## Campaign Game RG Purchase Record

Fill out one line for each RG purchased



CG:							Side:									Shoot#.	GD
CG:	RG				RG	No.	Side:		CW/C	n Dog	howie				Pltn/Sect	Objective	Sotup/Entw
Date Date	ID	Group Type	#p	# <b>P</b>	KG Str	No. Units	50c	LHMG	SW/Gu Immg	n Kece	eivea MTR	LATW	FT	DC	Leader	Sheet#: Objective Hex	Setup/Entry Area ID
Date	ш	Group Type	π1	πK	Sti.	Units	.500	TIMO	WIWIO	LIVIO	WITK	LAIW	1.1	DC	Leauer	Hex	AltaiD
				_	_		_	├─					<u> </u>				
				-									_				
							l								l		
			_	<u> </u>									<u> </u>				
							l								l		
			$\vdash$	$\vdash$	$\vdash$			$\vdash$					$\vdash$				
							l								l		
													$\overline{}$				
	-		_	<u> </u>				<u> </u>	_	_	_		<del>                                     </del>				
							l								l		
			$\vdash$	$\vdash$	$\vdash$			<del>                                     </del>					$\vdash$				
				<u> </u>	$\vdash$								<u> </u>				
							I	l					l	l	I		
	T			$\vdash$									$\vdash$		<u> </u>		
			<u> </u>	<del>                                     </del>				<u> </u>			<b>—</b>		<del></del>	<u> </u>	<b>—</b>		
	L		L	L			<u></u>			L			L_		<u></u>	<u>                                      </u>	
			$\vdash$	$\vdash$	$\vdash$		<del>                                     </del>	<del>                                     </del>					$\vdash$	<del>                                     </del>		<del>                                     </del>	
							l								l		
													$\vdash$				
				_									_				
							l								l		
					$\vdash$			_									
							l								l		
			_	<u> </u>	<u> </u>			<u> </u>		_			├	_			
							l								l		
				$\vdash$				_					_				
					$oxed{oxed}$												
							l								l		
			_	<u> </u>				<u> </u>			_		├				
							l								l		
	$\vdash$		$\vdash$	$\vdash$	<del>                                     </del>		<del></del>	<del>                                     </del>			<del></del>		$\vdash$	$\vdash$			
				$\vdash$			<del>                                     </del>						$\vdash$				
	_		$\vdash$	<del>                                     </del>	<u> </u>			<u> </u>			<u> </u>		<del>                                     </del>	-			
							I	l					l	l	I		
	$\vdash$		$\vdash$	$\vdash$	<del>                                     </del>		<del></del>	<del>                                     </del>			$\vdash$		$\vdash$	$\vdash$		<del>                                     </del>	
_							I	I			]			Ι -		7	
				$\vdash$									$\vdash$				
			$\vdash$	<del>                                     </del>				<u> </u>					<del>                                     </del>				
			$\vdash$	$\vdash$	<del>                                     </del>		<del></del>	<del>                                     </del>	-	_	<b>—</b>	<b>-</b>	$\vdash$	-	<b>-</b>	<del>                                     </del>	
													$oxed{oxed}$				
	$\vdash$		$\vdash$	$\vdash$	$\vdash$		<del>                                     </del>	<del>                                     </del>					$\vdash$	<del>                                     </del>	<del>                                     </del>	<del>                                     </del>	
													l		I		
				$\vdash$									$\vdash$	$\vdash$			
			<u> </u>	<u> </u>	<u> </u>								—				
							I	l					l	l			
	1			I	I			I	I	l			l		I		

## **Campaign Game Roster**



CG: Side:						Sic	de:		Player(s):	Victor:								
	CG	.	CG		CPP	CPP Weathe Repl. Total (Mist Dens		Moon		3	CP	P Left#	Recon		Current -LVP CG			
н	Ħ	Ħ	Date	Start	Repl.	Total	(Mist Density)	Phase	RG Purchased (RG ID; CPP cost)	$\mathbf{S}$	Spent	Left#	Loc	Init.	CG	Win		
	П																	
L	Ц																	
	Ш			l											<u> </u>			
H	Н			⊢						⊢				-				
	Ш			l											$\vdash$			
Н	Н			$\vdash$														
	Ш																	
	П																	
L	Ц	Щ								_					$\vdash$			
															$\vdash$			
Н	Н	$\dashv$						-		$\vdash$								
	Ш			l														
Г	П																	
L	Ц									Щ								
	Ш			l											$\vdash$			
H	Н	-		<u> </u>						┢								
	Ш			l											$\vdash$			
г	П									т								
	Ш																	
	П																	
H	Н	Н		_						┝								
															$\vdash$			
Н	H	$\dashv$													$\vdash$			
	∐																	
	П																	
L	Ц	Щ		<u> </u>	<u> </u>	<u> </u>					<u> </u>							
	$ \  $														$\vdash\vdash$			
Г	П	П																
H	Н	$\dashv$		_														
	ш					L						l l						

Res	erves							FOR	TIFICA	TIONS								
ID Unit(s) Hex CA					Mi			Misc. For	tifications		HIP Locations							
				Hex	StrType	Hex	StrType	Type	Hex	CA	Unit(s)	Hex	CA	Unit(s)	Hex	CA		
		1				<u> </u>		1	<del>                                     </del>			_				<u> </u>		
	<del>                                     </del>	+	$\vdash$	_				+	1	+	+	+-	+	_	+			
		+	_	_	<del>                                     </del>	-		+	+	+	+	+-	+	_	+	<del>                                     </del>		
			_	_				_			-	_	₩		-			
		1							1			$\neg$						
	<u> </u>	1	<del>                                     </del>			<u> </u>		1				+	<del>                                     </del>					
	<del> </del>	+	<del>                                     </del>			<del>                                     </del>		1				+	+		+	<del> </del>		
	<del>                                     </del>	+	-	-	-	-	-	+	1	+	+	+	+	-	+	-		
		_	-	-	-			-		-	-	-	-	-	-			
	1	1				İ		1			1			C1				
	<b>†</b>	+				<b>†</b>	<del>                                     </del>	1			1	+		Squad:				
	<del>                                     </del>	+	$\vdash$	Total :	# of Factors	1	<del> </del>	+	+	+	+	+	$\vdash$	HS:				
		+	-	A-P:			-	+	+	+	+	+	$\vdash$	Crew:				
			1	A-T:							+		_	SMC:				
	1		1	/ <b>1</b> -1.		1			1	1			1					