-4-7 AG Bn (203, 228, 277, 286)
3-3-6 SP Arty Bn (741)
6-1-R Railroad Arty (69)
8-2-2 Arty Bn (1-27, II-46)
15-2-3 Arty Rgt (70)
12-2-3 Arty Rgt (767)
17-2-2 Arty Rgt (612, 617)
(9)-2-3 Flak Rgt (II-10)
1 Pz Div (1 Aufk Bn, I-1 Pz Bn, 73 Arty Rgt, Organic Truck)
6 Pz Div (6 Aufk Bn, II-11 Pz Bn, 76 Arty Rgt, Organic Truck)
7 Pz Div (I-25 Pz Bn, 7 Mot Rgt, 78 Arty Rgt, Organic Truck)
8 Pz Div (8 Aufk Bn, I-10 Pz Bn, 80 Arty Rgt, Organic Truck)
9 Pz Div (11 Mot Rgt) (*Note: This unit remained behind after rest of 9 Pz Div withdrew 1 Apr 44*)
11 Pz Div (I-15 Pz Bn, Organic Truck)
16 Pz Div (I-2 Pz Bn, II-2 Pz Bn, 64 PG Rgt, 79 Mot Rgt, 16 Arty Rgt, Organic Truck)
17 Pz Div (27 Aufk Bn, 27 Arty Rgt, Organic Truck)
19 Pz Div (I-27 Pz Bn, 73 Mot Rgt, 19 PJ Bn, Organic Truck)
20 PG Div (5 AG Bn, 20 PJ Bn, Organic Truck)
1 SS Pz Div (I-1 SS Pz Bn, 1 SS Arty Rgt, 1 SS Mot Rgt, 1 SS AG Bn, SS Tiger Co)
3 SS Pz Div (I-3 SS Pz Bn, Organic Truck)
2-4-3 SS Inf KG (Schul)
30-2-2 SS Werfer Rgt (101)
6-3-3 SS Mot Rgt (Wall)
4-5-5 Pz (Tiger) Co (1/506)
3-5-5 Pz (Tiger) Co (3/506)
4-5-5 Pz (Tiger) Co (1/507)
3-5-5 Pz (Tiger) Co (2/509)
2 Truck Points
2x Bf.109G
Ju.87D
Ju.88
He.111H

Hungarian Dead Pile:

7-2-2 Hung Inf Div (19)

Alert Pool (some will be placed on map):

2x 2-3-3 Mot Alert Bn
6x 2-2-2 Alert Bn
4x 2-3-3 Alert Bn

A13.35:

14-3-3 Inf Div (349; -2 steps)

A12.34:

14-3-3 Inf Div (183; -2 steps)

A08.35:

13th Corps HQ
1 SP

A07.35:

15-4-3 Jg Div (100) (in Strat Mode)

A11.34:

8 Pz Div (43 PJ Bn)
8-2-2 Arty Bn (II-109)

A11.33:

8-2-2 Arty Bn (II-72)

A12.33:

14-3-3 Inf Div (340; -1 step)

A12.32:

14-3-3 Inf Div (361; -1 step)

A12.31:

20 PG Div (76 Mot Rgt)

A12.30:

4-4-3 Brkdwn Rgt
3-2-3 Pol Rgt (2)
Level 2 Hedgehog

A11.30 (within 1 hex):

3-5-5 Pz (Tiger) Co (2/506)
6-5-8 Pz Bn (Bake)
6-5-5 Pz (Tiger) Bn (Bake)

A11.30:

8 Pz Div (8 Mot Rgt)

A10.29:

8 Pz Div (28 Mot Rgt)

A09.29:

2-2-3 Inf Bn (Remnant)
Alert Bn (random)

A08.28:

4-4-7 AG Bn (239)
3-2-3 Inf Rgt (Lvov)
Alert Bn (random)

A01.30:

Army Group South HQ (on "1" side)
4 Pz Army HQ
3-2-3 Inf Rgt (Lub)
2T

A06.29:

48 Pz Corps HQ
6-3-2 Sec Div (213; -1 step)
2 Truck Points
2T

A07.28:

8-2-2 Arty Bn (II-67)

A08.27:

14-3-3 Inf Div (357; -1 step)

A08.26:

6-2-2 Sec Div (454; -1 step)

A08.25:

4-4-7 AG Bn (236)

A08.24:

8-5-8 Pz Bn (51)

A09.24:

3-3-3 Brkdown Rgt
(9)-2-3 Flak Rgt (I-10)

A10.23:

14-3-3 Inf Div (359, -2 steps)
(9)-2-3 Flak Rgt (III-10)

A09.23:

8-2-2 Arty Bn (108)

A14.22:

(5)-3-- Fort Rgt
Alert Bn (random)
3-3-3 Brkdown Rgt
Level 2 Hedgehog

A10.22:

4-5-8 Pz Bn (Friebe)
9 SS Pz Div (9 SS Aufk Bn)

A09.22:

9 SS Pz Div (I-9 SS Pz Bn, 20 SS PG Rgt)

A07.22:

9 SS Pz Div (9 SS Arty Rgt, Organic Truck (full))

A03.21:

(1)-2-3 Rail Repair Rgt (1)

A06.20:

4 Truck Points
4 SP

A10.21:

9 SS Pz Div (II-9 SS Pz Bn, 19 SS Mot Rgt)

A10.20:

10 SS Pz Div (II-10 SS Pz Bn, 22 SS Mot Rgt)

A11.21 (within 1 hex):

4-5-5 Pz (Tiger) Co (1/509)
3-5-5 Pz (Tiger) Co (3/509)

A11.21:

14-3-3 Inf Div (367, -2 steps)

A10.19:

4-4-7 AG Bn (209)
(7)-4-3 PJ Bn (731)

A09.20:

30-2-2 Werfer Rgt (1)

A10.18:

7-4-4 PJ Bn (653)
10 SS Pz Div (21 SS PG Rgt)

A08.19:

2 SS Pz Corps HQ
30-2-2 Werfer Rgt (57)
30-2-2 SS Werfer Rgt (102)
3 SP

A08.18:

10 SS Pz Div (10 Arty Rgt, Organic Truck (full))

A09.18:

10 SS Pz Div (I-10 SS Pz Bn, 10 SS Pz Aufk Bn)

A08.17:

1 SS Pz Div (II-1 SS Pz Bn, 1 SS Aufk Bn)

A07.17:

2 SS Pz Div (3 SS Mot Rgt)

A08.16:

1 SS Pz Div (2 SS PG Rgt, Organic Truck (empty))

A06.16:

17 Pz Div (II-39 Pz Bn, 63 Mot Rgt)

A06.15:

19 Pz Div (19 Aufk Bn)

A05.15:

19 Pz Div (74 PG Rgt, 19 Arty Rgt)

A04.15:

6-3-3 Hung Inf Div (1 Lt)
Level 1 Hedgehog

A04.16:

7th Hung Corps HQ
10-1-1 Hung Arty Bn (1)
2T

A02.17:

6-2-2 Hung Inf Div (18 Lt)

A02.16:

6-2-2 Hung Inf Div (12 Res)

A01.15:

6-2-2 Hung Inf Div (23 Res)

A03.15:

7-3-3 Hung Inf Div (9)
Level 1 Hedgehog

A02.14:

6-2-2 Hung Inf Div (21 Light)
Level 1 Hedgehog

A02.13:

7-3-3 Hung Inf Div (20)
Level 1 Hedgehog

A01.13:

8th Hung Corps HQ
2T

A02.12:

3-2-3 Hung Mtn Bde (1)
3-3-3 Hung Brkdown Rgt
Level 2 Hedgehog

A02.11:

3-2-3 Hung Mtn Bde (2)
Level 2 Hedgehog

A06.14:

17 Pz Div (40 PG Rgt, 27 PJ Bn)

A07.16:

1 Pz Army HQ
11 Pz Div (111 Mot Rgt)

A07.15:

20 PG Div (20 Arty Rgt)

A07.14:

6 Pz Div (114 PG Rgt, 41 PJ Bn)

A08.15:

7 Pz Div (II-25 Pz Bn)

A08.14:

6 Pz Div (4 Mot Rgt)
18 Arty Div (288 Mot Arty Rgt, 388 Mot Arty Rgt)

A09.14:

11 Pz Div (11 Aufk Bn)

A09.15:

46 Pz Corps HQ
1 Pz Div (37 PJ Bn)

A09.16:

20 PG Div (120 Aufk Bn)

A10.13:

16 Pz Div (III-2 AG Co, 16 PJ Bn, 16 Aufk Bn)

A10.14:

2 Wagon Points

A10.15:

8-2-2 Arty Bn (II-62)
1 SP

A10.16:

3-3-6 SP Arty Bn (911)
20 PG Div (90 Mot Rgt)

A11.11:

16-4-3 Inf Div (68, 254; both -3 steps)

A11.12:

14-3-3 Inf Div (168, 291; both -2 steps)

A11.13:

15-4-3 Jg Div (101, -2 steps)

A11.14:

8-2-2 Arty Bn (II-842)
6-2-2 Arty Bn (611)

A11.15:

1 Pz Div (113 PG Rgt)

A11.16:

3-4-7 AG Bn (276)
4-4-3 Brkdwn Rgt

A12.10:

2-2-3 Inf Bn (Remnant)
3-3-3 Brkdwn Rgt

A12.11:

1 Pz Corps Kessel HQ
2T

A12.13:

3 Pz Corps HQ
8-2-2 Arty Bn (II-52)
1 SP

A12.14:

16-4-3 Inf Div (208; -2 steps)
1 Pz Div (1 Mot Rgt)

A12.15:

16-4-3 Inf Div (96; -2 steps)
1 Pz Div (II-1 Pz Bn)

A13.11:

3 SS Pz Div (5 SS Mot Rgt)

A13.12:

3 SS Pz Div (3 PJ Bn)
Alert Bn (random)

A13.13:

14-3-3 Inf Div (371; -2 steps)
7 Pz Div (42 PJ Bn)

A13.14:

16-4-3 Inf Div (1; -2 steps)
7 Pz Div (6 PG Rgt)

A13.05:

3-1-1 Rum Border Rgt (1)
7 Pz Div (7 Aufk Bn)
(5)-3-- Fort Rgt
Level 1 Hedgehog

Level-3 Air Base: A01.30. Place 1T at the Level-3 base.

Level-2 Air Bases A02.17, A14.22. Place 1T at the Level-2 base.

Level-1 Air Base: A03.21, A04.16, A06.29, A07.22, A08.19, A08.35.

Luftwaffe Air Units at any air bases:

3xBf.109G*	2xJu.88*
2xFw.190A*	2xJu.87D*
1xFw-190F	1xJu.87G (Rudel)
2xJu.52*	2xHe.111H*

(* indicates one step of the listed air units start the scenario on their reduced side.)

Axis Arrivals:

8 Apr 44

Any Army or Army Group HQ:

5-4-3 Jg Bde (8)
3-2-3 Kor Bn (585)
2 Hung Arm Div (2 Aufk Bn, 1-3 Pz Bn, 3 Mot Rgt)
6-1-2 Hung Arty Bn (6)

12 Apr 44

Any Army or Army Group HQ:

56 Pz Corps HQ
11-3-3 Inf Div (214)
(7)-4-3 PJ Bn (80)
7-2-2 Hung Inf Div (16)

Withdraw:

1 SS Pz Div (1 SS Aufk Bn, I-1 SS Pz Bn, II-1 SS Pz Bn, 1 SS Mot Rgt, 2 SS PG Rgt, SS Tiger Co, 1SS PJ Bn, 1 SS AG Bn, 1 SS Arty Rgt, Organic Truck)
2 SS Pz Div (3 SS Mot Rgt)

Lvov or west map edge within 10 hexes of Lvov:

58th Panzer Corps may enter if using Optional Rule 4.1 on or after this turn.

15 Apr 44

Any Army or Army Group HQ:

7-3-3 SS Inf KG (14)

Scenario 6: Rumanian Finish

General Information

First Turn: 8 Apr 44

Last Turn: 26 April 44

Total Game Length: 6 turns

First Player: Axis

Setup Order: Soviet first

Weather: Mud and Limited Flight on 8 Apr

Special Scenario Rules

- Artillery Barrage markers are not used.
- Consider 8 Apr to be the fifth turn that the 2nd and 3rd Ukrainian Fronts are in Offensive Posture.
- Only Map C is used.
- The Soviet Player is exempt from 3.5b RVGK Box Minimums in this scenario.
- The Luftflotte 4 HQ is not present in this scenario. There are no Mission Hex Limits (2.2d) for the Axis player.
- Random Events are not used in this scenario.
- The Soviet Player may base air units off-map, at two Level-3 Air Bases. It is 10 hexes from each base to the east edge of Map C. These off-map bases may refit aircraft for free. A player may place arriving SP in the off-map box for Air Transport missions. Air units in an off-map box do not have a Patrol Zone. A player may place arriving SP in the off-map box for Air Transport missions.
- Fortresses (2.4a) have been declared in Iasi (C26.20) and Odessa (C55.04).

Victory Conditions:

The Soviet player must cause a Rumanian Collapse (2.5b) to win.

The Axis player must prevent this to win.

Soviet Set-Up Information

Rail Cap: 4

Reserve Markers: 7 available

Barrage Markers: None

Reinforcements: See below

Variable Repls: Roll on the Variable Replacement table, divide results by 2, rounding up. If different AR# Eq Repl received, use the higher value.

Supply Sources: Where any type of road or railroad enters the east edge of Map C.

Dead Pile:

1 Gd Mech Corps (9 Gd Tk Bde, 2 Gd Mech Bde)
 2 Gd Mech Corps (37 Gd Tk Bde, 4 Gd Mech Bde)
 4 Gd Mech Corps (36 Gd Tk Bde, 15 Gd Mech Bde)
 5 Gd Mech Corps (24 Gd Tk Bde, 12 Gd Mech Bde)
 5 Gd Tank Corps (21 Gd Tk Bde, 22 Gd Tk Bde)
 7 Mech Corps (16 Mech Bde, 41 Gd Tk Bde)
 8 Mech Corps (67 Mech Bde, 1822 SU Bn)
 3 Tank Corps (50 Tk Bde, 103 Tk Bde)
 10 Tank Corps (178 Tk Bde)
 16 Tank Corps (109 Tk Bde, 164 Tk Bde)
 18 Tank Corps (110 Tk Bde, 181 Tk Bde)
 20 Tank Corps (8 Gd Tk Bde, 80 Tk Bde)
 23 Tank Corps (39 Tk Bde, 135 Tk Bde)
 29 Tank Corps (25 Tk Bde, 31 Tk Bde)
 4 Gd Cav Corps (10 Gd Cav Div)
 5 Gd Cav Corps (63 Cav Div)
 4-3-6 Tk Bn (43)
 4-4-8 Gd Tk Bn (53)
 4-3-5 SU Bn (1827)
 7-3-6 Tk Bde (173)
 4-4-3 Assault Eng Bde (4)
 5-4-5 Gd Tk Bn (60)
 2-2-6 SU Bn (999, 1202)
 28-1-1 Mort Bde (9)
 (3)-2-2 AT Bde (7)
 5-4-3 Assault Eng Bde (43 Sp)
 Yak.9 (independent)

Soviet Railheads:

C31.29, C45.27, C50.16, C58.11.

Rail paths between these hexes and Soviet supply sources are Soviet Gauge.

Wrong Gauge Markers: C35.35, C41.35, C44.26.

RVGK 1 Box (Ready):

120-2-2 Gd Katy Div (3)
 5-4-5 Gd Tk Bn (7)

RVGK 1 Box (Rebuilding):

1 Gd Mech Corps (1 Gd Mech Bde, 3 Gd Mech Bde, 1544 SU Bn, 1504 SU Bn, 116 Gd Mort Rgt, 267 Arty Rgt, Organic Truck (empty))
 10 Tank Corps (183 Tk Bde, 186 Tk Bde, 11 Mot Bde, 1450 SU Bn, 287 Mort Rgt, Organic Truck (empty))
 20 Tk Corps (155 Tk Bde, 7 Gd Mot Bde, 1834 SU Bn, 1895 SU Bn, 291 Mort Rgt, Organic Truck (empty))

5 Gd Cav Corps (11 Gd Cav Div, 12 Gd Cav Div, 9 Gd Mort Rgt, Organic Truck (empty))

C60.13:

3rd Ukr Front HQ (Offensive Posture)
 12-2-2 Inf Div (236, -1 step)

C58.35:

RVGK 1 marker

C58.13:

46th Army HQ
 12-2-2 Inf Div (266, 353; both -1 step)

C57.11:

6th Army HQ
 (5)-1-1 AA Div (4)
 4 Wagon Points
 4 SP

C57.06:

12-2-2 Inf Div (243, 248; both -1 step)

C56.05:

13-3-3 Gd Inf Div (61; -1 step)
 (3)-2-2 AT Bde (10)

C56.06:

84-1-2 Arty Div (9a)

C55.06:

12-2-2 Inf Div (244; -1 step)
 4-3-6 Tk Bn (52)

C54.06:

12-2-2 Inf Div (320; -1 step)
 4-4-3 Assault Eng Bde (8)

C54.09:

5th Shock Army HQ
 (5)-1-1 AA Div (3)
 84-1-2 Arty Div (9b)
 2 Wagon Points
 2 SP

C54.10:

2 Gd Mech Corps (5 Gd Mech Bde, 6 Gd Mech Bde, 1543 Gd SU Bn, Organic Truck (empty))

C54.12:

13-3-3 Gd Inf Div (34, 40; both -1 step)

C53.07:

12-2-2 Inf Div (295; -1 step)
 5-4-5 Gd Tk Bn (5)

C52.06:

13-3-3 Gd Inf Div (49, 86; both -1 step)

C52.18:

17th Air Army HQ Marker

C51.06:

12-2-2 Inf Div (333; -1 step)
7-4-3 Gd Mot Bde (5)

C51.09:

23 Tk Corps (3 Tk Bde, 56 Mot Bde,
1443 SU Bn, 457 Mort Rgt, Organic
Truck (empty))

C51.12:

4 Gd Cav Corps (9 Gd Cav Div, 30 Cav
Div, 1815 SU Bn, 12 Gd Mort Rgt,
Organic Truck (empty))

C51.14:

37th Army HQ
14-4-3 Gd Inf Div (15; -1 step)
4-3-6 Tk Bn (212)
(1)-0-1 Pontoon Bde (3 Ukr)
2 SP

C50.05:

13-3-3 Gd Inf Div (47, 109; both -1
step)

C50.07:

(3)-2-2 AT Bde (9)
28-1-1 Mort Bde (23)

C50.10:

8th Gd Army HQ
(5)-1-1 AA Div (35)
(1)-0-1 Pontoon Bde (4, 5)
40-2-2 Gd Katy Bde (29)
2 SP

C50.14:

4 Gd Mech Corps (13 Gd Mech Bde, 14
Gd Mech Bde, 1828 SU Bn, 292 Gd SU
Bn, Organic Truck (empty))

C50.15:

12-2-2 Gd Inf Div (82; -1 step)
7-3-6 Tk Bde (96)

C50.16:

57th Army HQ
(5)-1-1 AA Div (22)
(1)-0- 3 Rail Repair Rgt (3 Ukr)
1 SP

C49.07:

13-3-3 Gd Inf Div (108; -1 step)
11-1-1 Inf Div (416; -1 step)

C49.08:

13-3-3 Gd Inf Div (35, 59; both -1 step)

C49.09:

12-2-2 Gd Inf Div (88; -1 step)

C49.19:

40-2-2 Gd Katy Bde (28)

C49.26:

7th Gd Army HQ
(5)-1-1 AA Div (5)
1 SP

C48.09:

13-3-3 Gd Inf Div (39, 79; both -1 step)

C48.10:

13-3-3 Gd Inf Div (57; -1 step)

C48.11:

2-3-6 Gd MC Rgt (3)
2-2-6 MC Rgt (53)

C48.12:

12-2-2 Gd Inf Div (74; -1 step)
4-4-3 Assault Eng Bde (44 Sp)

C48.13:

12-2-2 Inf Div (195, 203; both -1 step)
3-4-3 Assault Eng Bde (62)

C48.14:

13-3-3 Gd Inf Div (27; -1 step)
12-2-2 Inf Div (188; -1 step)

C48.15:

13-3-3 Gd Abn Div (10; -1 step)

C48.16:

14-4-3 Gd Inf Div (20; -1 step)
12-2-2 Gd Inf Div (92; -1 step)

C48.17:

13-3-3 Gd Inf Div (58; -1 step)
(3)-2-2 AT Bde (42)

C47.18:

12-2-2 Inf Div (228)

C46.18:

13-3-3 Gd Inf Div (28; -1 step)
12-2-2 Gd Inf Div (73; -1 step)

C46.20:

12-2-2 Inf Div (118, 230; both -1 step)
4-4-8 Gd Tk Bn (28)

C45.19:

12-2-2 Inf Div (223, 301; both -1 step)

C45.20:

11-1-1 Inf Div (409; -1 step)
8-4-8 Gd Tk Bde (27)

C44.19:

13-3-3 Inf Div (19; -1 step)
12-2-2 Inf Div (113; -1 step)

C43.20:

12-2-2 Inf Div (52, 93; both -1 step)

C42.20:

13-3-3 Gd Abn Div (8; -1 step)

C42.25:

(5)-1-1 UR Bde (54)

C41.21:

12-2-2 Gd Inf Div (72, 81; both -1 step)

C41.23:

78-1-2 Arty Div (11)

C41.24:

13-3-3 Inf Div (50; -1 step)

C41.25:

5th Gd Army HQ
(5)-1-1 AA Div (29)
Special Truck Extender
1 SP

C40.21:

13-3-3 Gd Inf Div (36; -1 step)

C40.24:

12-2-2 Inf Div (297; -1 step)

C39.21:

13-3-3 Gd Inf Div (95; -1 step)
12-2-2 Gd Inf Div (97; -1 step)

C39.25:

13-3-3 Inf Div (53; -1 step)

C38.21:

14-4-3 Gd Inf Div (13; -1 step)

C37.22:

13-3-3 Gd Abn Div (9; -1 step)
12-2-2 Inf Div (214; -1 step)

C37.23:

40-2-2 Gd Katy Bde (8)

C36.21:

14-4-3 Gd Inf Div (14; -1 step)
(3)-2-2 AT Bde (6)

C35.22:

12-2-2 Gd Inf Div (89; -1 step)
(3)-2-2 AT Bde (11)

C35.24:

8 Mech Corps (66 Mech Bde, 68 Mech
Bde, 69 Tk Bde, 116 Tk Bde, 114 SU
Bn, 615 Mort Rgt, Organic Truck
(empty))

C35.28:

7 Mech Corps (63 Mech Bde, 64 Mech
Bde, 1821 SU Bn, 1440 SU Bn, 614
Mort Rgt, Organic Truck (empty))

C34.22:
13-3-3 Gd Inf Div (25; -1 step)
4-4-3 Assault Eng Bde (11)

C33.23:
11-1-1 Inf Div (299; -1 step)

C32.22:
12-2-2 Inf Div (111; -1 step)

C32.27:
84-1-2 Arty Div (13a)

C31.22:
12-2-2 Inf Div (213, 375; both -1 step)

C31.25:
12-2-2 Gd Inf Div (94; -1 step)

C31.27:
53rd Army HQ
(5)-1-1 AA Div (30)
1 SP

C31.28:
12-2-2 Inf Div (337; -1 step)

C31.29:
(1)-0-3 Rail Repair Rgt (2 Ukr)

C31.31:
5-1-rr RR Arty Rgt (2 Ukr)

C30.22:
13-3-3 Gd Inf Div (110; -1 step)
4-4-3 Assault Eng Bde (6)

C30.27:
84-1-2 Arty Div (13b)

C29.22:
14-4-3 Gd Abn Div (1; -1 step)
4-3-6 Tk Bn (38)

C29.27:
26-1-2 Arty Bde (27)

C29.31:
(1)-0-1 Pontoon Bde (2 Ukr)
Optional Pontoon Track Bridge marker

C29.35:
2nd Ukr Front HQ (Offensive Posture)
(1)-0-3 Rail Repair Rgt (RVGK 2)

C28.21:
12-2-2 Gd Inf Div (80; -1 step)
(3)-2-2 AT Bde (34)

C28.26:
13-3-3 Gd Inf Div (93; -1 step)

C28.30:
(1)-0-1 Pontoon Bde (1)
3 Truck Points

C27.21:
12-2-2 Gd Inf Div (78; -1 step)
4-4-3 Assault Eng Bde (5)

C27.25:
12-2-2 Inf Div (202, 206; both -1 step)
Special Truck Extender

C27.26:
27 Army HQ
13-3-3 Gd Abn Div (3, in move mode)
(5)-1-1 AA Div (11)

C26.21:
13-3-3 Inf Div (6; -1 step)

C26.23:
84-1-2 Arty Div (16a)

C26.25:
12-2-2 Inf Div (78; -1 step)
2-2-6 SU Bn (1892)

C26.26:
12-2-2 Inf Div (180; -1 step)

C25.21:
13-3-3 Gd Inf Div (69; -1 step)

C25.30:
5th Gd Tank Army HQ
(5)-1-1 AA Div (6)
2 SP

C24.20:
12-2-2 Inf Div (84; -1 step)

C24.21:
84-1-2 Arty Div (16b)

C24.23:
2nd Tank Army HQ
3-3-6 SU Bn (754, 1219)
(5)-1-1 AA Div (26)
2 SP

C24.26:
18 Tank Corps (170 Tk Bde, 32 Mot
Bde, 1543 SU Bn, 292 Mort Rgt,
Organic Truck (empty))

C24.29:
2-3-6 Gd MC Rgt (1)

C23.20:
12-2-2 Inf Div (233; -1 step)

C23.26:
5th Air Army HQ Marker
16 Tk Corps (107 Tk Bde, 15 Mot Bde,
1441 SU Bn, 1239 SU Bn, 226 Mort
Rgt, Organic Truck (empty))

C23.29:
5 Gd Mech Corps (10 Gd Mech Bde, 11
Gd Mech Bde, 104 Gd SU Bn, 1529 SU
Bn, 285 Mort Rgt, Organic Truck
(empty))

C22.20:
13-3-3 Gd Abn Div (7; -1 step)

C22.21:
4th Gd Army HQ
(5)-1-1 AA Div (27)

C22.22:
3 Tk Corps (51 Tk Bde, 57 Mot Bde,
1818 SU Bn, 1540 SU Bn, 234 Mort
Rgt, Organic Truck (empty))

C22.23:
8-4-8 Gd Tk Bde (11)

C22.26:
5-4-5 Gd Tk Bn (13)

C21.27:
12-2-2 Inf Div (116; -1 step)

C21.30:
29 Tk Corps (32 Tk Bde, 53 Mot Bde,
1549 SU Bn, 1446 SU Bn, 271 Mort
Rgt, Organic Truck (empty))

C20.21:
12-2-2 Inf Div (294; -1 step)

C20.24:
12-2-2 Inf Div (373; -1 step)

C20.30:
30-1-2 Arty Bde (97H, 98H)

C20.31:
52nd Army HQ
(5)-1-1 AA Div (38)
1 SP

C20.32:
5 Gd Tank Corps (20 Gd Tk Bde, 6 Gd
Mot Bde, 48 Gd Tk Bn, 1462 SU Bn,
1458 SU Bn, 454 Mort Rgt, Organic
Truck (empty))

C19.22:
13-3-3 Gd Abn Div (6; -1 step)

C19.30:
12-2-2 Inf Div (303; -1 step)
(3)-2-2 AT Bde (2)

C19.32:

12-2-2 Inf Div (74; -1 step)
3-4-3 Assault Eng Bde (60)

C19.33:

5 Mech Corps (2 Mech Bde, 9 Mech Bde, 45 Mech Bde, 745 SU Bn, 1827 SU Bn, 458 Mort Rgt, Organic Truck (empty))

C18.23:

13-3-3 Gd Inf Div (41; -1 step)

C18.24:

13-3-3 Gd Inf Div (62; -1 step)

C18.29:

12-2-2 Inf Div (254; -1 step)
4-4-3 Assault Eng Bde (14)

C18.30:

12-2-2 Inf Div (252; -1 step)
4-3-6 Tk Bn (25)

C18.31:

13-3-3 Inf Div (31; -1 step)

C18.32:

13-3-3 Gd Inf Div (42; -1 step)
5-4-3 Assault Eng Bde (27 Sp)

C18.33:

13-3-3 Inf Div (38; -1 step)
12-2-2 Inf Div (133; -1 step)

C17.34:

13-3-3 Inf Div (163; -1 step)
12-2-2 Inf Div (232; -1 step)

C17.35:

40th Army HQ
13-3-3 Gd Abn Div (4; -1 step)
12-2-2 Inf Div (240; -1 step)
(3)-2-2 AT Bde (24)

C21.35:

6th Tank Army HQ
12-2-2 Inf Div (259; -1 step)
(5)-1-1 AA Div (9)
4-3-6 Tk Bn (156)
40-2-2 Gd Katy Bde (27)
2 SP

Level-3 Air Base: C58.35: Place 1T at this base. Do not place 1T in the Soviet off-map air bases.

Level-2 Air Bases: C37.32, C42.35, C49.26, C60.13, C62.25.

Any Air Base:

4x Pe.2 (2 are reduced)
3x IL.4 2x Li-2
4x Yak.9 (1 is reduced)
1x Yak.9 Gd (reduced)
1x Yak.7b

Any Air Base (5th Air Army assigned to 2nd Ukr Front):

2x IL.2
1x La.5 1x La.5 Gd
1x Yak.7b Gd (reduced)

Any Air Base (17th Air Army assigned to 3rd Ukr Front):

5x IL.2 (2 are reduced)
2x La.5 1x Yak.7b
1x Yak.9

Soviet Arrivals:

8 Apr 44

Any Front HQ:

(3)-2-2 AT Bde (19)
4-4-3 Assault Eng Bde (16 Sp)
4 Gd Cav Corps (128 Tk Bn, 134 Tk Bn, 151 Tk Bn)

12 Apr 44

Any Front HQ:

5th Gd Cav Corps (60 Tk Bn, 71 Tk Bn, 1896 SU Bn)
(3)-2-2 AT Bde (35)
Reserve Marker

15 Apr 44

Any Front HQ:

4-3-6 Tk Bn (119)

19 Apr 44

Any Front HQ:

4-4-5 Gd SU Bn (398)
3-3-6 SU Bn (1449)

22 Apr 44

Any Front HQ:

5 Mech Corps (697 SU Bn)

Axis Set-Up Information

Rail Cap: 5

Reserve Markers: 4 available

Kessel HQs: 1 available (4 Pz Corps)

KG Markers: Vorman and Breith available

Fortress Units: 2 German and 1 Rum available

Reinforcements: See below

Variable Repls: Roll on the Variable Replacement table, divide results by 2, rounding up. If different AR# Eq Repl received, use the higher value.

Supply Sources: Per 2.1a, Map C only.

Dead Pile:

2-2-3 Erz Bn (258)
2-2-4 Bicycle Bn (Bach)
3-2-4 Cossack Cav Rgt (454)
3-3-3 Inf KG (131, 255)
12-3-3 Inf Div (147 T)
16-4-3 Inf Div (57, 62, 88, 112, 161, 223)
14-3-3 Inf Div (123, 293, 328, 389)
5-2-2 Sec Div (444)
54 Corps HQ
UKR Corps HQ
4-4-7 AG Bn (210, 280, 300, 322)
6-1-R Railroad Arty (62, 72)
8-2-2 Arty Bn (I-27, II-77, II-857)
10-2-2 Arty Bn (731)
12-2-3 Arty Rgt (800)
30-2-2 Werfer Rgt (54)
(4)-2-3 Flak Bn (32)
GD PG Div (I Pz Bn, II Pz Bn, Gren PG Rgt, Organic Truck)
3 Pz Div (I-6 Pz Bn, 543 PJ Bn, 75 Arty Rgt, Organic Truck)
8 Pz Div (8 Aufk Bn)
11 Pz Div (61 PJ Bn)
13 Pz Div (66 PG Rgt, Haack Pz Bn, 13 PJ Bn, 93 Mot Rgt, 13 Arty Rgt, Organic Truck)
14 Pz Div (II-36 Pz Bn, 103 PG Rgt, 4 Arty Rgt, Organic Truck)
23 Pz Div (I-23 Pz Bn, 126 Mot Rgt, 128 PJ Bn, Organic Truck)
24 Pz Div (III-24 AG Bn, 89 Arty Rgt, Organic Truck)
10 PG Div (41 Mot Rgt, 10 Arty Rgt, Organic Truck)
16 PG Div (116 Pz Bn, 156 Mot Rgt, 60 Mot Rgt, 228 PJ Bn, 146 Arty Rgt, Organic Truck)
18 Arty Div (88 Mot Rgt)
3 SS Pz Div (II-3 SS Pz Bn)
2-4-3 SS Inf KG (Schul)
30-2-2 SS Werfer Rgt (101)
6-3-3 SS Mot Rgt (Wall)
4-5-5 Pz (Tiger) Co (1/506)
3-5-5 Pz (Tiger) Co (2/506, 3/506)
4-5-5 Pz (Tiger) Co (1/507)
3-5-5 Pz (Tiger) Co (2/509)
2 Truck Points
Bf.109G
Ju.87D
Ju.88
He.111H
Ju.52

Rumanian Dead Pile:

1 Rum Ju.88
3-1-1 Border Rgt (2, 3, 4, 5)

Alert Pool (some will be placed on map):

2x 2-3-3 Mot Alert Bn
6x 2-2-2 Alert Bn
4x 2-3-3 Alert Bn

C11.33:
Alert Bn (random)
Level 1 Hedgehog

C09.30:
7th Corps HQ
2T

C14.31:
2-2-3 Inf Bn (Remnant)

C13.27:
Alert Bn (random)
Level 1 Hedgehog

C15.23:
4-4-7 AG Bn (261)
Alert Bn(random)

C15.22:
4-4-7 AG Bn (301)
18 Arty Div (88 SP Arty Bn)

C16.20:
24 Pz Div (24 Aufk Bn)
16 PG Div (116 Aufk Bn)

C16.19:
24 Pz Div (21 Mot Rgt)

C15.13:
4-2-2 Rum Inf Bde (14)

C16.14:
Alert Bn (random)
Level 1 Hedgehog
1T

C16.15:
57th Pz Corps HQ
2 SP
2 Truck Points

C17.18:
GD PG Div (Arty Rgt)

C17.19:
24 Pz Div (26 PG Rgt, II-24 Pz Bn)

C18.18:
GD PG Div (Fus Mot Rgt, Tiger Co)

C18.19:
GD PG Div (Rec Aufk Bn, AG Bn)

C20.18:
8 Pz Div (I-8 AG Co)
3-3-3 Rum Brkdwn Rgt

C21.19:
7-2-2 Rum Inf Div (8; -1 step)

C22.17:
6th Rum Corps HQ
2T

C22.18:
8-3-3 Rum Inf Div (1 Gd)

C23.19:
8-3-3 Rum Inf Div (6)

C24.19:
6-2-4 Rum Cav Div (8)

C25.13:
8th Army HQ

C25.20:
6-1-2 Rum Inf Div (3 Res)
3-2-2 Rum Brkdwn Rgt

C26.19:
1st Rum Corps HQ
1 Rum Pz Div (1 Rum Pz Bn, 1 Rum
Mot Rgt, 2 Rum Mot Rgt)
1 SP

C26.20:
6-1-2 Rum Sec Div (4)
(5)-3-- Fort Rgt
Level 1 Hedgehog

C27.20:
(9)-2-3 Flak Rgt (III-17 Flak)

C28.20:
7-2-2 Rum Inf Div (20; -1 step)

C28.19:
3-3-6 SP Arty Bn (905)

C29.21:
8-2-3 Rum Mtn Div (18; -1 step)

C29.20:
8-1-1 Rum Arty Bn (3 Grp)

C30.21:
8-3-3 Rum Inf Div (13)

C31.21:
16-4-3 Inf Div (79; -2 steps)

C32.21:
14-3-3 Inf Div (376; -2 steps)

C32.20:
10-2-2 Arty Bn (732)

C33.22:
14-3-3 Inf Div (355; -2 steps)

C33.20:
23 Pz Div (II-23 Pz Bn, 102 Arty Rgt)

C34.03:
3rd Rum Army HQ

C34.18:
4th Corps HQ
2T

C34.21:
23 Pz Div (23 Aufk Bn, 128 Mot Rgt)

C35.21:
14-3-3 Inf Div (370; -2 steps)

C36.20:
6-2-5 Rum Cav Div (5)

C36.19:
8-2-2 Arty Bn (I-84)

C37.16:
2 Wagon Points
1 SP

C37.18:
47th Pz Corps HQ
1 SP

C37.21:
16-4-3 Inf Div (106; -3 steps)

C38.20:
11 Pz Div (II-15 Pz Bn, 110 PG Rgt)

C38.19:
11 Pz Div (80 Arty Rgt)

C38.15:
6th Army HQ
3 SS Pz Div (3 SS Aufk Bn, 3 SS Pio
Bn, 6 SS Arty Rgt)

C39.15:
30-2-2 Werfer Rgt (52)

C39.16:
3 SS Pz Div (SS Tiger Co, 6 SS PG Rgt)

C39.20:
10 PG Div (110 Aufk Bn, 10 PJ Bn)
8-2-3 Rum Mtn Div (4; -1 step)

C40.20:
10 PG Div (7 AG Bn, 20 Mot Rgt)

C41.20:
3 Pz Div (3 Aufk Bn, 394 Mot Rgt)

C41.18:
3 Pz Div (3 PG Rgt)

C42.18:
8-2-2 Arty Bn (II-71)

C42.19:
3 Pz Div (II-6 Pz Bn)
3-3-3 Brkdwn Rgt

C43.19:
16-4-3 Inf Div (198; -2 steps)

C43.17:
17th Corps HQ

C43.12:
30th Corps HQ
1 SP

C43.11:
8-2-2 Slovak Inf Div (1; -1 step)

C43.10:
40th Pz Corps HQ
2 Wagon Points
2 SP

C44.07:
13 Pz Div (13 Aufk Bn, II-4 Pz Bn)

C44.10:
16-4-3 Inf Div (9; -2 steps)

C44.11:
14 Pz Div (Langkt Pz Bn, 4 Pio Bn)

C44.15:
52nd Corps HQ
Alert Bn (random)
1 SP

C44.18:
18-5-3 LW FJ Div (2; -2 steps)

C45.18:
4-5-3 LW FJ Rgt (Brkdwn)
Alert Bn (random)

C45.17:
8-2-2 Arty Bn (II-818)

C45.16:
16-4-3 Inf Div (17; -2 steps)

C45.12:
14 Pz Div (14 Aufk Bn, 108 Mot Rgt)

C46.06:
29th Corps HQ
1 SP

C46.17:
5-3-3 Inf KG (294, 320)

C47.17:
15-4-3 Mtn Div (4; -1 step)

C47.16:
4-4-7 AG Bn (278)

2-2-3 Inf Bn (Remnant)

C47.15:
16-4-3 Inf Div (258; -2 steps)

C47.14:
15-4-3 Jg Div (97; -2 steps)

C47.13:
16-4-3 Inf Div (15; -1 step)

C47.12:
15-4-3 Mtn Div (3; -1 step)

C47.11:
16-4-3 Inf Div (257; -2 steps)

C47.10:
14-3-3 Inf Div (384; -2 steps)

C47.09:
12-3-3 Inf Div (153 T; -1 step)

C47.08:
14-3-3 Inf Div (125; -1 step)
4-4-7 AG Bn (243)

C47.05:
4 Rum Corps HQ

C48.07:
14-3-3 Inf Div (335; -2 steps)

C48.06:
14-3-3 Inf Div (76; -1 step)

C48.05:
7-2-2 Rum Inf Div (21)

C49.06:
5-2-2 Rum Inf Bde (15)

C49.05:
12-2-2 LW Div (15 Fld; -1 step)
5-1-1 Rum Sec Bde (Danu)

C51.05:
14-3-3 Inf Div (304; -2 steps)

C52.05:
14-3-3 Inf Div (306; -2 steps)

C52.04:
4-4-7 AG Bn (259)
10-2-2 Arty Bn (101)

C52.01:
44th Corps HQ
1 SP

C53.06:
14-3-3 Inf Div (302; -2 steps)
7-2-2 Rum Inf Div (4; -1 step)

C54.05:
3-2-2 Rum Inf Rgt (4-24)
Alert Bn (random)

C55.04:
3rd Rum Corps HQ
(5)-3-- Fort Rgt
8-1-1 Rum Arty Bde (4 Grp)
Level 1 Hedgehog

C55.05:
(5)-3-- Fort Rgt
2-3-3 Kriegsmarine Bn (62)
Level 1 Hedgehog

Level-3 Air Bases: C54.03.
Place 1T at this Level-3 base.

Level-2 Air Bases: C18.03, C38.15.
Place 1T at each of the Level-2 bases.

Level-1 Air Bases: C13.10, C16.14,
C17.07, C28.12, C49.02, C54.05.

Luftwaffe Air Units at any air bases:
1xFw.190A 2xJu.87D*
1xHs.129* 1xBf.110*
1xFw-190F* 1xJu.52
2xHe.111H* 2xJu.88*
2xBf.109G*
1xBf.109G (Hartmann)

Rumanian Air Units at C49.02:
Rum IAR.81* Rum Bf.109*
(* indicates one step of the listed air
units start the scenario on their reduced
side.)

Axis Arrivals:

8 Apr 44
Any Army or Army Group HQ:
8-2-2 Arty Bn (II-43)

15 Apr 44
Any Army or Army Group HQ:
4 Rum Army HQ

19 Apr 44
Any Army or Army Group HQ:
7 Rum Corps HQ

22 Apr 44
Any Army or Army Group HQ:
2 Rum Corps HQ
8-3-3 Rum Inf Div (5)
7-2-2 Rum Inf Div (7, 9)

26 Apr 44
Any Army or Army Group HQ:
8-2-4 Rum Cav Div (1)
4-2-3 Rum Mtn Bde (103)

Scenario 7: Hube's Pocket

The original Hube's Pocket OCS game, published in 1995, covered the 1st and 2nd Ukrainian Front offensives from January to April 1944. This scenario covers the Hube's Pocket battle which took place late March to mid-April 1944.

General Information

First Turn: 22 Mar 44

Last Turn: 15 Apr 44

Total Game Length: 8 turns

First Player: Soviet

Setup Order: Axis first

Weather: Freeze and Limited Flight on 22 Mar 44

Special Scenario Rules

- Use Map A only. No units may move north of the xx.25 hex row (inclusive) or south of the Dnestr River (major river running from A2.21 to A34.01).
- The 1st and 2nd Ukrainian Fronts are both in Offensive Posture throughout this scenario.
- Neither side receives SP on Turn 1, as it is already on the map.
- The German 1 Pz A HQ may relocate once (only) during the Axis Movement Phase. Just pick it up and place it in another detrainable hex in the play area as if it moved by rail.
- The Soviet player should strive to place the Front Boundary marker approximately midway along the Soviet front lines. Each Front has 8 multi-unit formations, which must remain within their Front boundaries.
- Random Events are not used in this scenario.
- Tarnopol (A14.22) has been declared a Fortress.

Victory Conditions:

The Axis player scores 1 VP for every 4 Axis combat units (or RE if a multi-step unit) beginning the scenario east of the 19.xx hex row that are on-map west of the Strypa River (A9.16 to A9.25) at game end. There are 76 to start with. 10+ VP = Major Victory, 7+ VP = Minor Victory, 5+ = Draw, <5 = Soviet Victory. The Axis player receives 3 VP for occupying Tarnopol (A14.22) at game end. Subtract 1 VP if the Axis 4 Pz A HQ is destroyed.

Soviet Set-Up Information

Rail Cap: None

Reserve Markers: 6 available

Barrage Markers: None

Reinforcements: See below

Soviet Variable Reinforcements: 6 SP per turn, split between the two Front HQ markers as desired. There are no Replacements at all. RVGK boxes and markers are not used in this scenario.

Dead Pile: None

Supply Sources: Any Road or Rail hex on east map edge or north map edge east of the front lines.)

Soviet Railheads:

A20.25, A29.23, A41.15, A42.01, A42.11, A49.04.

Rail paths between these hexes and Soviet supply sources are Soviet Gauge.

Wrong Gauge Markers: A29.22, A41.16, A44.13, A45.13, A49.05.

A36.01:

12-2-2 Inf Div (254, -1 step)

A42.01:

12-2-2 Inf Div (294; -1 step)

3-3-6 SU Bn (1219)

A43.02:

13-3-3 Inf Div (31; -1 step)

A43.03:

12-2-2 Inf Div (252, 303; both -1 step)

A43.12:

2nd Ukr Front HQ

A46.02:

30-1-2 Arty Bde (97H, 98H)

A44.04:

12-2-2 Inf Div (373; -1 step)

A44.03:

5th Gd Tank Army HQ

(5)-1-1 AA Div (6)

2-3-6 Gd MC Rgt (1)

3 SP

A44.07:

12-2-2 Inf Div (116; -1 step)

4-3-6 Tk Bn (156)

A45.07:

52nd Army HQ

(5)-1-1 AA Div (38)

(3)-2-2 AT Bde (2)

A42.03:

29 Tank Corps (32 Tk Bde, 53 Mot Bde,

1549 SU Bn, 1446 SU Bn, 271 Mort

Rgt, Organic Truck (empty))

A42.04:

5 Gd Mech Corps (10 Gd Mech Bde, 11 Gd Mech Bde, 104 Gd SU Bn, 1529 SU Bn, 285 Mort Rgt, Organic Truck (empty))

4-4-8 Gd Tk Bn (53)

A41.05:

18 Tank Corps (170 Tk Bde, 181 Tk Bde, 32 Mot Bde, 1543 SU Bn, 292 Mort Rgt, Organic Truck (empty))

A40.04:

5th Air Army HQ Marker

A40.05:

2 Tank Army HQ

8-4-8 Gd Tk Bde (11)

10 SP

A34.02:

12-2-2 Inf Div (202, 206; both -1 step)

A34.03:

13-3-3 Gd Abn Div (3; -1 step)

2-2-6 SU Bn (713)

A34.04:

13-3-3 Gd Inf Div (93; -1 step)

2-2-6 SU Bn (1892)

A35.04:

84-1-2 Arty Div (13a, 13b)

26-1-2 Arty Bde (27)

A35.05:

12-2-2 Inf Div (180, 337; both -1 step)

A35.06:

12-2-2 Inf Div (78; -1 step)

A35.07:

13-3-3 Gd Inf Div (42; -1 step)

A36.07:

13-3-3 Gd Abn Div (4; -1 step)

A36.04:

5 Gd Cav Corps (12 Gd Cav Div, 63 Cav Div, 9 Gds Mort Rgt, Organic Truck (empty))

A37.05:

3 Tank Corps (50 Tk Bde, 51 Tk Bde, 57 Mot Bde, 1540 SU Bde, 234 Mort Rgt, Organic Truck (empty))

A39.05:

16 Tank Corps (107 Tk Bde, 164 Tk

Bde, 15 Mot Bde, 1239 SU Bn, 226

Mort Rgt, Organic Truck (empty))

A37.08:

5 Mech Corps (9 Mech Bde, 45 Mech Bde, 233 Tk Bde, 745 SU Bn)

A39.07:

40th Army HQ
2-2-6 SU Bn (1898)
(3)-2-2 AT Bde (24)
(5)-1-1 AA Div (9)

A38.07:

6th Tank Army HQ
27th Army HQ
4-4-3 Assault Eng Bde (6)
4-3-6 Tk Bn (39)
3 SP

A37.10:

12-2-2 Inf Div (133; -1 step)

A38.08:

5 Gd Tank Corps (21 Gd Tk Bde, 22 Gd Tk Bde, 6 Gd Mot Bde, 48 Gd Tk Bn, 1458 SU Bn, 454 Mort Rgt, Organic Truck (full))

A38.10:

12-2-2 Inf Div (121; -1 step)
5-4-5 Gd Tk Bn (57)

A38.11:

12-2-2 Inf Div (74; -1 step)
4-4-3 Assault Eng Bde (14)

A38.12:

12-2-2 Inf Div (232; -1 step)

A37.13:

13-3-3 Inf Div (38; -1 step)

A37.14:

12-2-2 Inf Div (240, 297; both -1 step)

A41.12:

38th Army HQ
1 SP

A42.11:

(5)-1-1 AA Div (21)

A38.16:

12-2-2 Inf Div (100, 151; both -1 step)

A38.17:

18th Army HQ
12-2-2 Gd Inf Div (129; -1 step)
1 SP

A36.14:

12-2-2 Inf Div (237; -1 step)

A35.15:

13-3-3 Gd Inf Div (70; -1 step)
5-4-5 Gd Tk Bn (29)

A34.15:

12-2-2 Inf Div (241; -1 step)

A33.16:

12-2-2 Inf Div (211; -1 step)
2-2-6 SU Bn (1899)

A32.16:

12-2-2 Inf Div (143; -1 step)

A32.17:

12-2-2 Inf Div (317; -1 step)

A31.18:

12-2-2 Inf Div (161; -1 step)

A31.21:

1st Gd Army HQ
1 SP

A30.18:

12-2-2 Inf Div (147; -1 step)

A29.19:

12-2-2 Inf Div (309; -1 step)

A29.20:

7-3-6 Tk Bde (93)
5-4-5 Gd Tk Bn (1)

A28.18:

13-3-3 Gd Inf Div (68; -1 step)
5-4-5 Gd Tk Bn (58)

A28.26:

1st Ukr Front HQ (Offensive Posture, positioned outside the play area to be on rail line)

A27.19:

12-2-2 Inf Div (226; -1 step)

A26.18:

12-2-2 Inf Div (280; -1 step)

A27.22:

7-3-6 Tk Bde (91)
6-2-6 SU Bde (6)

A26.21:

6 Gd Tank Corps (51 Gd Tk Bde, 53 Gd Tk Bde, 22 Gd Mot Bde, 1835 SU Bn, 272 Gd Mort Rgt)

A26.22:

9 Mech Corps (70 Mech Bde, 71 Mech Bde, 1823 SU Bn, 616 Mort Rgt)

A24.24:

2nd Air Army HQ Marker

A25.22:

7 Gd Tank Corps (54 Gd Tk Bde, 55 Gd Tk Bde, 23 Gd Mot Bde, 1894 SU Bn, 467 Gd Mort Rgt, Organic Truck (empty))

A25.19:

12-2-2 Inf Div (167; -1 step)
(4)-2-2 Gd AT Bde (9)

A24.18:

12-2-2 Inf Div (127; -1 step)
(3)-2-2 AT Bde (33)

A24.21:

12-2-2 Inf Div (304; -1 step)

A24.22:

13-3-3 Gd Abn Div (2; -1 step)

A24.23:

1st Tank Army HQ
(5)-1-1 AA Div (8)
2 SP

A23.24:

11 Gd Tank Corps (40 Gd Tk Bde, 44 Gd Tk Bde, 27 Gd Mot Bde, 270 Gd Mort Rgt, Organic Truck (empty))

A23.19:

12-2-2 Inf Div (148; -1 step)

A23.20:

84-2-2 Gd Arty Div (1)

A22.18:

12-2-2 Inf Div (322; -1 step)
(4)-2-2 Gd AT Bde (8)

A22.21:

4th Tank Army HQ
6 Gd Mech Corps (16 Gd Mech Bde, 17 Gd Mech Bde, 49 Mech Bde, 1 Gd SU Bn, 52 Gd Arty Rgt, 240 Mort Rgt)
10 SP

A22.23:

8 Gd Mech Corps (19 Gd Mech Bde, 21 Gd Mech Bde, 64 Gd Tk Bde, 265 Gd Mort Rgt, Organic Truck (empty))

A21.21:

10th Gd Tank Corps (61 Gd Tk Bde, 62 Gd Tk Bde, 29 Gd Mot Bde, 356 Gd SU Bn, 299 Gd Mort Rgt)

A20.19:

12-2-2 Inf Div (8; -1 step)

A20.20:

2-2-6 SU Bn (1812)
3-3-6 SU Bn (1820)

A20.25:

60th Army HQ
(4)-2-2 Gd AT Bde (7)
1 SP

A18.20:

12-2-2 Inf Div (336; -1 step)
4-3-6 Tk Bn (59)

A17.21:

12-2-2 Inf Div (359; -1 step)

A17.24:

4 Gd Tank Corps (13 Gd Tk Bde, 3 Gd Mot Bde, 1827 SU Bn, 1451 SU Bn, 264 Mort Rgt, Organic Truck (empty))

A16.21:

12-2-2 Inf Div (107; -1 step)

A16.23:

120-2-2 Gd Katy Div (3)

A15.22:

12-2-2 Inf Div (140; -1 step)

A15.23:

12-2-2 Inf Div (246; -1 step)

A14.23:

12-2-2 Inf Div (135; -1 step)

A14.24:

12-2-2 Inf Div (302; -1 step)
2-2-6 SU Bn (1889)

Level-3 Air Bases: A42.11, A45.20, A58.01. Place 1T at each of the Level-3 bases.

Level-2 Air Bases: A42.01, A48.24, A54.11, A55.03, A55.16, A60.19.

Any Air Base (Independent):

3x Pe.2 2x IL.4

Any Air Base (2nd Air Army assigned to 1st Ukr Front):

6x IL.2 3x La.5
1x Yak.9 Gd 1x Yak.7b Gd

Any Air Base (5th Air Army assigned to 2nd Ukr Front):

3x IL.2 2x La.5
1x La.5 Gd 1x Yak.7b Gd

Soviet Reinforcements (Appear at any Road or Rail hex that is either on east edge of Map A or on the xx.25 hex row east of the front lines. If you can't agree whether a hex is "east of the front lines" then it isn't a valid entry hex.)

5 Apr 44

6 Gd Cav Corps (8 Gd Cav Div, 13 Gd Cav Div, 136 Tk Bn, 154 Tk Bn, 250 Tk Bn, 11 Gd Mort Rgt, Organic Truck (full))

Axis Set-Up Information

Rail Cap: None

Reserve Markers: 7 available

Reinforcements: See below

German Variable Reinforcements: 9 SP per turn and 1 Pax and 1 Alert unit per turn. Two SP appear at the 4 Pz A HQ location, the remainder at either A1.22 or A1.24.

KG Markers: Breith available.

Dead Pile: None

Supply Sources: A33.03, A21.07, A11.11, A7.16, A4.18, A1.22 and A1.24.

Alert Pool (some will be placed on map):

2x 2-3-3 Mot Alert Bn

6x 2-2-2 Alert Bn

4x 2-3-3 Alert Bn

A33.03:

4-4-3 Brkdwn Rgt

A32.03:

18 Arty Div (88 Mot Rgt, 388 Arty Rgt)

A32.04:

16-4-3 Inf Div (82; -2 steps)

18 Arty Div (88 SP Arty Bn)

A32.05:

46th Pz Corps HQ

2 Wagons

1 SP

A33.05:

16-4-3 Inf Div (75; -2 steps)

A34.05:

4-4-3 Brkdwn Rgt

A34.06:

16-4-3 Inf Div (254; -2 steps)

A34.07:

4-4-3 Brkdwn Rgt

A34.08:

16-4-3 Inf Div (1; -2 steps)

A34.09:

6-5-8 Pz Bn (2/Bake)

3-3-3 Brkdwn Rgt

A28.08:

3-5-5 Tiger Co (2/506)

Alert Bn (random)

5 Trucks

5 SP

A27.09:

4th Pz Army HQ

KG Hube Marker

3-5-5 Tiger Co (3/506)

Alert Bn (random)

9 Wagons

8 SP

A35.10:

11 Pz Div (11 Aufk Bn, 110 PG Rgt, 61 PJ Bn)

A36.10:

15-4-3 Jg Div (101; -1 step)

A37.11:

16-4-3 Inf Div (208; -2 steps)

A37.12:

14-3-3 Inf Div (371; -2 steps)

A34.11:

24th Pz Corps HQ

30-2-2 Werfer Rgt (52)

6-2-2 Arty Bn (611)

2 SP

A35.12:

2 SS Pz Div (3 SS Mot Rgt)

3-4-7 AG Bn (276)

A36.12:

4-4-3 Brkdwn Rgt

A36.13:

14-3-3 Inf Div (168; -2 steps)

A35.14:

4-4-3 Brkdwn Rgt

A34.14:

14-3-3 Inf Div (291; -2 steps)

A33.14:

8-2-2 Arty Bn (II-46)

A33.15:

20 PG Div (120 Aufk Bn)

4-4-3 Brkdwn Rgt

A32.15:

16-4-3 Inf Div (96; -2 steps)

A31.15:

1 Pz Corps Kessel HQ

2 SP

A31.16:
20 PG Div (90 Mot Rgt, 5 AG Bn)

A31.17:
16 Pz Div (II-2 Pz Bn, 16 Arty Rgt)

A30.17:
16 Pz Div (16 Aufk Bn, 79 Mot Rgt)

A29.18:
1 Pz Div (1 Mot Rgt, 37 PJ Bn)

A28.17:
1 Pz Div (II-1 Pz Bn)

A27.17:
3rd Pz Corps HQ
3-5-5 Tiger Co (3/509)
20 PG Div (20 Arty Rgt)
8-2-2 Arty Bn (II-109)
2 SP

A27.18:
19 Pz Div (73 Mot Rgt, 19 PJ Bn)

A20.08:
2x Alert Bn (random)
10 SP

A25.15:
17 Pz Div (27 Aufk Bn, 40 PG Rgt)

A26.17:
25 Pz Div (25 Krd MC Bn, 147 Mot Rgt)

A25.16:
6 Pz Div (II-11 Pz Bn)

A25.18:
6 Pz Div (6 Aufk Bn, 114 PG Rgt)

A24.17:
1 SS Pz Div (SS Tiger Co)
2-3-3 Mot Alert Bn

A22.15:
1 SS Pz Div (1 SS Aufk Bn, 2 SS PG Rgt)

A23.18:
7 Pz Div (7 Aufk Bn, 78 Arty Rgt)

A22.17:
7 Pz Div (6 PG Rgt)

A21.09
1st Pz Army HQ
Alert Bn (random)

A21.18:
7 Pz Div (I-25 Pz Bn)

A13.15:
Alert Bn (random)

A17.18:
4-5-5 Tiger Co (1/506)
Alert Bn (random)

A17.20:
16-4-3 Inf Div (68; -2 steps)

A16.20:
4-4-3 Brkdwn Rgt
(9)-2-3 Flak Rgt (III-10)

A13.18:
15-4-3 Jg Div (100)
3-3-6 SP Arty Bn (905)

A14.19:
48th Pz Corps HQ
(4)-2-3 Flak Bn (32)
12-2-3 Arty Rgt (767)
2 SP

A15.21:
14-3-3 Inf Div (359; -2 steps)

A14.21:
5-3-4 Cav Rgt (1 Sud)
3-3-3 Brkdwn Rgt

A14.22:
(5)-3-- Fort Rgt
Alert Bn (random)
1 SP
Level 1 Hedgehog

A13.22:
3-3-3 Inf Rgt (Konig)
1 SP

A13.23:
3-3-3 Brkdwn Rgt

A11.22:
4-5-8 Pz Bn (Friebe)

A13.24:
14-3-3 Inf Div (367; -2 steps)

A13.25:
2-2-4 Bicycle Bn (Pruet)
Alert Bn (random)

A7.22:
3-2-3 Pol Rgt (1)

A1.30:
Luftflotte 4 HQ (on its 0 side)

Level-3 Air Bases: A01.30, A27.17.

Level 2 Air Bases: A02.17, A14.22, A20.08.

Level-1 Air Base: A07.22.

Play Note: *The Air Bases at A01.30 and A02.17 are out of the play area, but treat as normal Air Bases for Patrol Zone, Interception and all other Air Missions. Air Units in these two bases refit for free. The Luftflotte 4 HQ may not move.*

Luftwaffe Planes at any air bases:

1x Fw.190A 1x Bf.109G
2x Fw.190F 1x Ju.87D
1x Ju.87G (Rudel) 1x Ju.88
1x He.111H

Reinforcements (Appear at either A1.22 or A1.24)

26 Mar 44
4-4-7 AG Bn (301)
4-5-5 Tiger Co (1/507)
3-5-5 Tiger Co (2/507, 3/507)

5 Apr 44
2 SS Pz Corps HQ
9 SS Pz Div (9 SS Aufk Bn, I-9 SS Pz Bn, II-9 SS Pz Bn, 19 SS Mot Rgt, 20 SS PG Rgt, 9 SS Arty Rgt, Organic Truck (full))
10 SS Pz Div (10 SS Aufk Bn, I-10 SS Pz Bn, II-10 SS Pz Bn, 21 SS PG Rgt, 22 SS Mot Rgt, 10 SS Arty Rgt, Organic Truck (full))
7-4-4 PJ Bn (653)
(7)-4-3 PJ Bn (731)
2 Trucks
2 SP

Variable:
Roll a die to see how many AR5 Eq arrive at any Army HQ.
1-2 = one
3-4 = two
5-6 = three

8 Apr 44
5-4-3 Jg Bde (8)
3-2-3 Kor Rgt (585)
8-2-2 Arty Bn (II-43)

12 Apr 44
(7)-4-3 PJ Bn (80)

Withdraw:
1SS Pz Div (all units)
2SS Pz Div (3 SS Mot Rgt)

Korsun Pocket: Scorpions in a Bottle

The Korsun Pocket battle is relatively small by OCS standards, but it captures a lot of TTW's action in a microcosm. You have Soviet breakthroughs and encirclements, desperate Axis relief efforts, Hitler's micro-management, all in the middle of a Russian winter. This is a good learning scenario.

General Information

First Turn: 26 Jan 44

Last Turn: 19 Feb 44

Total Game Length: 8 turns

First Player: Soviet

Setup Order: Axis first

Weather: Freeze and Limited Flight.

Ground conditions are automatically Freeze during the first two turns. Starting with the Feb 1 turn, roll on the table printed on the scenario map. Thaw weather will occur exactly once during the scenario. All turns after the Thaw are automatically Freeze. If the Thaw occurs on 19 Feb the game ends immediately (the Feb 19 turn is not played).

Special Scenario Rules

- Use the enclosed mini-map.
- Initiative is handled a little differently in this scenario. The Soviet player has the initiative on Turn 1. During the initiative determination phase, of turn 2 he has the option of either paying 1 SP and retaining the initiative (as if he had won the initiative roll) or rolling for initiative normally. The SP must be removed from an on-map dump. Repeat this each turn. If initiative is rolled for normally and won by the Axis player on any turn, the process shifts to the Axis. On each subsequent turn the Axis player may pay 1 SP and retain the initiative or roll normally. If, on any turn after the turn when the Axis wins the initiative roll, the Axis player declines to pay 1 SP to retain it, then initiative is rolled for normally that turn and all subsequent turns. (This process reflects the shift in initiative over the course of the Korsun battle.)
- Neither side receives SP or Variable Reinforcements on Turn 1 (26 Jan).
- Front HQ are not used. Consider all Soviet units to belong to Fronts which are in Offensive Posture throughout this scenario (1st and 2nd Ukrainian Fronts).

- SP appear at the Supply Sources listed for each side.
- Rail lines are Soviet gauge from s22.13 to s21.13 and s21.09. All other rail lines on the map are German gauge.
- Soviet 2nd Air Army (1st Ukrainian Front) air units may only conduct missions west of the s8.xx hex column (inclusive). Soviet 5th Air Army (2nd Ukrainian Front) air units may only conduct missions east of the s9.xx hex column (inclusive). Soviet Independent air units may conduct missions anywhere on the map.
- Both sides may base air units off-map. These off-map boxes may refit aircraft for free, and air units may reach any part of the scenario map (but do not gain a Short-Range Barrage Modifier (OCS 14.7c)). A player may place arriving SP in the off-map box for Air Transport missions. Air units in an off-map box do not have a Patrol Zone.
- Breakout (OCS 12.8e) is not allowed in this scenario.
- The Soviet player has two available artillery Barrage markers (one per Front). They may only be used on Turn 1. See 3.4.
- Random Events are not used in this scenario, except Common Event 41-42 (Re-Roll Counter). The Soviet Player has the Re-Roll Counter at game start.
- Units may not enter enemy map-edge supply source hexes (however, they may be barraged).
- (Optional) Players can secretly bid to choose sides. Players bid from 0 to a maximum of 4 VPs (using e.g. a SP or step loss marker hidden under their hand). If there is a winner, they choose their preferred side and adjust the initial VP marker in their opponent's favor, by an amount equal to the difference between the two bids. If both players bid the same amount, determine sides randomly with no VP adjustment.

Victory Conditions:

- If players use the optional bidding system described in the Scenario Special Rules add that VP penalty.
- The Soviet player scores 1 VP for every Axis **step** eliminated while out of Trace supply at the moment of their loss. This includes units lost for any reason (attrition, barrage or combat whether attacking or

defending). The Soviets score 1 VP for the last step of a German 16-4-3 Infantry Division which creates a Remnant and score another VP should that Remnant be eliminated while out of Trace.

- Beginning with the 1 Feb turn, right after the weather phase, the Soviet player is penalized 1 VP for each German combat step that is adjacent to the Dnepr River (the Major River running from s15.17 to s22.08). The maximum penalty is 4 VP and can be earned each non-Thaw turn.
- The Re-Roll counter provides 1 VP to whichever player possesses it at game end.
- Each side has a mobile formation available as an optional reinforcement for a 5 VP penalty the moment any unit from the formation is brought into play.
- Sudden death: If the VP tally goes below -4 or above +19 at any moment on the Feb 1 turn or later, the game ends immediately with a major victory for the German or Soviet player, respectively.

If no sudden death victory has been achieved, the game ends at the conclusion of the 19 Feb turn, and victory is assessed as follows:

Score:	Result:
-4 to 0	German major victory
1 to 4	German minor victory
5 to 10	Draw
11 to 14	Soviet minor victory
15 to 19	Soviet major victory

Play Balance

Powerful forces battling in a confined area means this scenario can tilt against a player very quickly (hence the "Scorpions in a Bottle" title). If your game play seems to favor one side or the other, allow the perceived weaker side to bring on its optional reinforcement for no VP penalty.

Soviet Set-Up Information

Rail Cap: None

Reserve Markers: 6 available

Barrage Markers: Two (1st Ukrainian and 2nd Ukrainian)

Reinforcements: See below

Variable Repls: Soviet Variable Reinforcements are based on 1d6 (1-2 = 5 SP, 3-4 = 6 SP and 5-6 = 7 SP) per turn. There are no replacements at all. RVGK boxes and markers are not used in this scenario.

Dead Pile: None

Supply Sources: Road or Rail hexes from s1.14 clockwise around to s20.01.

Breakdown Pool (only these are available):

- 2x Gd 3-4-3 Brkdwn Rgt
- 2x Gd 3-3-3 Brkdwn Rgt
- 2x 3-3-3 Brkdwn Rgt
- 2x 3-2-2 Brkdwn Rgt

s1.14:

40th Army HQ
(5)-1-1 AA Div (9)
2 SP

s1.11:

12-2-2 Inf Div (58)

s2.16:

5 Gd Tank Corps (20 Gd Tk Bde, 22 Gd Tk Bde, 6 Gd Inf Bde, 48 Gd Tk Bn, 1458 SU Bn, 1462 SU Bn, 454 Mort Rgt, Organic Truck (full))

s2.14:

120-2-2 Gd Katy Div (3)

s2.11:

12-2-2 Inf Div (232, 340; one is -1 step)

s3.16:

6th Tank Army HQ
84-2-2 Gd Arty Div (1)
28-1-2 Arty Bde (33)
1 SP

s3.12:

13-3-3 Inf Div (38)

s4.15:

5 Mech Corps (233 Tk Bde, 2 Mech Bde, 45 Mech Bde, 745 SU Bn, 1827 SU Bn, 1228 SU Bn, 458 Mort Rgt, Organic Truck (full))

s4.13:

13-3-3 Inf Div (163; -1 step)
2-2-6 SU Bn (1889)

s4.12:

13-3-3 Gd Inf Div (42)

s5.16:

27th Army HQ
2-2-6 SU Bn (1892)
2 Truck Points
9 SP

s5.14:

12-2-2 Inf Div (74; -1 step)
(3)-2-2 AT Bde (28)

s6.14:

12-2-2 Inf Div (240; -1 step)

s7.15:

12-2-2 Inf Div (206)

s8.15:

12-2-2 Inf Div (359)
2-2-6 SU Bn (713)

s9.15:

12-2-2 Inf Div (180)

s10.15:

12-2-2 Inf Div (136; -1 step)

s11.16:

12-2-2 Inf Div (337; -1 step)

s12.16:

12-2-2 Inf Div (167; -1 step)

s13.17:

(5)-1-1 UR Bde (159)

s17.15:

12-2-2 Inf Div (254; -1 step)

s18.01:

12-2-2 Inf Div (116)
5-4-5 Gd Tk Bn (57)

s18.02:

12-2-2 Inf Div (233)

s18.03:

12-2-2 Inf Div (213, 252; one is -1 step)

s18.04:

11-1-1 Inf Div (299)
(3)-2-2 AT Bde (6)

s18.05:

13-3-3 Inf Div (31; -1 step)
12-2-2 Inf Div (375)

s18.06:

12-2-2 Inf Div (138; -1 step)

s18.07:

14-4-3 Gd Inf Div (14; -1 step)
Level-1 Air Base

s18.08:

13-3-3 Gd Inf Div (25; -1 step)
7-3-6 Tk Bde (173)

s18.10:

13-3-3 Gd Inf Div (62; -1 step)

s18.11:

13-3-3 Gd Abn Div (7)

s18.12:

12-2-2 Inf Div (373)

s18.13:

12-2-2 Inf Div (294)

s19.03:

12-2-2 Gd Inf Div (78)

s19.05:

84-1-2 Arty Div (16a, 16b)

s19.07:

13-3-3 Gd Inf Div (66, 69; one is -1 step)
4-4-3 Assault Eng Bde (14)

s20.03:

29 Tank Corps (25 Tk Bde, 32 Tk Bde, 53 Mot Bde, 1446 SU Bn, 1549 SU Bn, 271 Mort Rgt, Organic Truck (full))

s20.04:

18 Tank Corps (110 Tk Bde, 170 Tk Bde, 32 Inf Bde, 1543 SU Bn, 292 Mort Rgt, Organic Truck (full))

s21.04:

4th Gd Army HQ
4-4-8 Gd Tk Bn (53)
(5)-1-1 AA Div (27)
3 Truck Points
10 SP

s21.09:

Railhead Marker

s21.10:

52nd Army HQ
(5)-1-1 AA Div (38)
3 SP

s21.13:

Railhead Marker

s22.03:

5th Gd Tank Army HQ
2-3-6 Gd MC Rgt (1)
(5)-1-1 AA Div (6)

Any Air Base:

3x Pe.2* 2x IL.4*
1x Li.2 3x Yak.9 *

Any Air Base (2nd Air Army assigned to 1st Ukr Front):

2x IL.2 1x La.5
1x Yak.9 Gd

Any Air Base or s18.07 (5th Air Army assigned to 2nd Ukr Front):

2x IL.2 1x La.5
1x La.5 Gd

"*" = one unit begins reduced

Arrivals:

26 Jan 44

s1.12:
12-2-2 Inf Div (133)

s22.02:
53rd Army HQ
14-4-3 Gd Abn Div (1)
2 SP

29 Jan 44

s20.01:
20 Tank Corps (80 Tk Bde, 155 Tk Bde, 7 Gd Mot Bde, 1834 SU Bn, 1895 SU Bn, 291 Mort Rgt, Organic Truck (empty))
12-2-2 Inf Div (214; -1 step)

s1.12:
13-3-3 Gd Abn Div (4)

s22.11:
13-3-3 Gd Abn Div (6, -1 step)
12-2-2 Gd Inf Div (89, 94)

1 Feb 44
s5.17:
(5)-1-1 UR Bde (54)

s22.02:
12-2-2 Inf Div (78, 84 one of which is-1 step)
(3)-2-2 AT Bde (11)

Available for 5 VP on or after 29 Jan 44

s22.09:
5 Gd Cav Corps (11 Gd Cav Div, 12 Gd Cav Div, 63 Cav Div, 9 Gd Mort Rgt, Organic Truck (empty))
12-2-2 Gd Inf Div (80, -1 step)
8-4-8 Gd Tank Bde (27)
(3)-2-2 AT Bde (2, 31)

5 Feb 44
s2.16:
2nd Tank Army HQ
3 Tank Corps (50 Tk Bde, 51 Tk Bde, 57 Mot Bde, 1540 SU Bn, 1818 SU Bn, 234 Mort Rgt)
11 Tank Corps (20 Tank Bde, 36 Tank Bde, 12 Mot Bde)
16 Tank Corps (107 Tk Bde, 15 Mot Bde, 1239 SU Bn, 1441 SU Bn, 226 Mort Rgt, Organic Truck (empty))
12-2-2 Inf Div (183)
(3)-2-2 AT Bde (32)

s22.11:
13-3-3 Gd Inf Div (41, -1 step)
12-2-2 Inf Div (303)

15 Feb 44
s2.16:
5-4-5 Gd Tk Bn (58)

Axis Set-Up Information

Rail Cap: None
Reserve Markers: 6 available
Reinforcements: See below
Variable Repls: 1 Pax and 1 Alert unit per turn. SP are based on two dice (2-3 = 4 SP, 4-10 = 5 SP and 11-12 = 6 SP) per turn.
Kessel HQs: 4 Pz Corps available
KG Markers: Hube and Breith available.
Remnants Available: 2
Supply Sources: s1.03, s1.06, s7.01, s15.01.

Breakdown Pool (available in addition to those on map at start):
3x 4-4-3 Brkdwn Rgt
1x 3-3-3 Brkdwn Rgt

Alert Pool (some will be placed on map):
1x 2-3-3 Mot Alert Bn
3x 2-2-2 Alert Bn
2x 2-3-3 Alert Bn

Dead Pile:
14 Pz Div (4 Pio Bn)
3-3-3 Inf KG (255)

s1.09:
4-4-7 AG Bn (277)

s1.10:
16-4-3 Inf Div (75; -2 steps)

s2.09:
17 Pz Div (63 Mot Rgt)

s2.10:
4-4-3 Brkdwn Rgt

s3.10:
1st Pz Corps Kessel HQ
2T

s3.11:
4-4-3 Brkdwn Rgt

s4.11:
16-4-3 Inf Div (198; -2 steps)

s5.12:
4-4-7 AG Bn (239)

s5.13:
16-4-3 Inf Div (34; -2 steps)

s6.13:
4-4-3 Brkdwn Rgt

s7.14:
4-4-3 Brkdwn Rgt

s8.11:
7th Corps HQ
17-2-2 Arty Rgt (617)
1 SP

s8.14:
4-4-3 Brkdwn Rgt

s9.14:
16-4-3 Inf Div (88; -3 steps)

s10.14:
4-4-3 Brkdwn Rgt

s11.14:
3-3-3 Brkdwn Rgt

s12.12:
5 SS Pz Div (5 SS AG Co)
8-2-2 Arty Bn (I-84)

s12.14:
2-2-2 Alert Bn

s13.05:
11th Corps HQ
14 Pz Div (14 Aufk Bn, Langkt Pz Bn, 103 PG Rgt, 108 Mot Rgt, 4 Arty Rgt, Organic Truck (full))

s13.11:
42nd Corps HQ
2-3-3 Mot Alert Bn
1 SP
Level 2 Air Base

s13.15:
3-3-3 Brkdwn Rgt

s14.15:
3-3-3 Brkdwn Rgt

s15.01:
47th Pz Corps HQ
(4)-2-3 Flak Bn (32)
8-2-2 Arty Bn (II-818, II-857)
4 SP

s15.02:
3 Pz Div (3 Aufk Bn, 3 PG Rgt, 75 Arty Rgt)

s15.03:
3 Pz Div (II-6 Pz Bn, 394 Mot Rgt)

s15.07:

16-4-3 Inf Div (112; -2 steps)
8-2-2 Arty Bn (108, II-842)

s15.13:

5 SS Pz Div (Narwa SS Mot Bn, 5 SS Arty Rgt)

s15.15:

6-3-3 SS Inf Rgt (Wall)

s16.10:

5 SS Pz Div (10 SS Mot Rgt)
12-2-3 Arty Rgt (800)

s16.14:

5 SS Pz Div (9 SS Mot Rgt)

s17.01:

14-3-3 Inf Div (282; -1 step)

s17.02:

5-3-3 Inf KG (320)

s17.03:

16-4-3 Inf Div (106; -2 steps)

s17.04:

11 Pz Div (110 PG Rgt, 61 PJ Bn, 80 Arty Rgt)

s17.05:

11 Pz Div (11 Aufk Bn, 111 Mot Rgt)

s17.06:

4-4-7 AG Bn (228, 261)

s17.07:

14-3-3 Inf Div (389; -1 step)

s17.08:

14-3-3 Inf Div (72; -1 step)

s17.09:

16-4-3 Inf Div (167; -3 steps)

s17.10:

16-4-3 (57; -2 steps)

s17.12:

5 SS Pz Div (5 SS PJ Bn)

s17.13:

5 SS Pz Div (5 SS Aufk Bn)

With any German ground unit:

Draw 2 random Alert Bn

Luftwaffe Planes at any air bases:

1x Fw.190A	2x Bf.109G
1x Ju.87D	1x Ju.88
1x He.111H	1x Ju.52

Arrivals:

29 Jan 44

s15.01:

14-3-3 Inf Div (376; -2 steps)
12-2-3 Arty Rgt (767)

1 Feb 44

s15.01:

13 Pz Div (Haack Pz Bn)

s1.03, s1.06, or s7.01:

3rd Pz Corps HQ
16 Pz Div (16 Aufk Bn, I-2 Pz Bn, 64 PG Rgt, 79 Mot Rgt, III-2 AG Co, 16 PJ Bn, 16 Arty Rgt)
17 Pz Div (27 Aufk Bn, II-39 Pz Bn, 40 PG Rgt, 27 PJ Bn)
6-5-8 Pz Bn (Bake)
6-5-5 Pz (Tiger) Bn (Bake)
16-4-3 Inf Div (82, -2 steps)
30-2-2 Werfer Rgt (54)
2 SP

5 Feb 44

s1.03, s1.06, or s7.01:

1Pz Div (113 PG Rgt, 73 Arty Rgt)
1 SS Pz Div (I-I SS Pz Bn)

s15.01:

13 Pz Div (13 Aufk Bn, 66 PG Rgt)

Available for 5 VP on or after 5 Feb,

s15.01:

24 Pz Div (24 Aufk Bn, 21 Mot Rgt, 26 PG Rgt, III-24 AG Bn, 89 Arty Rgt, Organic Truck (full))

8 Feb 44

s1.03, s1.06, or s7.01:

1 Pz Div (1 Aufk Bn, II-1 Pz Bn, 1 Mot Rgt, 37 PJ Bn, Organic Truck (full))
1 SS Pz Div (1 SS Aufk Bn, 1 SS Mot Rgt, 2 SS PG Rgt, SS Tiger Co, 1 SS AG Bn, 1 SS Arty Rgt, Organic Truck (full))

12 Feb 44

s15.01:

13 Pz Div (93 Mot Rgt, 13 PJ Bn, 13 Arty Rgt)
10 PG Div (110 Aufk Bn, 20 Mot Rgt, 41 Mot Rgt, 7 AG Bn, 10 PJ Bn, 10 Arty Rgt, Organic Truck (full))