

OCS Training Scenario: The Chir River Battles for Case Blue

These are the actions made famous by von Mellinthin in his book *Panzer Battles*. The Soviet 5th Tank Army is attempting to seize the area west and south of the Chir River in order to set the stage for the massive Operation Saturn (the attempt to capture Rostov). In a series of running battles, one Soviet corps after another was rebuffed by the 11th Panzer Division as the army attempted to gain a serious foothold on the far bank of the Chir. The German defense was a classic of what was later called 'active defense' and the Soviets failed to obtain the area needed. Operation Saturn was replaced by the less ambitious Operation Little Saturn.

This scenario is an update of Scenario 3 from EatG. It is designed for use as a training scenario for those new to OCS. Accordingly, supply levels have not been adjusted down to appropriate version 4.0 levels. If you are new or inexperienced with OCS, play with the supply levels as printed, as you gain experience; reduce supply levels to around 50% of that printed (ballpark estimate) Enjoy!

All units should be available in the Case Blue counter set. Post comments/corrections to the Consimworld OCS board <http://talk.consimworld.com>

Map Area: Map D only, East of 22.xx, North of the Don River
First Turn: 5 Dec 1942
Soviets have initiative on the first turn
Last Turn: 12 Dec 1942
Game Length: 3 turns
Weather: Roll Normally
Volga: NA
Major Rivers: Frozen
Minor Rivers: Frozen
Axis Information:
Reserve Markers Available: 8
Supply Source:

Morozovsk

Rail Cap and Rail Heads:
None

Set Up: (All units are German, unless listed otherwise)

D27.35: 4-4-3 Bkdn
D27.34: 4-4-3 Bkdn
D28.33: 2x Alert Bns
D29.33: Alert Bn
D29.32: Alert Bn
D30.31: 12-2-2 LW Div
D31.31: Alert Bn
D32.31: Alert Bn
D33.32: 2x 3-2-2 Rum Bkdn
D34.32: 3-2-2 Rum Bkdn Rgt, 1-2-4 Rum Cav Bn
D35.33: 12-2-2 LW Div
D35.32: 6-3-2 Sec Div (less 1 step)
D34.31: Alert Bn
D34.30: Alert Bn
D35.30: 4-4-3 Bkdn
D36.30: Alert Bn
D37.30: 20-4-3 Inf Div, less 2 steps), 2T
D38.30: Alert Bn
D37.29: 4-4-3 Bkdn
D37.28: Alert Bn
D36.27: Alert Bn
D35.26: Alert Bn
D33.29: 6-2-2 Sec Div
D34.26: 11 Pz Div (1-15, 2-15, 3-15 Pz Bn, 119 Arty Rgt)
D33.27: 11 Pz Div (61 Motorcycle Bn, 110 PG Rgt, 231 PJ Bn)
D33.26: 48 Pz Corps HQ, 11 Pz Div (111 Inf Rgt, Organic Truck), 7 SPs
D28.30: Wagon Extender
D26.25: Wagon Extender
D24.29: (1)-2-5 RR Bn, 4 SPs

Air Bases
Level 2: D24.29

Air Units:
None

Reinforcements:
No unit reinforcements.
2 SPs per turn at D33.26.

Variable Reinforcements
None

Soviet Information:
Reserve Markers Available: 6
Supply Source:
D35.35

Rail Cap and Rail Heads:
None

Set Up:
D28.35: 13-3-3 Gd Inf Div
D28.34: 8 Cav Corps (55, 112 Cav Bde)
D29.34: 8 Cav Corps (21 Cav Bde)
D30.33: 12-2-2 Gd Inf Div
D30.32: 4-2-2 Inf Bde
D31.32: 14-4-3 Gd Inf Div
D32.32: 12-2-2 Inf Div
D32.33: 26-1-1 Arty Bde
D33.33: 8-4-8 Gd Tk Bde
D34.33: 5-5-8 Motorcycle (8)
D34.34: 5 M Corps (45, 49, 50 Mech Bde, 168, 188 Tk Bn), 2-3-6 Motorcycle (64 MC)
D35.34: 3-2-2 Bkdn
D35.35: 5 Tank Army HQ, 10 SPs
D36.33: 3-2-2 Bkdn
D36.32: 3-2-2 Bkdn, 75-1-0 Katyusha Bde
D36.31: 3 Gd Cav Corps (5 Gd Cav Bde)
D35.31: 1 Tk Corps (89, 159 Tk Bde, 44 Inf Bde), 12-2-2 Inf Div (333)
D37.31: 3 Gd Cav Corps (32 Cav Bde)
D37.32: 26-1-1 Arty Bde
D38.31: 3 Gd Cav Corps (6 Gd Cav Bde)
D39.31: 13-3-3 Inf Div (258)

Air Bases
None

Air Units:
None

Reinforcements:
No unit Reinforcements.
3 SPs per turn at D35.35

Variable Reinforcements
None

Victory:
The Soviet Player wins if he occupies D24.29 at the end of the scenario—if not, the German player wins.

Note: Neither side should attempt to occupy the opposing side's supply entry hex