

Rick Barber - 09:24pm Jul 24, 2003 PST (#<u>1499 of 1570</u>)

Ok, here we go: (from THG # 367)

As part of our 'private' tour with Wayne that day, we also bushwacked our way in from the north to find the foundations of the Weikert/Timbers house, but the jungle was so thick and our course ended up being so meandering that I didn't keep track of such things as elevation changes. This time, however, the lack of leaves made a few things all too clear.

For those of you that just have to have all the details right (and you know who you are!), here are the corrections to the THG map to reflect my newfound enlightment, in the order that I came upon them:

A/ both 25.23 & 27.23 should have minor slopes along their NE, E & SE sides (technically that's already shown by the slope hex marking, but that's only supposed to effect movement from another hex on the same level.);

B/23.24 (E) and 24.24(NE,E,SE) should be minor slopes;

C/ there really should be a small (6 tree) orchard in the eastern half of 22.24 (which is most likely just about where Hood got his.);

D/21.25 should be one level higher, with the minor slope running along its E, SE & SW hexsides;

E/ While there really should be a small grove of trees in 21.27, I remember now that I left them out simply because that would leave insufficient room between them and Slyder's Lane to the south (damn scale's never right to show what you want!);

F/ 19.24 should have minor slope along its SE side;

G/ Delete the southern 6 trees in 18.24;

H/ (the BIG one!) 18.26 should be one level higher, with minor slopes on all but its western hexsides (actually, E would become a major slope). The actual house and barn should move from 19.27 to about where the Weikert name is in 18.26 (and the word TIMBERS should be deleted entirely; that was the name of the owner when the 1868 survey was made - Weikert was there in 1863!);

I/ and last but not least, the two hexsides of stone wall on the E & SE sides of 19.30 (the Triangular Field) should be deleted; Wayne and Tim Smith (!) both are in agreement that that fenceline was wood ATOB, and had most likely been knocked down by III Corps pioneers before any of the firing started. Since wooden fences aren't shown in THG, there's no need to make 19.21 into more of a fortress than it already is!

Maybe if we all ask pretty please, Dean will make us a patch file to print out and paste in place sometime! :-)

El Carto - I put the A in anal-retentive, Baby! Yeah!

<u>Rick Barber</u> - 09:31pm Jul 24, 2003 PST (#<u>1500</u> of 1570)

And, one more!

Being a true gentleman, Dave is being more than kind in his silence so far, but our Wheatfield Walk with Wayne Watchmuth yesterday morning as one of the last events of the Gettysburg Dicsussion Group's annual Muster yielded its by now traditional result: a small but still annoying correction to the This Hallowed Ground maps! :-0

This particular walk covered the 2nd day action running from Smith's Battery on the south end of Houck's Ridge the whole way through the action in the Wheatfield and back to the charge of the Pa Reserves. Since he covered it in pretty much chronological order,

we did a fair amount of marching and countermarching and well understood the 'whirlpool' nature of that combat by the time he was done! (I was this close to titling this one *Weekend at Birney's*, but nahhhh!)

We made it through the whole walk with the map holding up quite well, til we arrived at the last stop where the US Regulars made their attack - hearing Wayne describe the action on the spot as coming through the yet open fields, I knew I was undone! So, it's now the considered consensus of me, Dave and Wayne (and if you want to contest that one, go ahead!) that **the woods in hex 14.32 on Map D simply has to go.**

I should mention (back to present time, now) that the recent tree cutting at the GBNHP has almost brought this particular treeline back to its 1863 position, and will in the near future go the rest of the way!

El/C